



NOTE: Slides will not be correctly portrayed outside of “present” mode.

PRESS CTRL + F5

# Rowhammering:

a physical approach to gaining unauthorized access



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# Outline

## 1. Introduction

- i. DRAM
- ii. Cells
- iii. Memory Controller

## 2. Rowhammering

- i. Google Project Zero
- ii. Rowhammer.js

## 3. Vulnerabilities

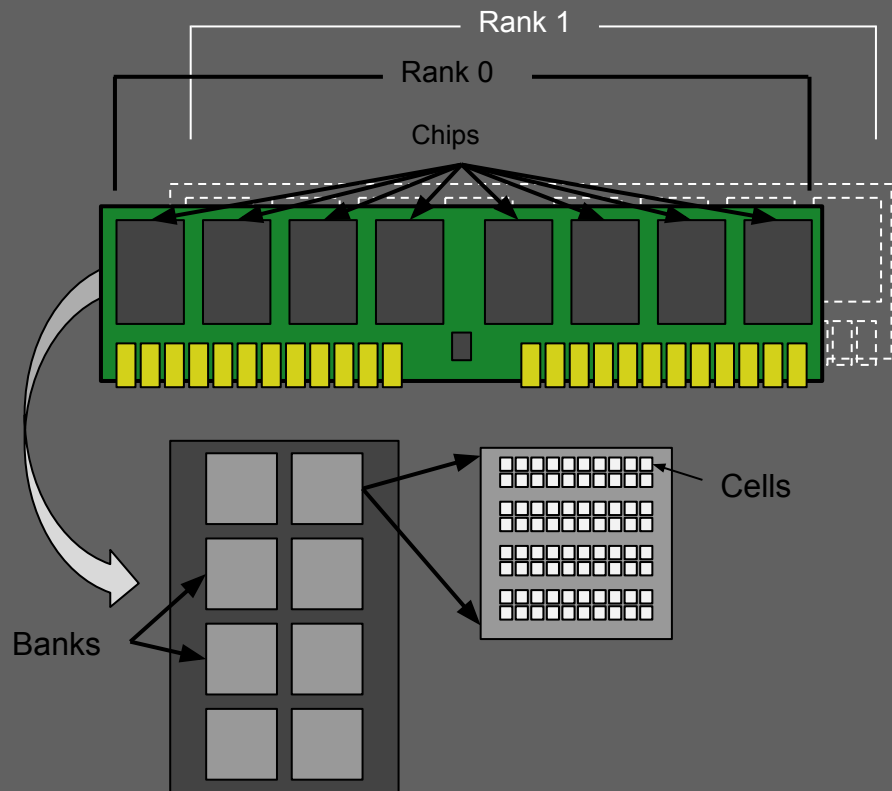
## 4. Solutions

## 5. Conclusion

# DRAM

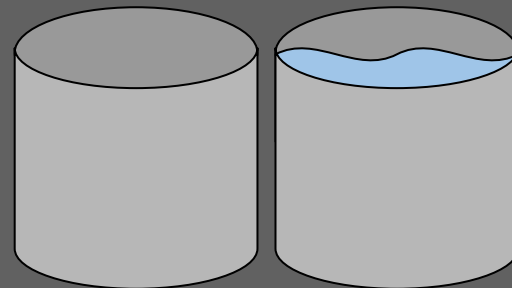
## Dual Inline Memory Module (DIMM)

- Ranks
- Chips
- Banks
- Cell rows (of cells)



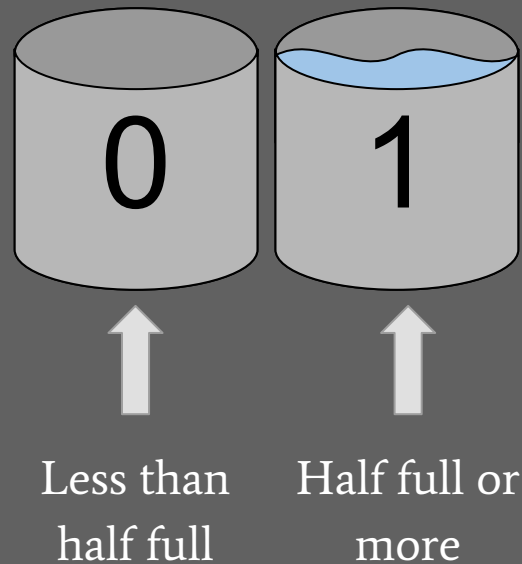
# Cells

- ❖ Cells, bits, or capacitors all refer to the same thing
- ❖ A cell's charge determines its state
  - Similar to buckets full of water
  - "Fullness" determines bit-state



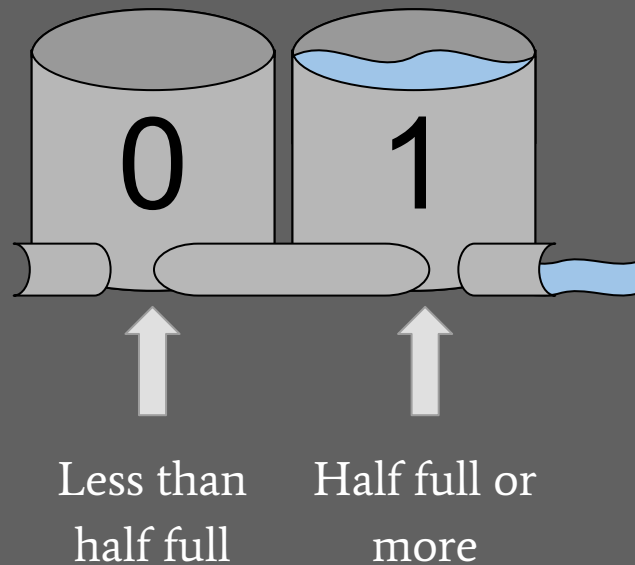
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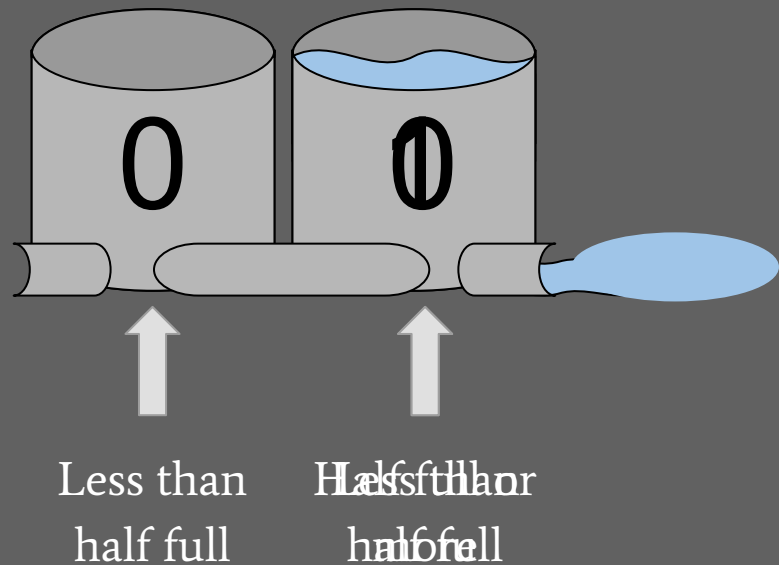
# Cells

- ❖ Cells leak their charge
  - Caused by circuitry (pipes connecting buckets)



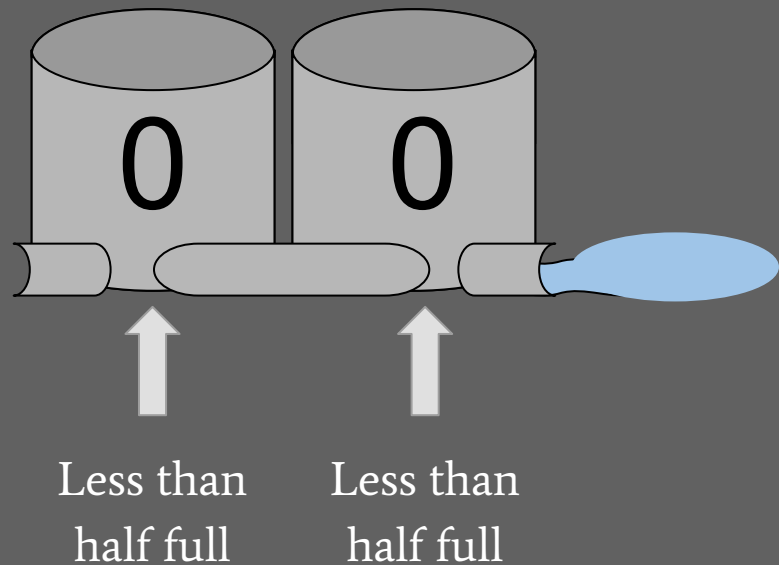
# Cells

- ❖ Cells leak their charge
  - Caused by circuitry (pipes connecting buckets)
- ❖ Bit-states can change if enough charge is leaked



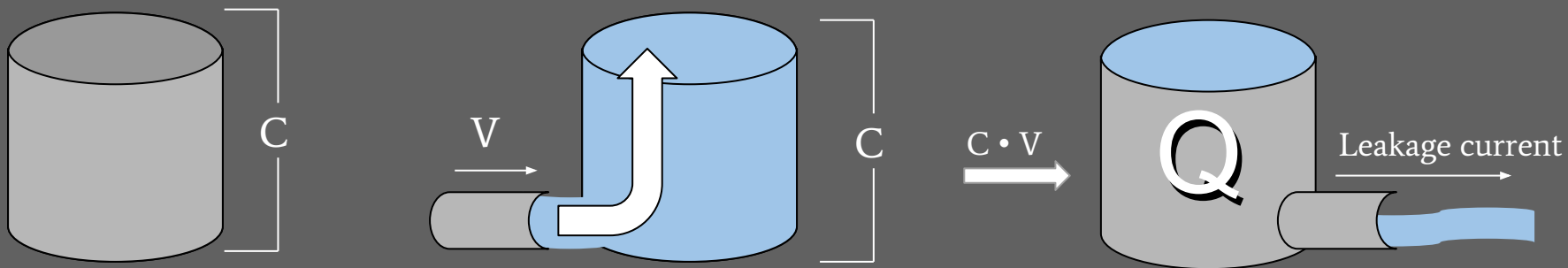
# Cells

- ❖ Cells leak their charge
  - Caused by circuitry (pipes connecting buckets)
- ❖ Bit-states can change if enough charge is leaked
- ❖ Charge may also leak into adjacent cells



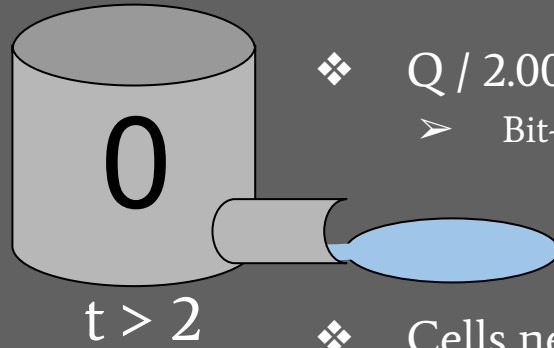
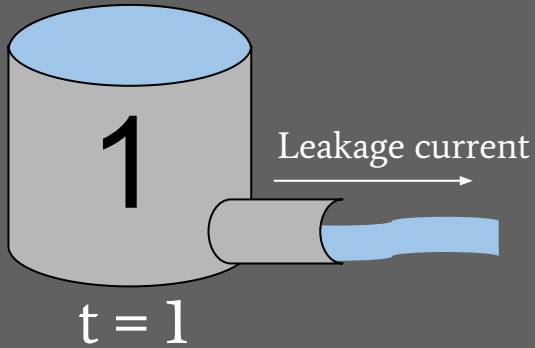


# Cells



$$\frac{C \cdot V}{t} = \frac{Q}{t} = \text{Leakage current}$$

# Cells



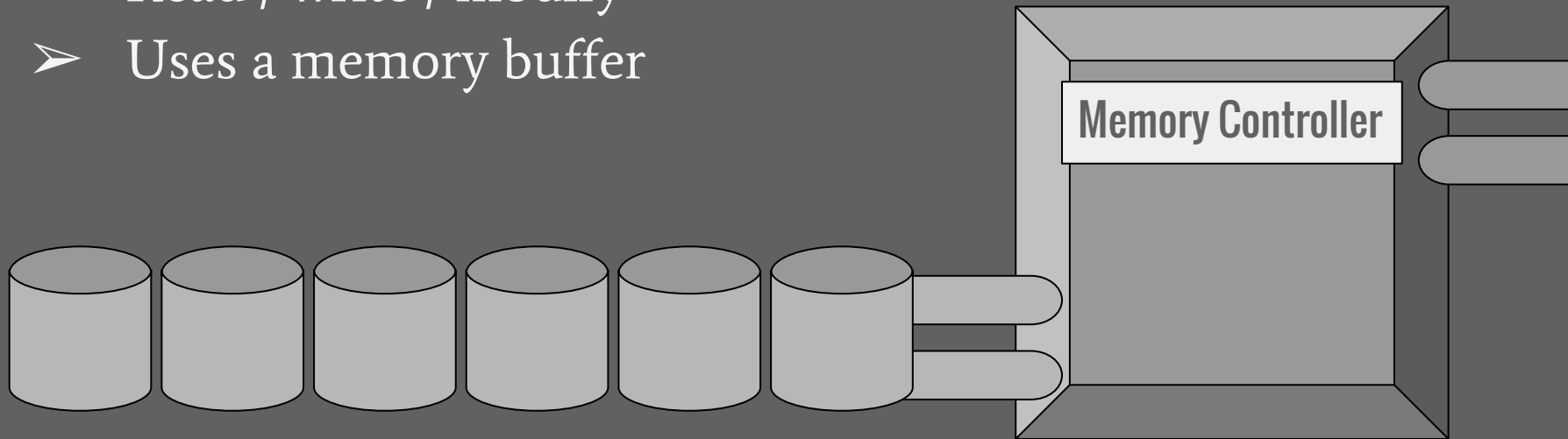
- ❖  $Q / 2.001 = \text{less than } \frac{1}{2} \text{ capacity}$
- Bit-state becomes 0

- ❖ Cells need to be refreshed before  $t > 2$

$$\frac{C \cdot V}{t} = \frac{Q}{t} = \text{Leakage current}$$

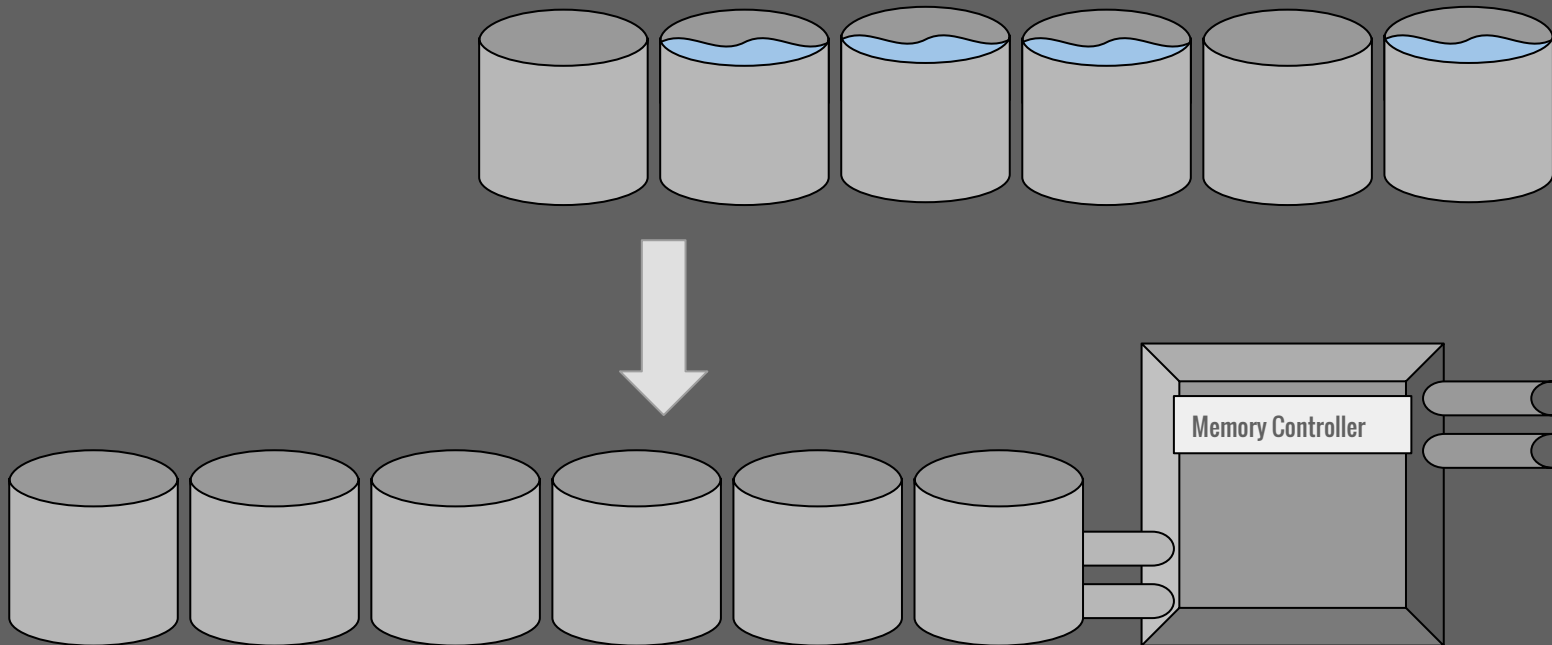
# Memory Controller

- ❖ Conducts all operations in memory
  - Read / write / modify
  - Uses a memory buffer



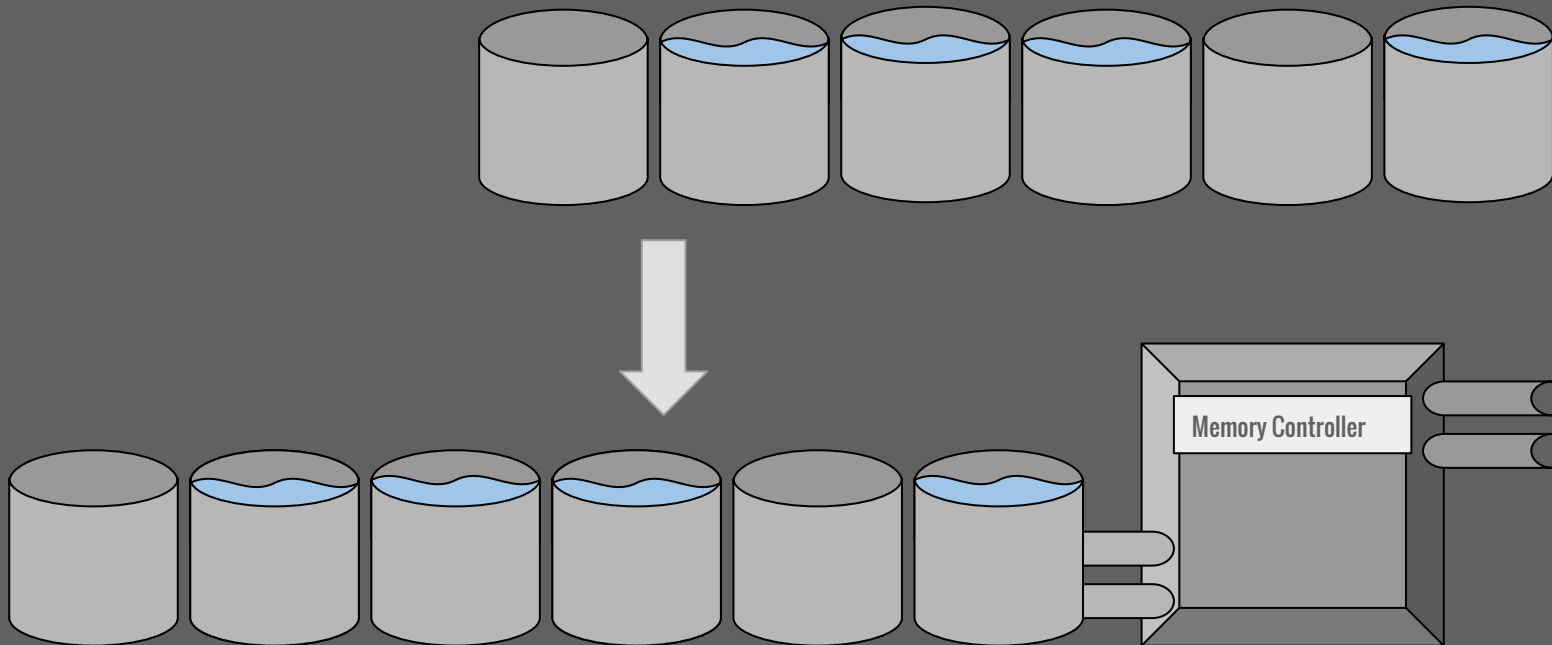
# Memory Controller

- ❖ The memory controller copies a cell row into the buffer



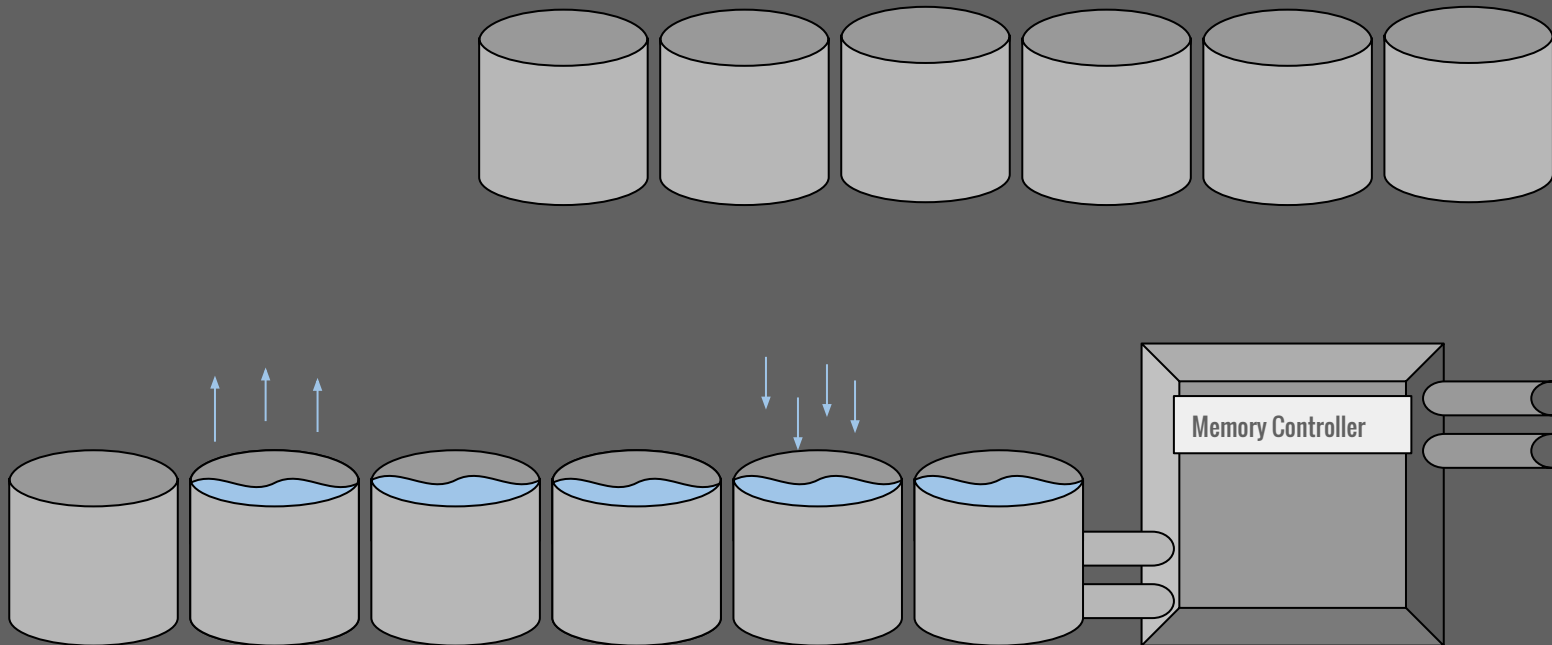
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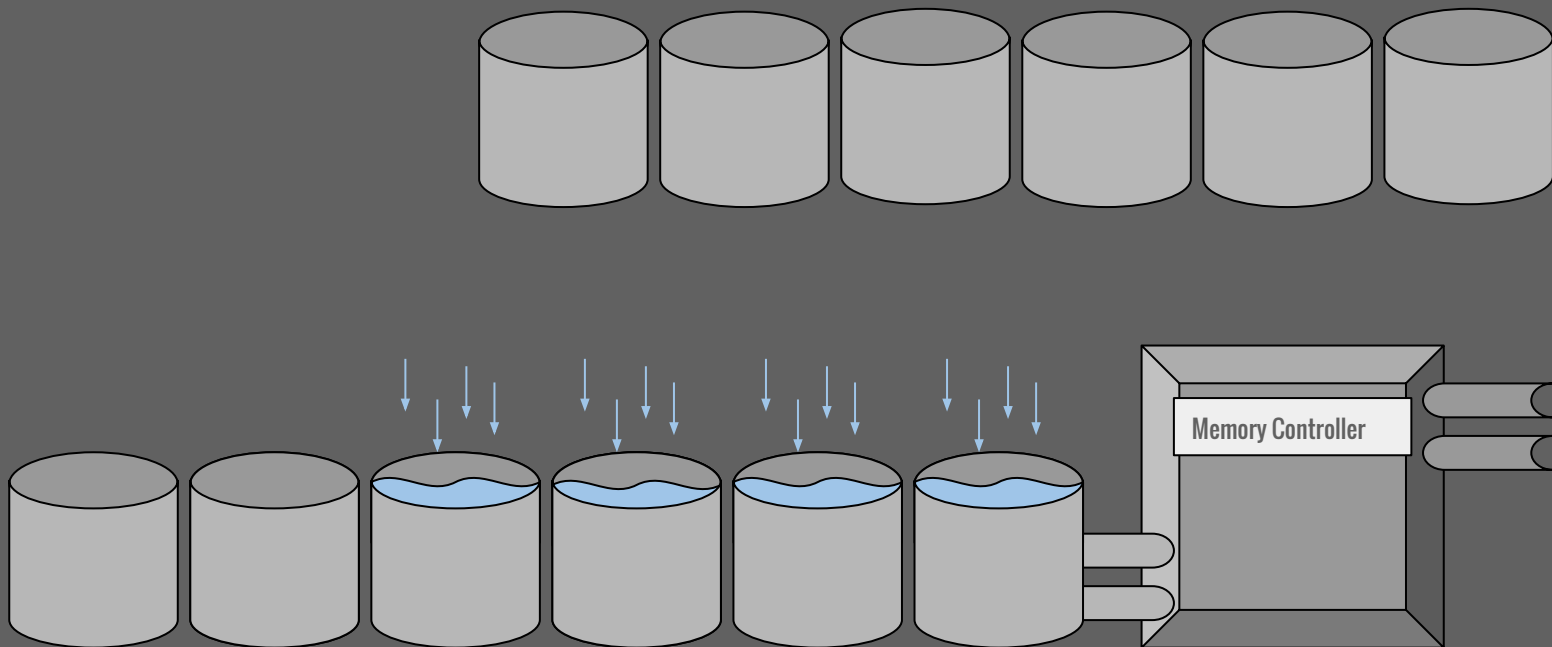
# Memory Controller

- ❖ Changes (if any) are made in the buffer



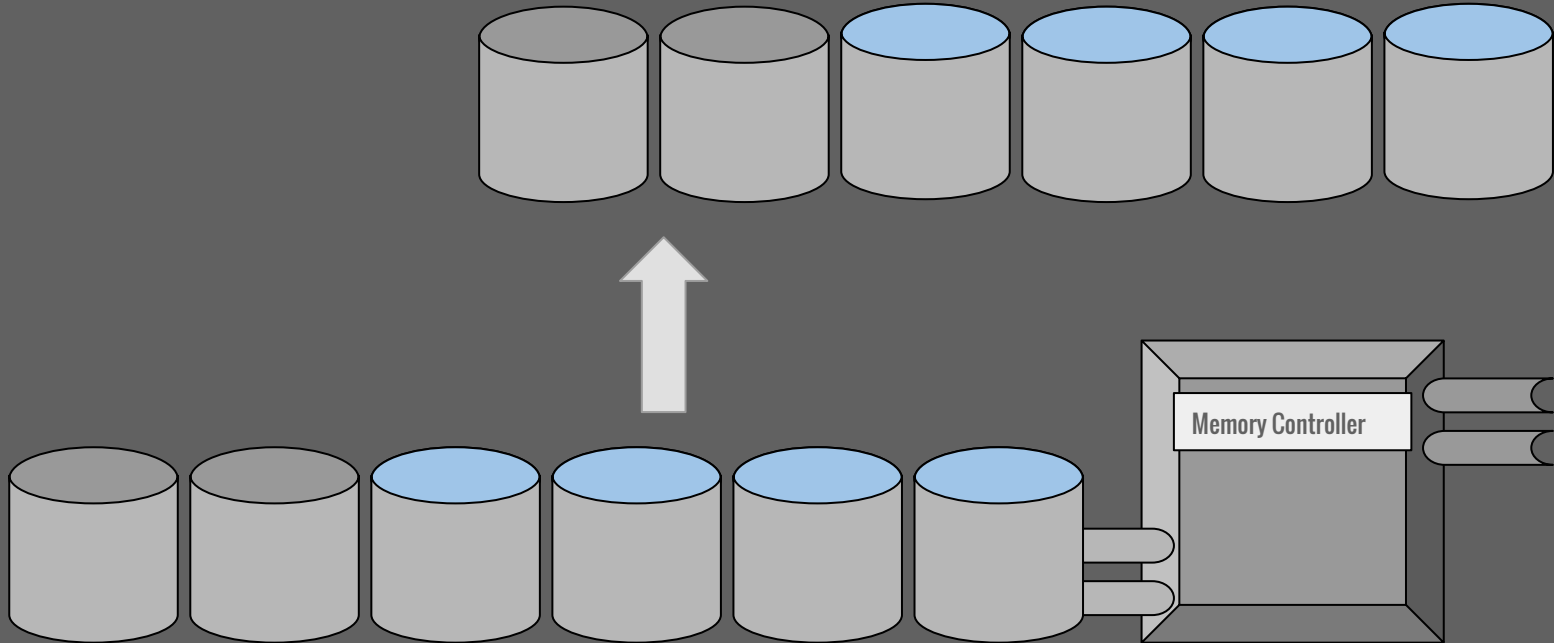
# Memory Controller

- ❖ Cells are filled to capacitance



# Memory Controller

- ❖ The buffer is copied back into the original cell row

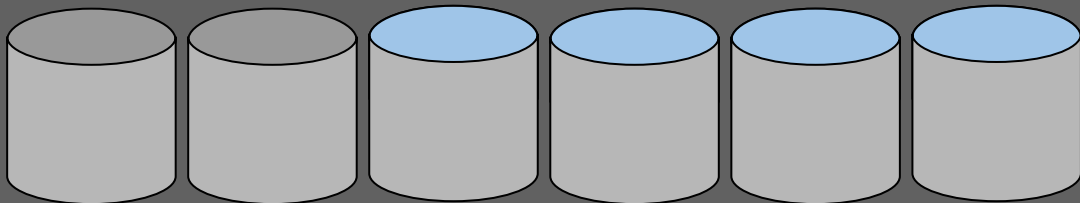




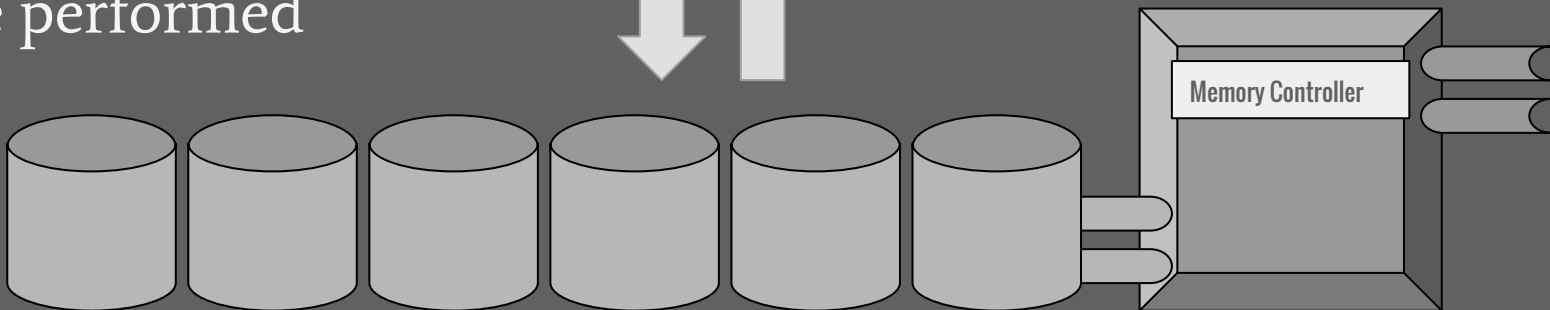
# Memory Controller

- ❖ Read/write operations don't happen frequently enough

$t \geq 2$

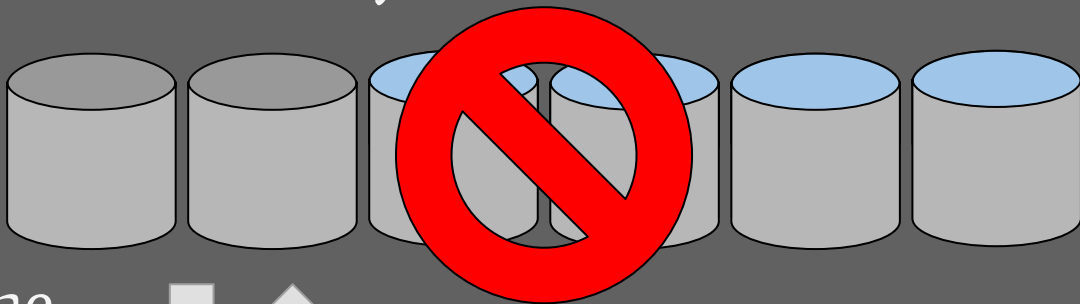


- ❖ So, “dummy” operations are performed

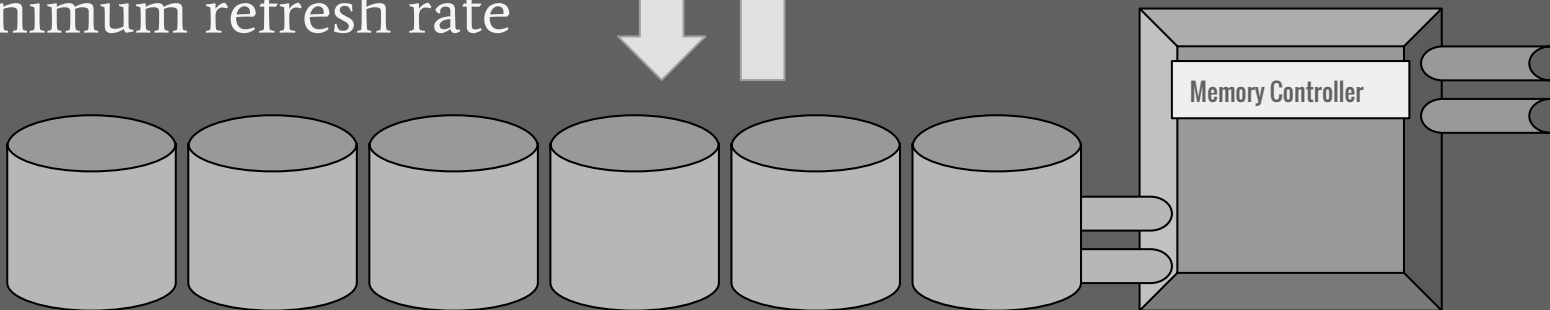


# Memory Controller

- ❖ When cells are being refreshed, they cannot be used

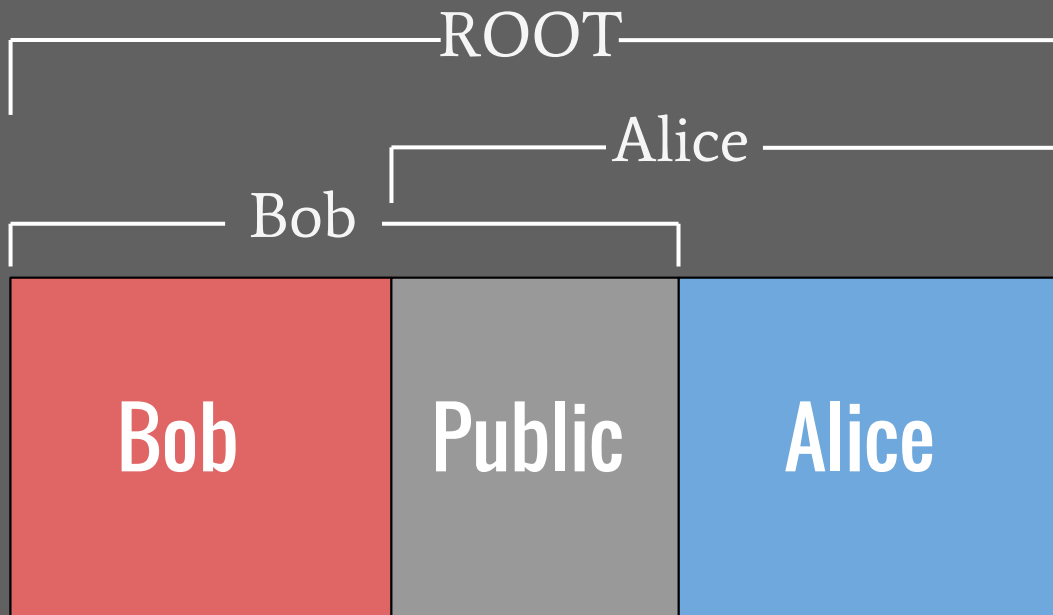


- ❖ Manufacturers use the minimum refresh rate



# Privilege

- ❖ Bob and Alice have private data. ROOT has access to all data

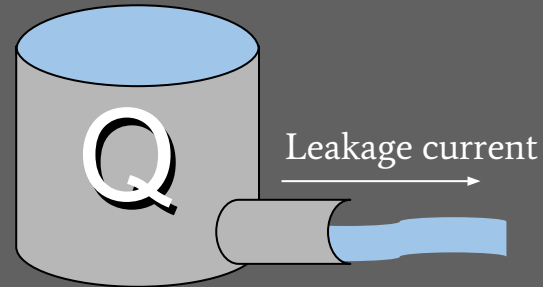


# Outline

1. Introduction
2. Rowhammering
  - i. Google Project Zero
  - ii. Rowhammer.js
3. Vulnerabilities
4. Solutions
5. Conclusion

# Rowhammering

- ❖ Rowhammering exacerbates cell leakage
- ❖ Repeatedly fills a cell row (hammering)
  - Causes charge to leak into adjacent cell rows
- ❖ Used to change the states of cells without access
- ❖ Performed in between refresh cycles
  - between  $t = 1, t = 2$



# Rowhammering

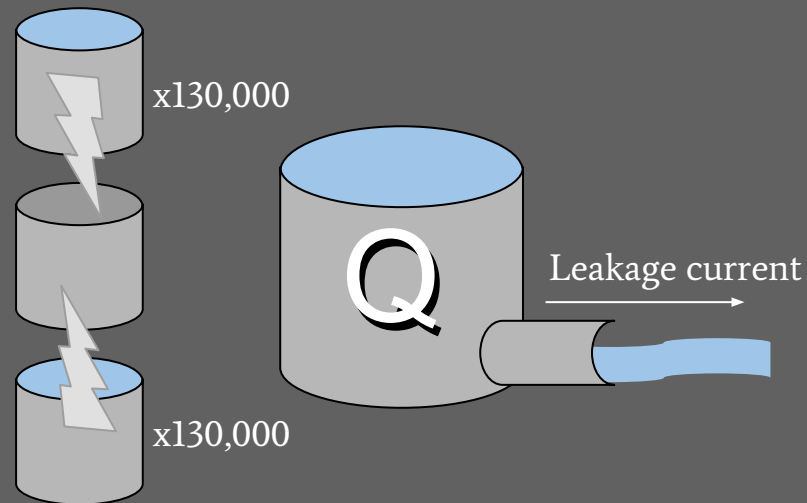
$$RH = \alpha \cdot (\text{Leakage Current [LC]})$$

$\alpha$  = increased LC under hammering

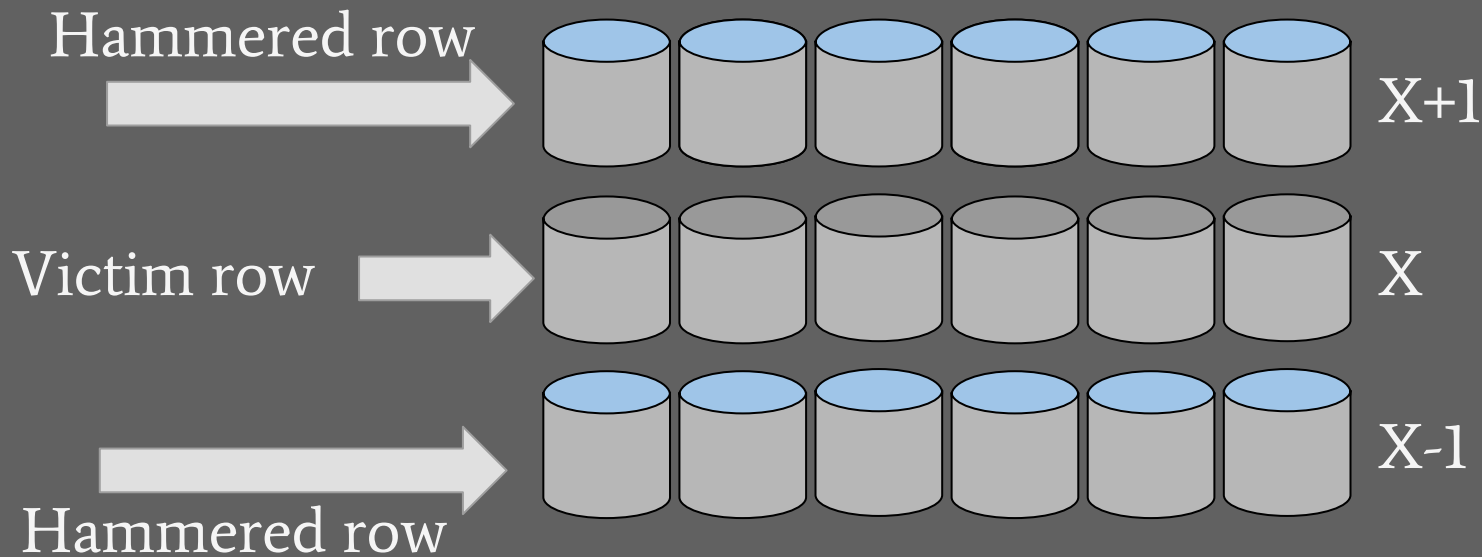
$$RH_{th} = (LC) / (\alpha) \cdot (\text{Max operations})$$

$$RH_{th}@64ms = (LC) / (10) \cdot (1.3M)$$

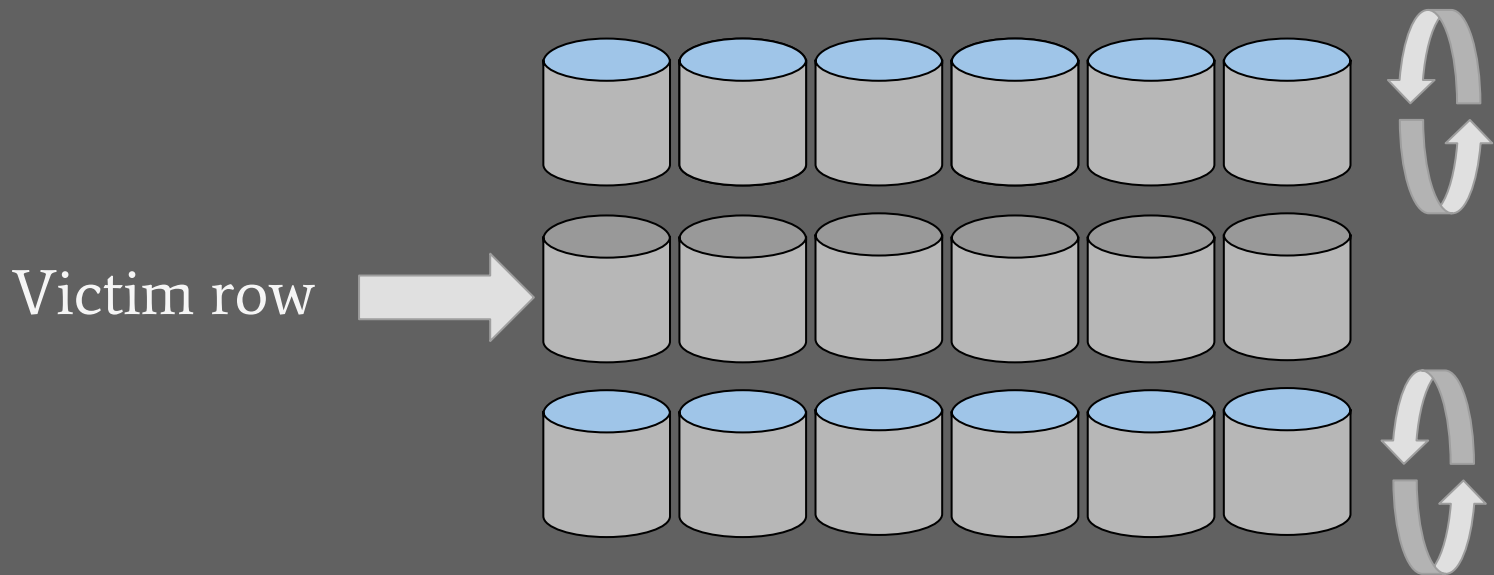
$$RH_{th}@64ms = 1 / 10 \cdot 1.3M = 130,000$$



# Rowhammering

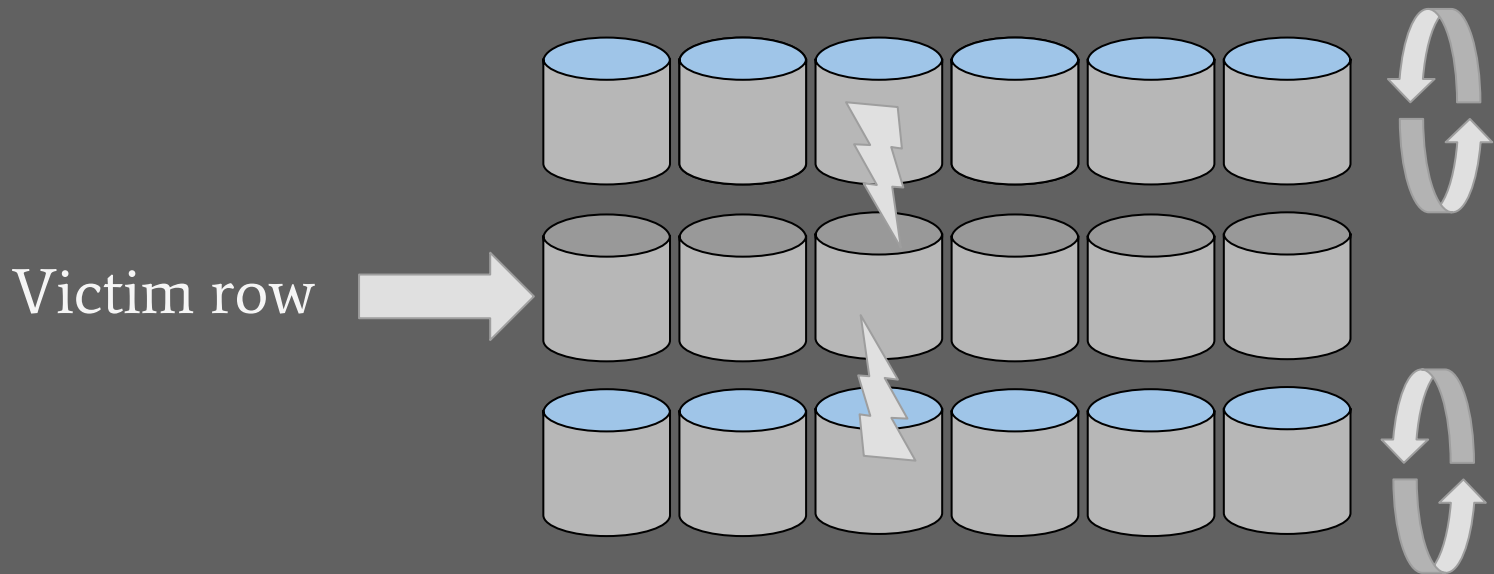


# Rowhammering

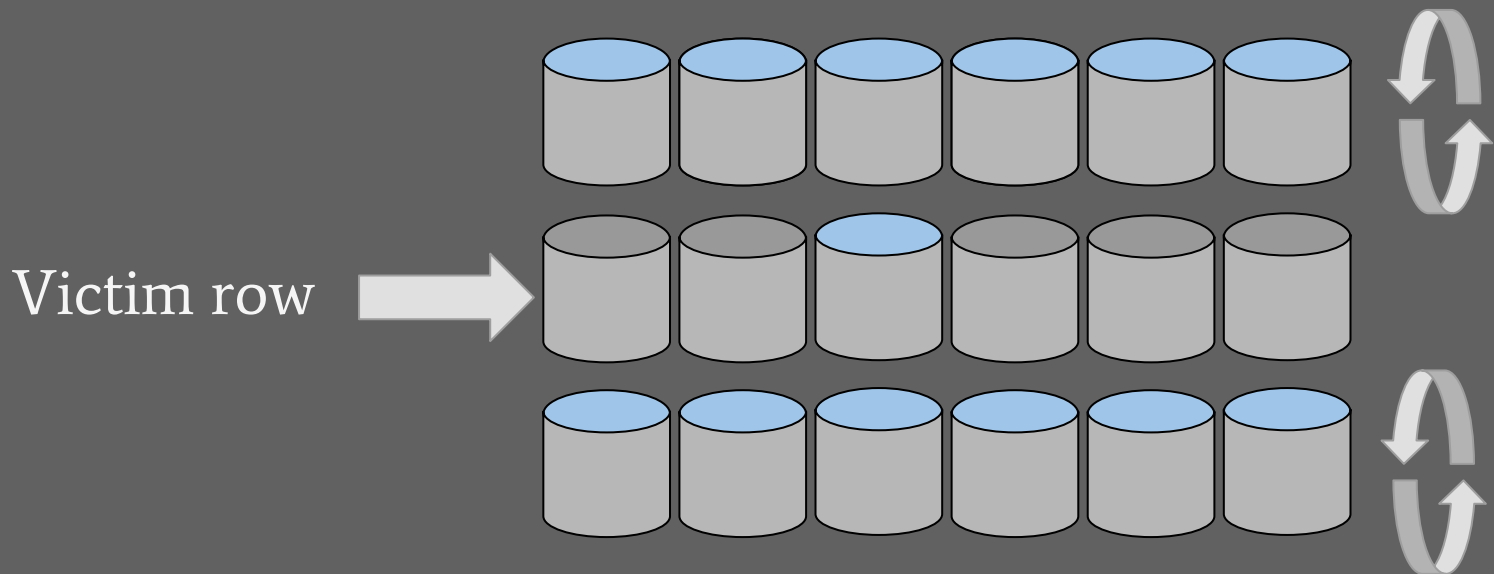




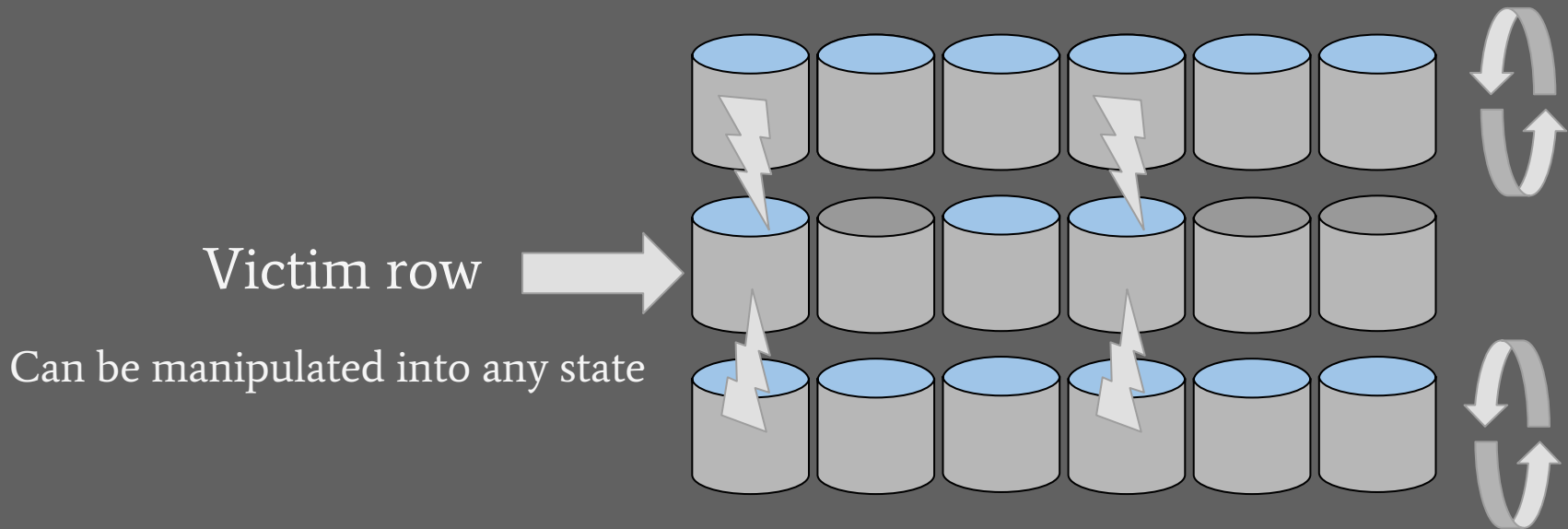
# Rowhammering



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# Rowhammering



# Rowhammering

What this means:

- ❖ Careful manipulations can provide unauthorized access

01001001 00100000 01000001 01001101  
00100000 01001101 00000000 01001111  
01010100 00001010

**I. AM. ROOT.**

# Rowhammering

What this means:

- ❖ Careful manipulations can provide unauthorized access
  - Google Project Zero has done this

01001001 00100000 01000001 01001101  
00100000 **I. AM. ROOT.** 01001111  
01010100 00001010

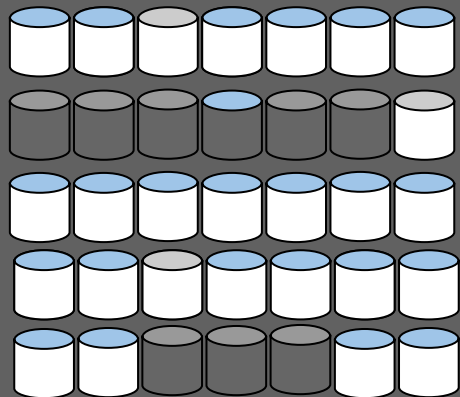
# Google Project Zero

- ❖ Sandbox (Chrome)
  - Allows low-level code
  - Used for efficiency
  - Deemed “safe” or “unsafe”
  - Run if safe, otherwise halt



# Google Project Zero

- ❖ “Escaping” the sandbox (Chrome)
- ❖ A memory block is allocated (white)
- ❖ Fragmentation happens
- ❖ Victim rows are in between sandbox rows
- ❖ Privilege is stored somewhere
- ❖ Random rows are hammered until ROOT privilege is granted



Not sandbox =



sandbox =



# Google Project Zero

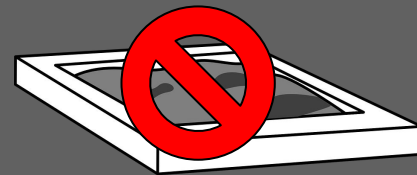
- ❖ Rowhammer test (GitHub) on Morris machines
  - GitHub test on checks for bit flips
  - Newer machines were more vulnerable (faster memory)
- ❖ Google mentions Rowhammering may be possible without the sandbox in JavaScript
- ❖ Three months later...

Computer	Iterations	Time	bit flipped?
eva01	340	2838 sec	yes
multivac	326	359 sec	yes
falcon	3979	4092 sec	yes
tang	1873	>3hours	no
zytel	13638	>3hours	no
reliant	1824	>3hours	no
neoprene	1670	>3hours	no
mylar	7541	>3hours	no
cobar	6253	>3hours	no
acrylic	5819	>3hours	no
tedlar	6124	>3hours	no
rynite	120619	>3hours	no

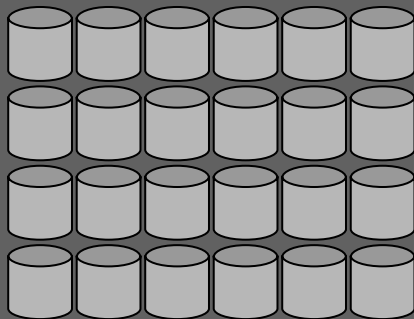


# Rowhammer.js

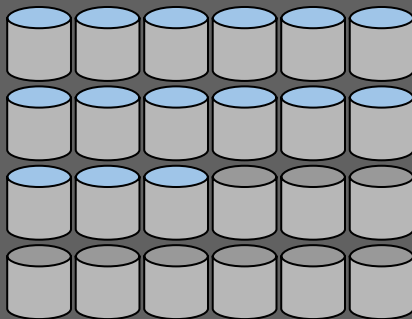
- ❖ Rowhammering exploit in JavaScript
- ❖ Does not use low-level code
- ❖ Rowhammer.js measures computation time
- ❖ Allocates a block of memory
  - uses timing to determine offset



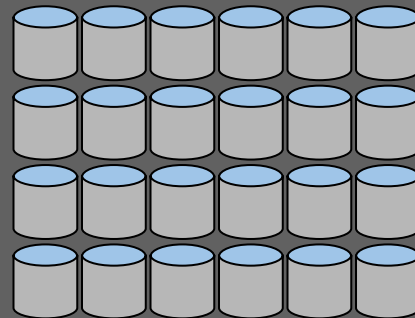
time 1



time 2

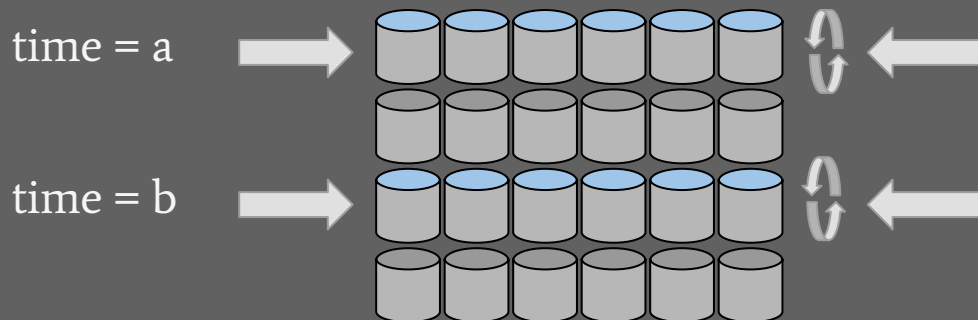


time 3



# Rowhammer.js

- ❖ Every offset is hammered



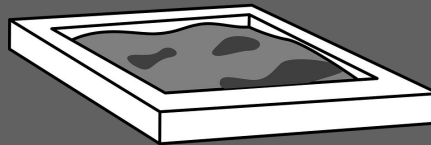
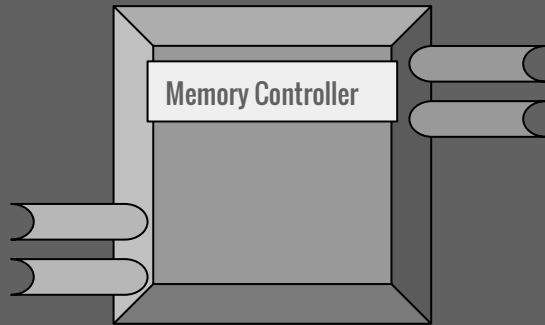
That's it,  
No low-level code needed

# Outline

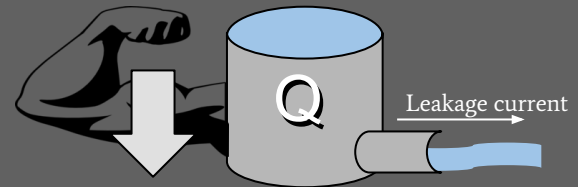
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# Vulnerabilities

- ❖ The refresh rate plays a crucial role in Rowhammer prevention
  - ❖ The sandbox allows low level operations

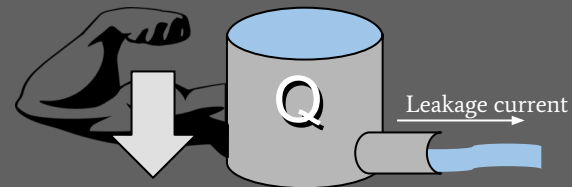
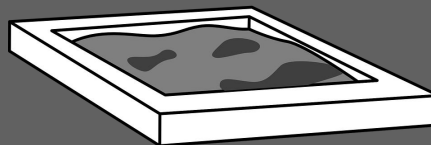
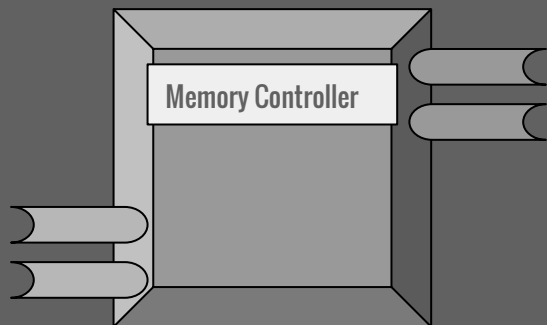


- ❖ Weak cells



# Vulnerabilities

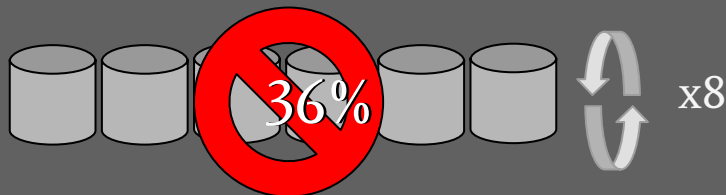
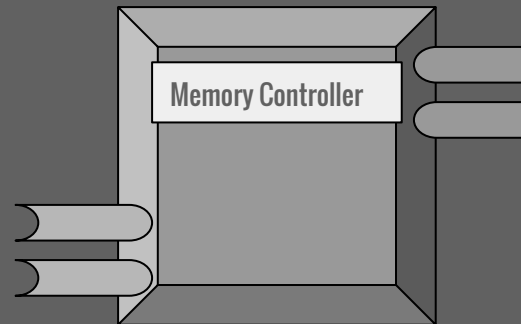
What can we do?



# Solutions

## 1. Refresh cells more frequently

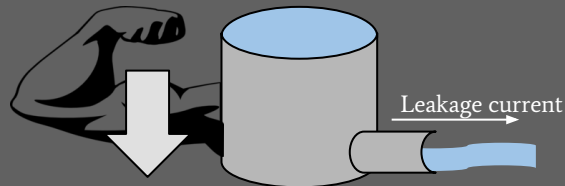
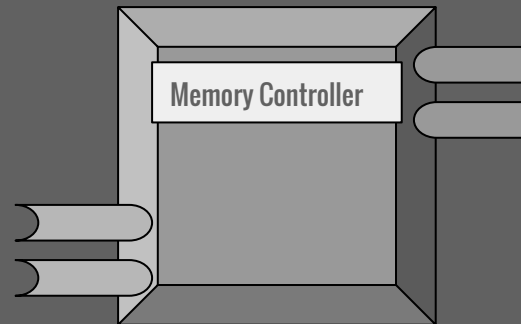
- ❖ i.e. reduce refresh period
- ❖ Already been done
- ❖ Current refresh period: 64ns
- ❖ Would need to refresh this: 36% of the time



# Solutions

## 2. Check for victim rows

- ❖ Find which rows are vulnerable
- ❖ Relocate the victim
- ❖ Takes some time to ship
- ❖ There is not enough room for all victims

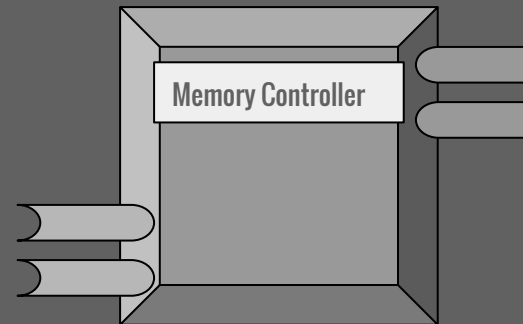
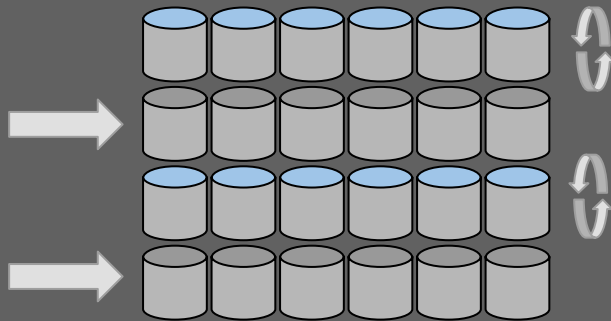


# Solutions

## 3. Refresh intelligently

- ❖ PARA system
- ❖ Each read / write there is a slight chance to refresh adjacent rows

Victims refresh  
more frequently





# Conclusions

- ❖ Memory will continue to get more dense
  - Which makes cells leakier
- ❖ Rowhammering is nascent
- ❖ Rowhammering can be run from JavaScript
  - JavaScript is extremely common, which means many computers to attack
- ❖ Until a solution to Rowhammering is shown to work, nothing can protect you from it

# References

1. D.-H. Kim, P. Nair, and M. Qureshi. Architectural support for mitigating row hammering in dram memories. *Computer Architecture Letters*, 14(1):9–12, Jan 2015.
2. D. Gruss, C. Maurice, and S. Mangard. Rowhammer.js: a remote software-induced fault attack in javascript. *arXiv preprint arXiv:1507.06955*, 2015.
3. Google. Exploiting the DRAM rowhammer bug to gain kernel privileges, 2015.

