

# Smart Parking Reservation Systems

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# Issues with current parking strategies

Finding an open parking space can be:

- Difficult
- Time consuming
- A result of luck



<https://bit.ly/2K0IhoA>

# How can smart parking help?

Assist drivers in locating and navigating to an open parking space

- Driver can reserve a parking space through their smartphone
- Receive directions to the parking area that you've reserved a space in

# Outline

- 1 Single criteria smart parking system
- 2 Multi criteria smart parking system
- 3 Conclusion

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- 1 Single criteria smart parking system
  - System architecture
  - Cost function
  - Simulation results
- 2 Multi criteria smart parking system
- 3 Conclusion

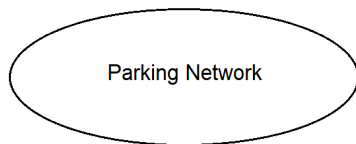
# Single criteria smart parking system overview

- Pham et al. [1]
- Goal of reducing time to provide driver with parking space
- Find a parking area at the least cost
  - Cost based on distance to a parking area and the likelihood of that area having an open space
- Forward drivers to a new parking area if current one is full

# Outline

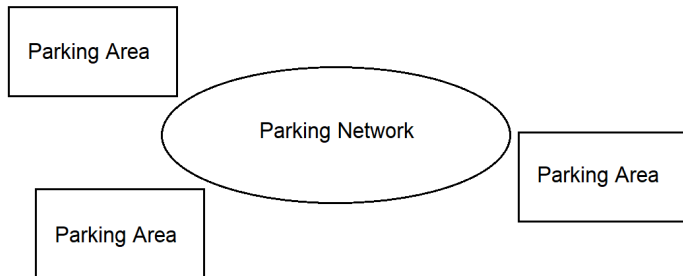
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# Overview of system architecture

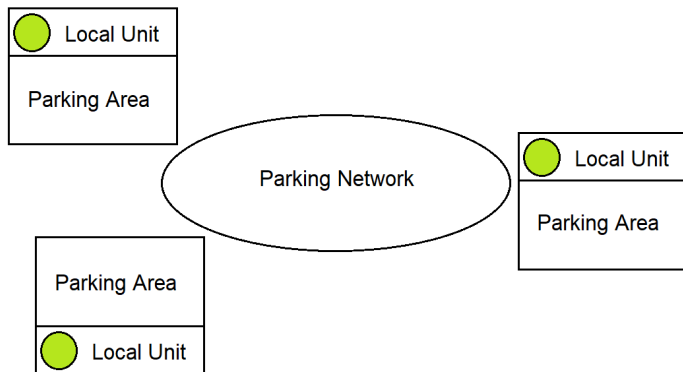




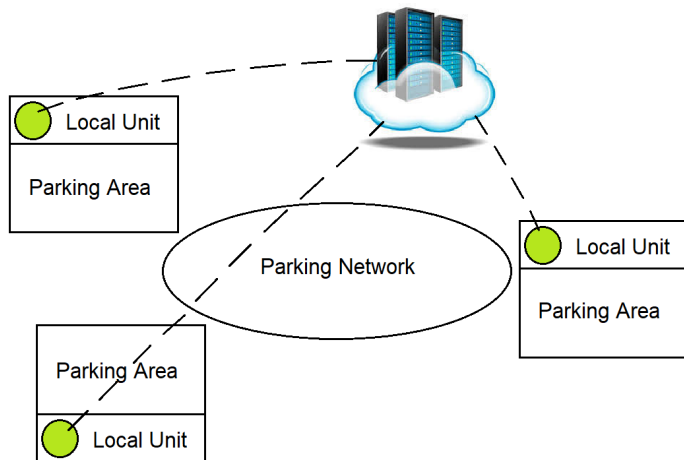
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# Local unit

- Control unit
  - Internet connected controller
  - Authenticates drivers
  - Open parking area gate
  - Update cloud-based server

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- Control unit
  - Internet connected controller
  - Authenticates drivers
  - Open parking area gate
  - Update cloud-based server
- Screen
  - Total capacity
  - Percentage of free spaces
  - Status of driver authentication
  - Mini map of parking area

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  - **Cost function**
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# Use of cost function

- When a driver first requests a parking space
- In the event that a driver arrives at a full parking area
- Lower cost is better

# Cost function

$$F_{ij}(\alpha, \beta) = \alpha \cdot \frac{d_{ij}}{D_{up}} + \beta \cdot \frac{t_j}{T_{up}} \quad (1)$$

- $ij$  represent parking areas
- $\alpha$  and  $\beta$  are coefficients in the range from 0 to 1 inclusive
  - Sum of both is 1
  - Researchers used simulations to discover good values



# Cost function

$$F_{ij}(\alpha, \beta) = \alpha \cdot \frac{d_{ij}}{D_{up}} + \beta \cdot \frac{t_j}{T_{up}} \quad (1)$$

- $d_{ij}$ , distance between parking areas  $i$  and  $j$
- $D_{up}$ , greatest maximum distance between any two parking areas
- $\alpha$  determines importance of this side of equation

# Cost function

$$F_{ij}(\alpha, \beta) = \alpha \cdot \frac{d_{ij}}{D_{up}} + \beta \cdot \frac{t_j}{T_{up}} \quad (1)$$

- $t_j$ , number of full spaces in parking area  $j$
- $T_{up}$ , greatest maximum capacity of any parking area
- $\beta$  determines importance of this side of equation

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# Why use simulations?

- Implementation is impractical due to costs or time
- Approval for implementation can be difficult



# Simulation setup

Parameter	Value	Unit
Number of vehicles arriving at each car park	50, 60, 70, 80, 90, 100	Vehicles
Inter-arrival rate	POIS(15)	Minutes
Service rate	EXPO(60)	Minutes
Coefficient $\alpha$	0, 0.2, 0.5, 0.8, 1	
Coefficient $\beta$	0, 0.2, 0.5, 0.8, 1	

Figure: Simulation parameters modified from [1]

# Simulation results

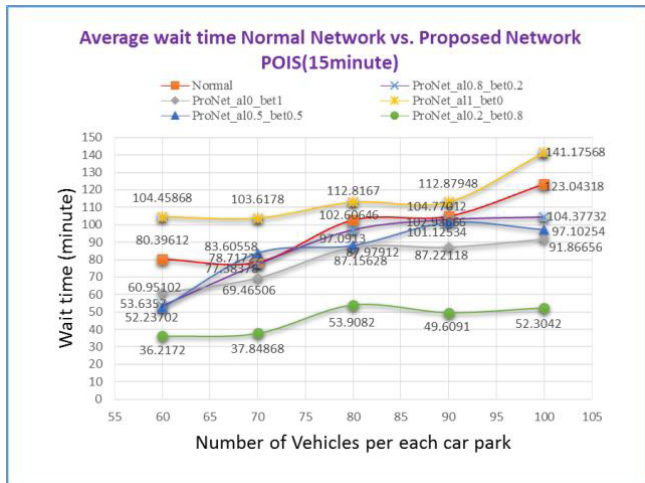


Figure: Average wait time results from [1]

# Outline

1 Single criteria smart parking system

2 Multi criteria smart parking system

- Utility function
- Simulation results

3 Conclusion



# Multi criteria smart parking system overview

- Rehena et al. [2]
- Goal of taking user preferences into account
- Find a parking area with highest utility value
  - Utility value based on the importance of user preferences and available spaces in parking areas

# Outline

1 Single criteria smart parking system

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- Simulation results

3 Conclusion

# Use of utility function

- Similar to cost function in single criteria system
- Gives a utility value for each parking area
- Higher utility value is better

# Utility function

$$U(O_i) = \sum_{k=1}^m Z_k(O_i) \cdot W_k, i = 1, 2, \dots, n \quad (2)$$

- $U$  utility value
- $O_i$  is parking area  $i$ 
  - $n$  number of parking areas

# Utility function

$$U(O_i) = \sum_{k=1}^m Z_k(O_i) \cdot W_k, i = 1, 2, \dots, n \quad (2)$$

- $U$  utility value
- $O_i$  is parking area  $i$ 
  - $n$  number of parking areas

# Utility function

$$U(O_i) = \sum_{k=1}^m Z_k(O_i) \cdot W_k, i = 1, 2, \dots, n \quad (2)$$

- $k$  represents the criterion being considered
- $m$  number of criteria

# Utility function

$$U(O_i) = \sum_{k=1}^m Z_k(O_i) \cdot W_k, i = 1, 2, \dots, n \quad (2)$$

- $Z_k(O_i)$ , normalized score of criterion  $k$  in parking area  $i$
- $W_k$ , weight of importance for criterion  $k$

# Utility function

$$Z_k(O_i) = \left| \frac{O_{ik} - O_{kmin}}{O_{kmax} - O_{kmin}} \right| \quad (2)$$

- $O_{ik}$ , value of criterion  $k$  for parking area  $i$
- $O_{kmin}$ , minimum value criterion  $k$  can be
- $O_{kmax}$ , maximum value criterion  $k$  can be
- Normalized score in the range from 0 to 1 inclusive



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# Simulation preferences

## Criteria being considered

- C1 = Distance between parking area and drivers destination
- C2 = Price per hour for reserving a space
- C3 = Number of open spaces in parking area

# Simulation preferences

Criteria being considered

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Preference sets

	$W_1$	$W_2$	$W_3$
Equal priority	0.33	0.33	0.33
Distance priority	0.60	0.20	0.20
Price priority	0.20	0.60	0.20

# Simulation setup

	P1	P2	P3	P4
C1 (meter)	500	1900	700	1000
C2 (rupee)	50	30	50	40
C3 (space)	50	90	20	80

Figure: Simulation parameters modified from [2]

# Simulation setup

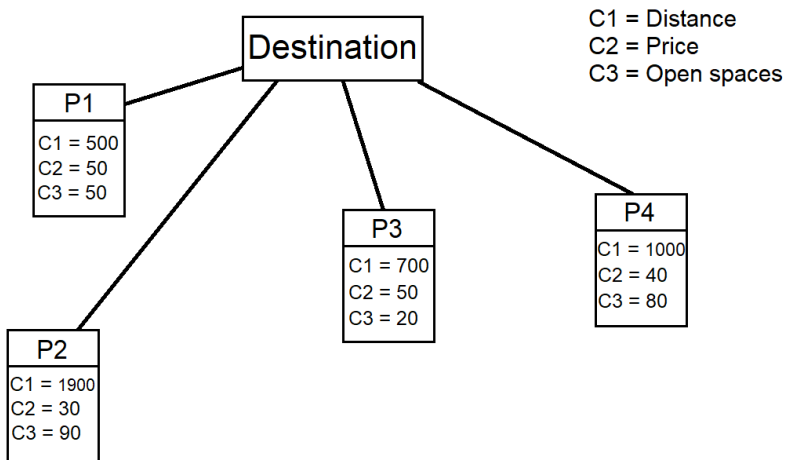


Figure: Simulation parameters modified from [2]

# Simulation results

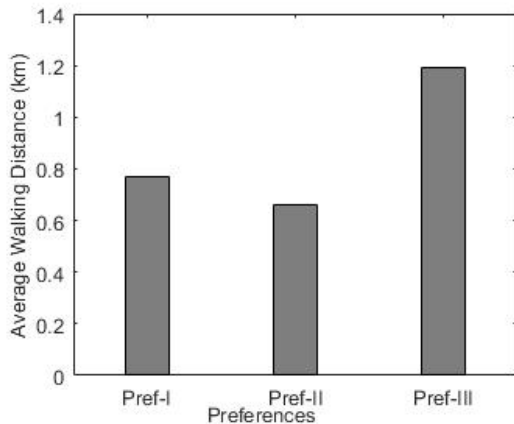


Figure: Average walking distance for preferences taken from [2]

# Simulation results

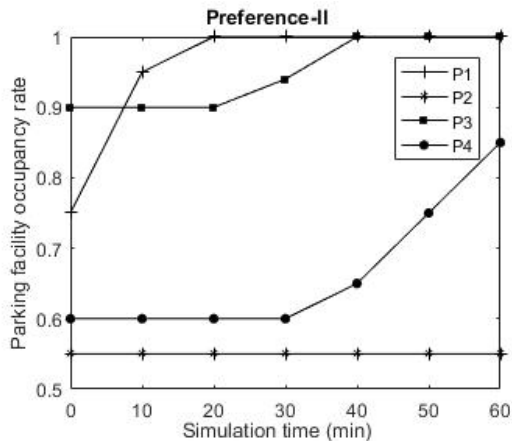


Figure: Parking occupancy for preference II taken from [2]

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# Conclusion

- Both systems reduce time spent looking for a parking space
- Using preferences helps a driver obtain a parking space they prefer
- Both smart parking systems provide a parking area, not a space

# Acknowledgements



- Thank you to Nic McPhee and Elena Machkasova for their helpful feedback. As well as my friends and family.

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## Questions?

# References

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