Commit Protocols in Mobile Databases

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April 16, 2018

What's a database and why should we care?

Databases allow us to:

What's a database and why should we care?

Databases allow us to:

- Store data, organize data, modify data, and share data

Introduction: Continued

Introduction: Continued

Database types:

Introduction: Continued

Database types:

- Centralized database

Introduction: Continued

Database types:

- Centralized database
- Distributed database

Introduction: Continued

Database types:

- Centralized database
- Distributed database
- Mobile database

Introduction: Continued

Introduction: Continued

Problems with distributed databases:

Introduction: Continued

Problems with distributed databases:

- Design is difficult

Introduction: Continued

Problems with distributed databases:

- Design is difficult
- Communication is difficult

Introduction: Continued

Problems with distributed databases:

- Design is difficult
- Communication is difficult
- Data can change in unexpected ways

Outline

Outline

Background: Architecture of Mobile Databases

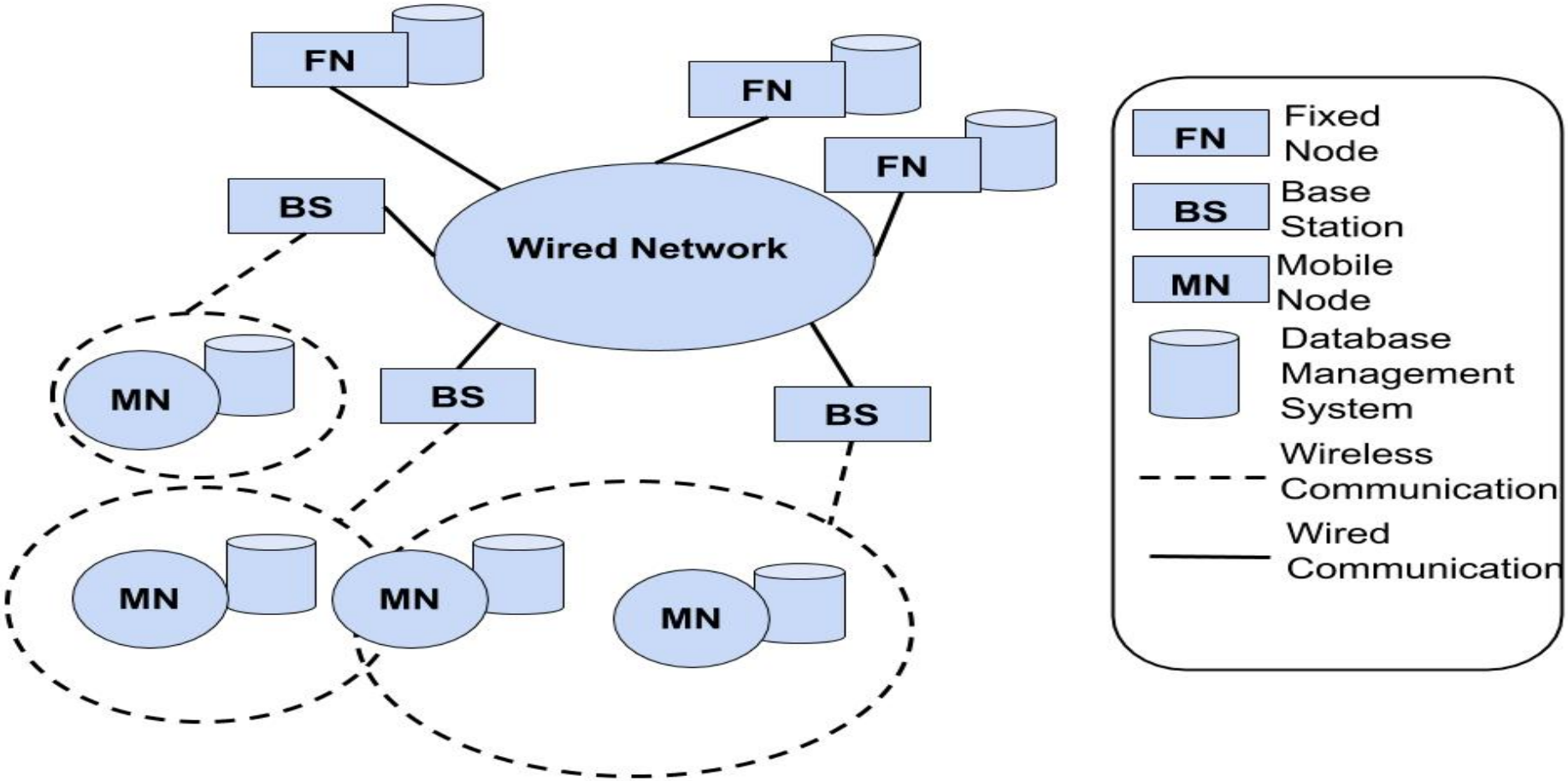
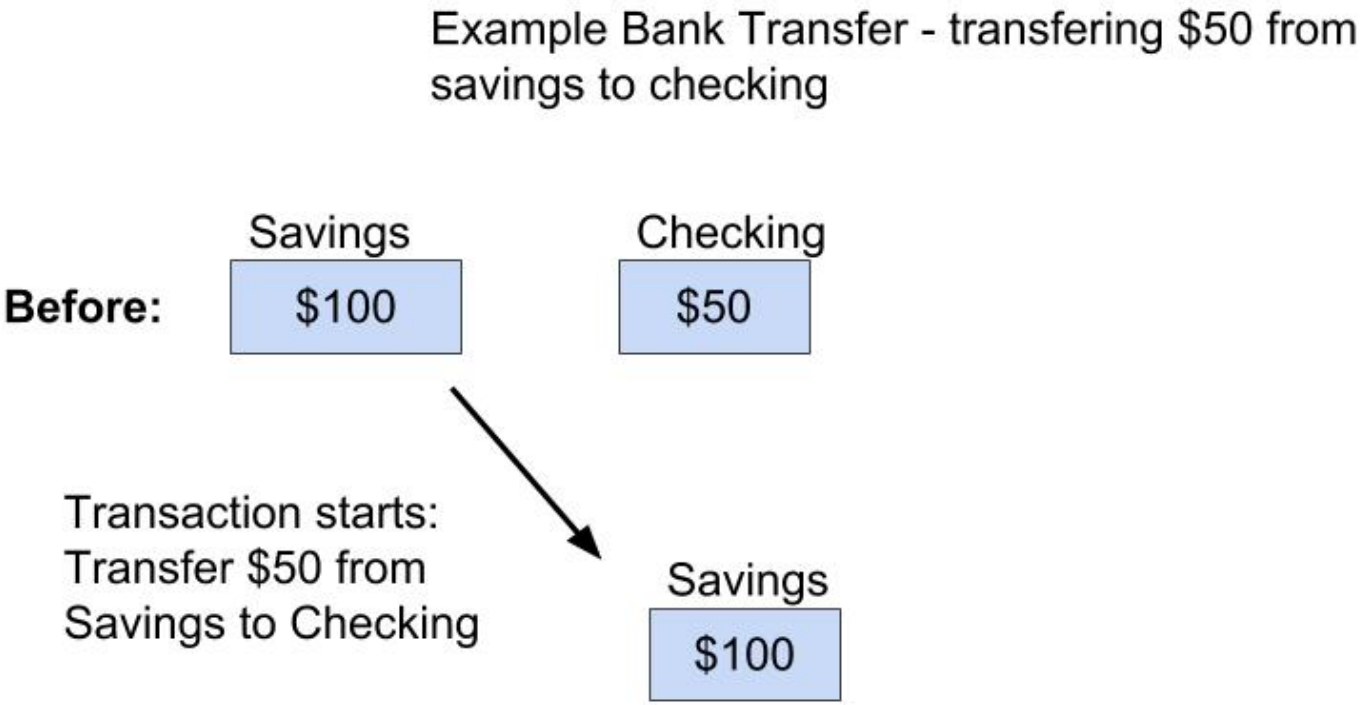


Figure 1 [3]

Transactions and Transaction Processing

Example Bank Transfer - transfering $50 from savings to checking

Transactions and Transaction Processing



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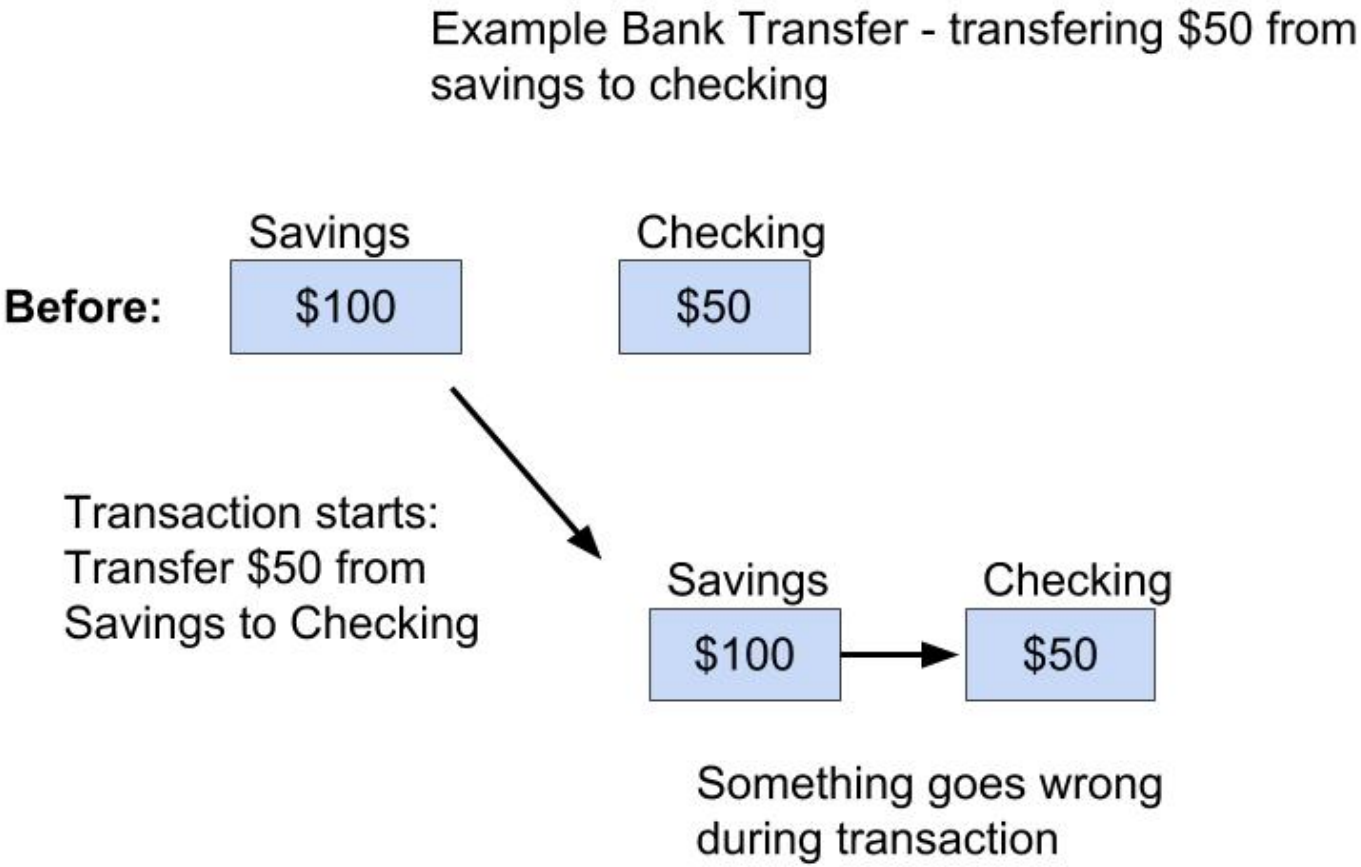

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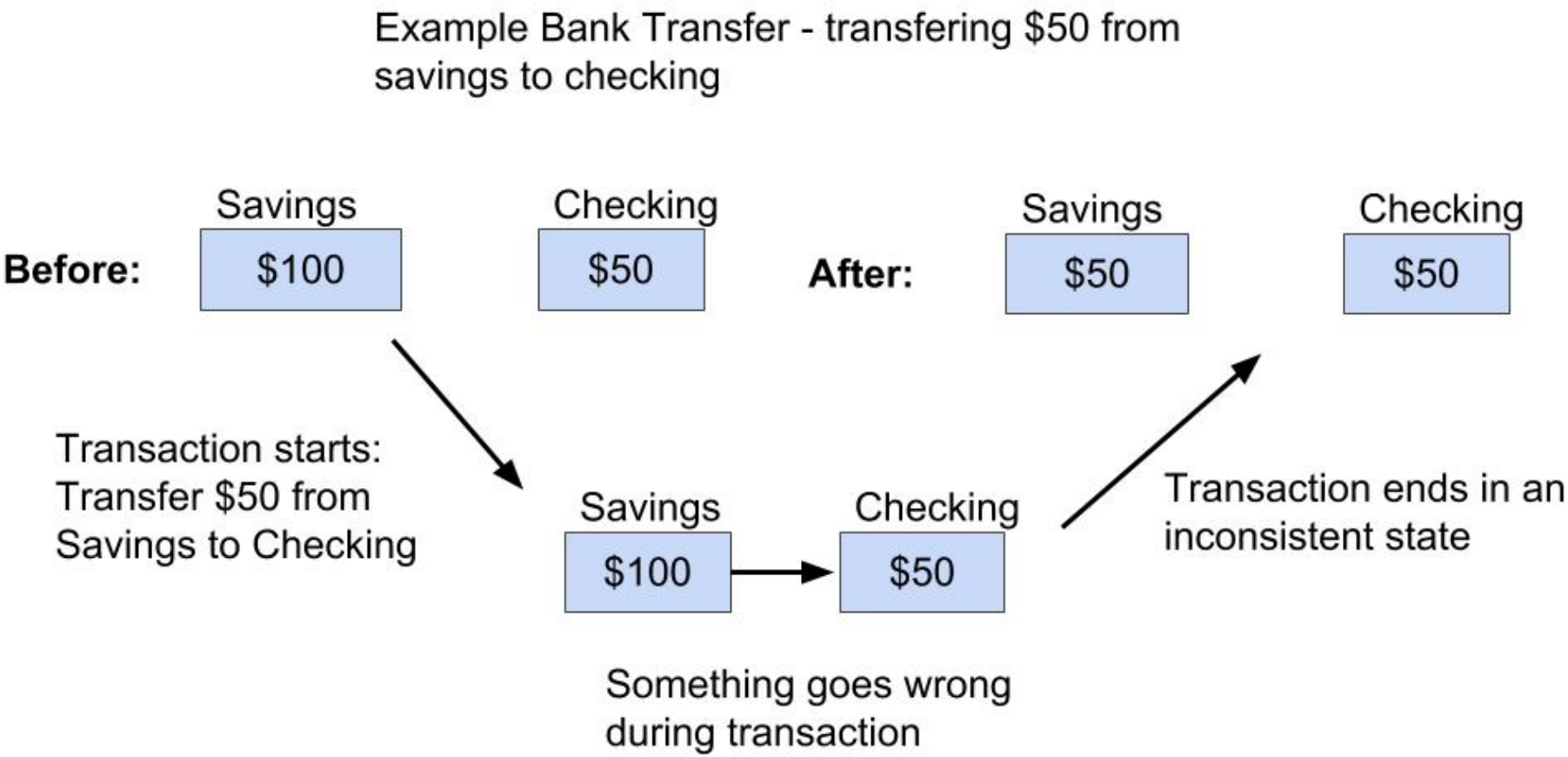
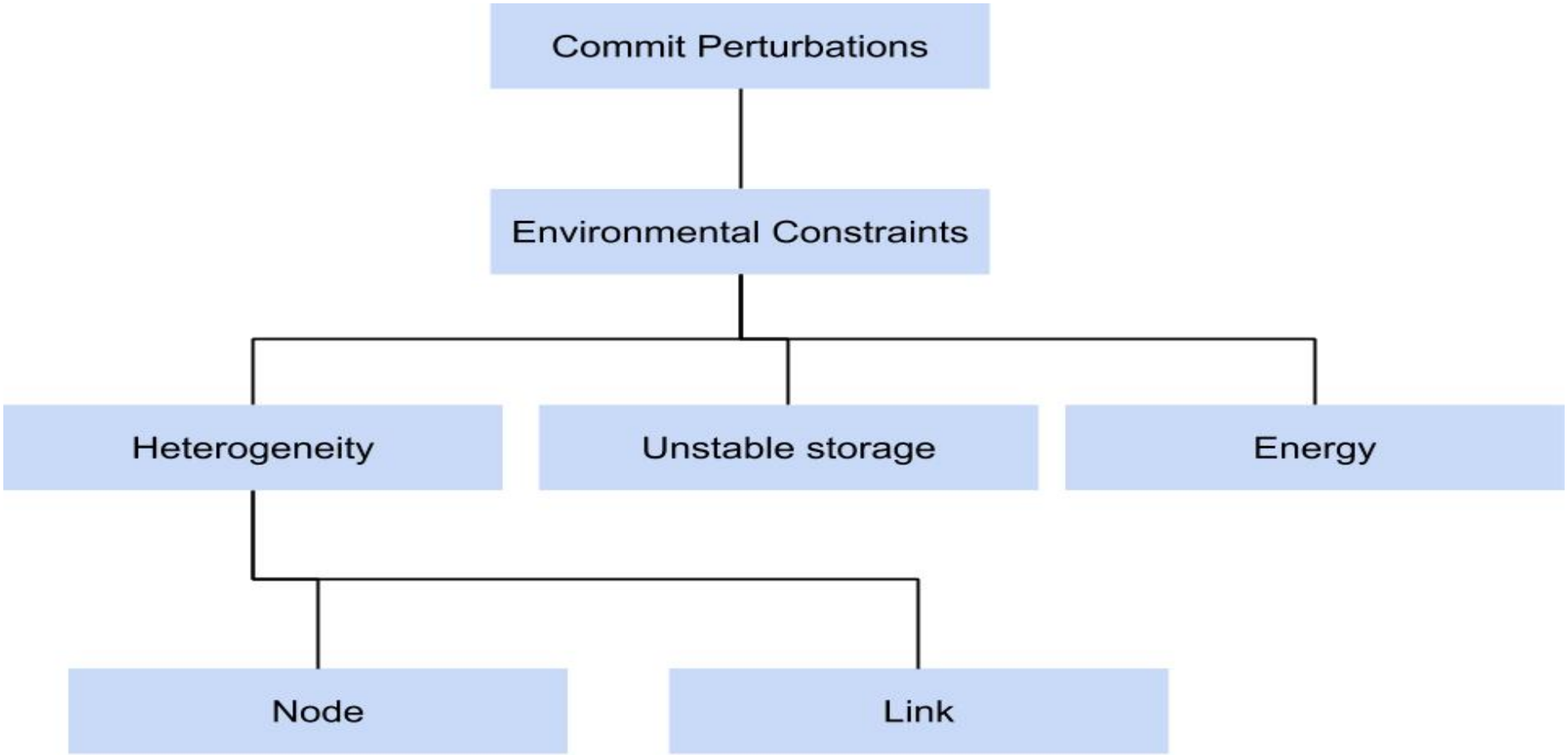


Perturbations



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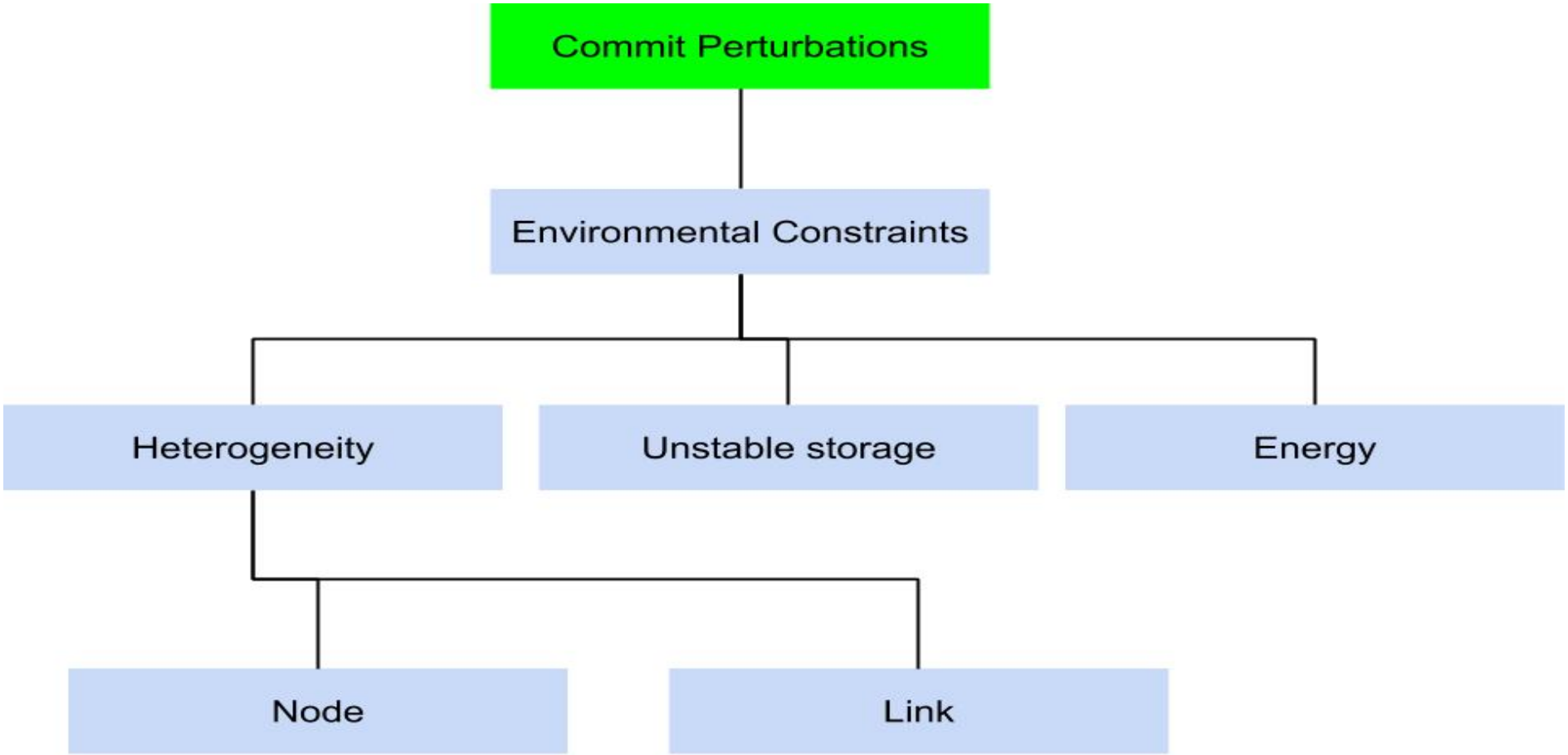

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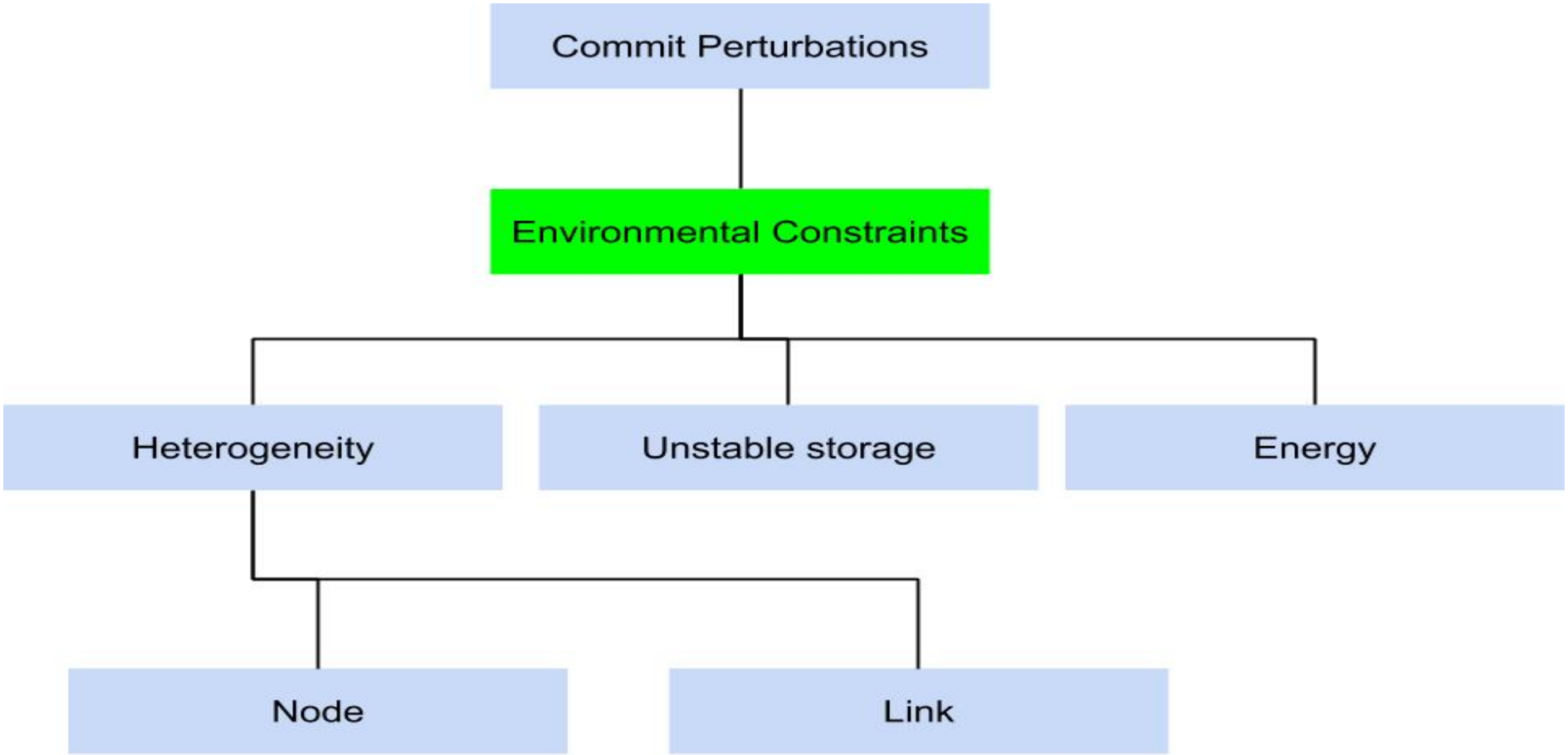

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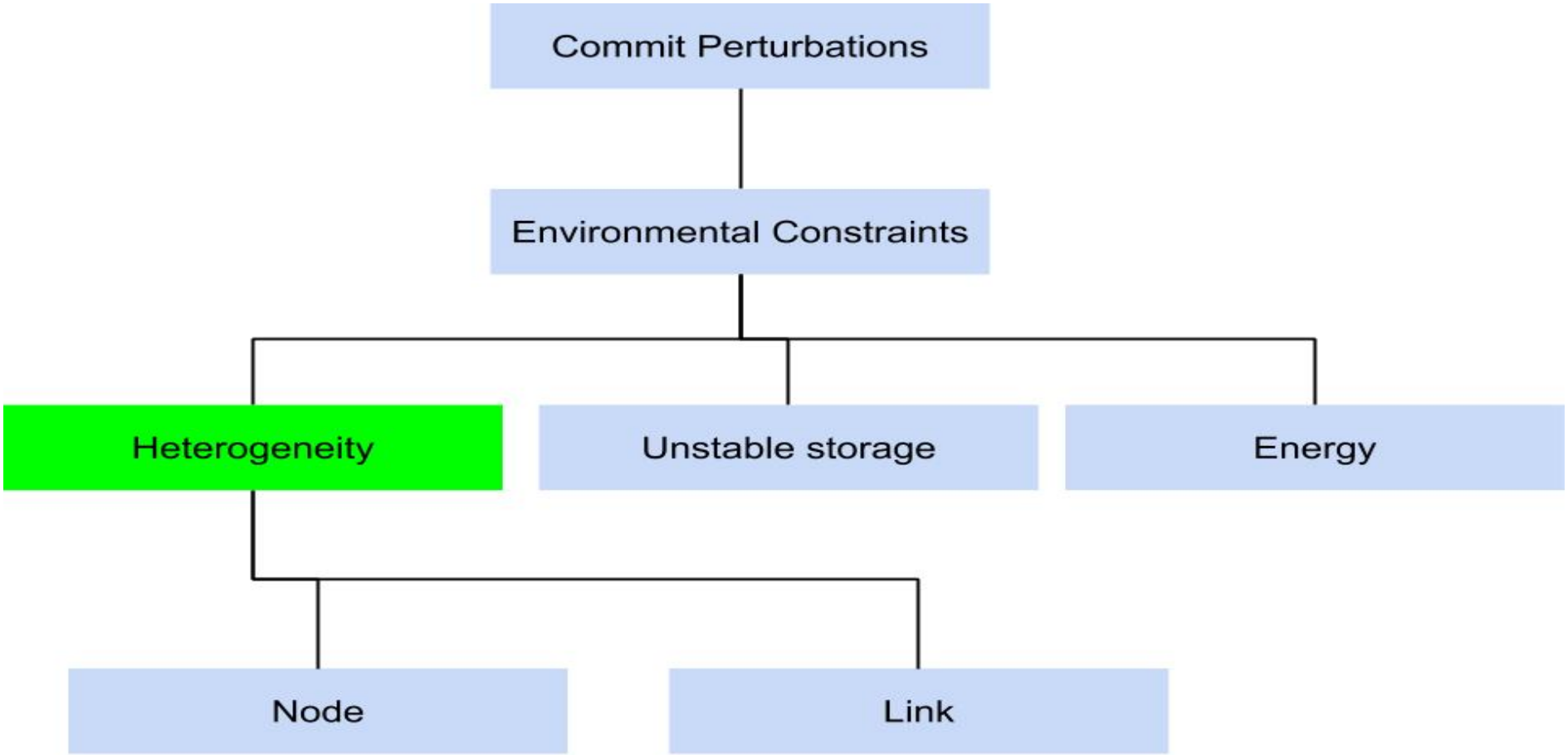

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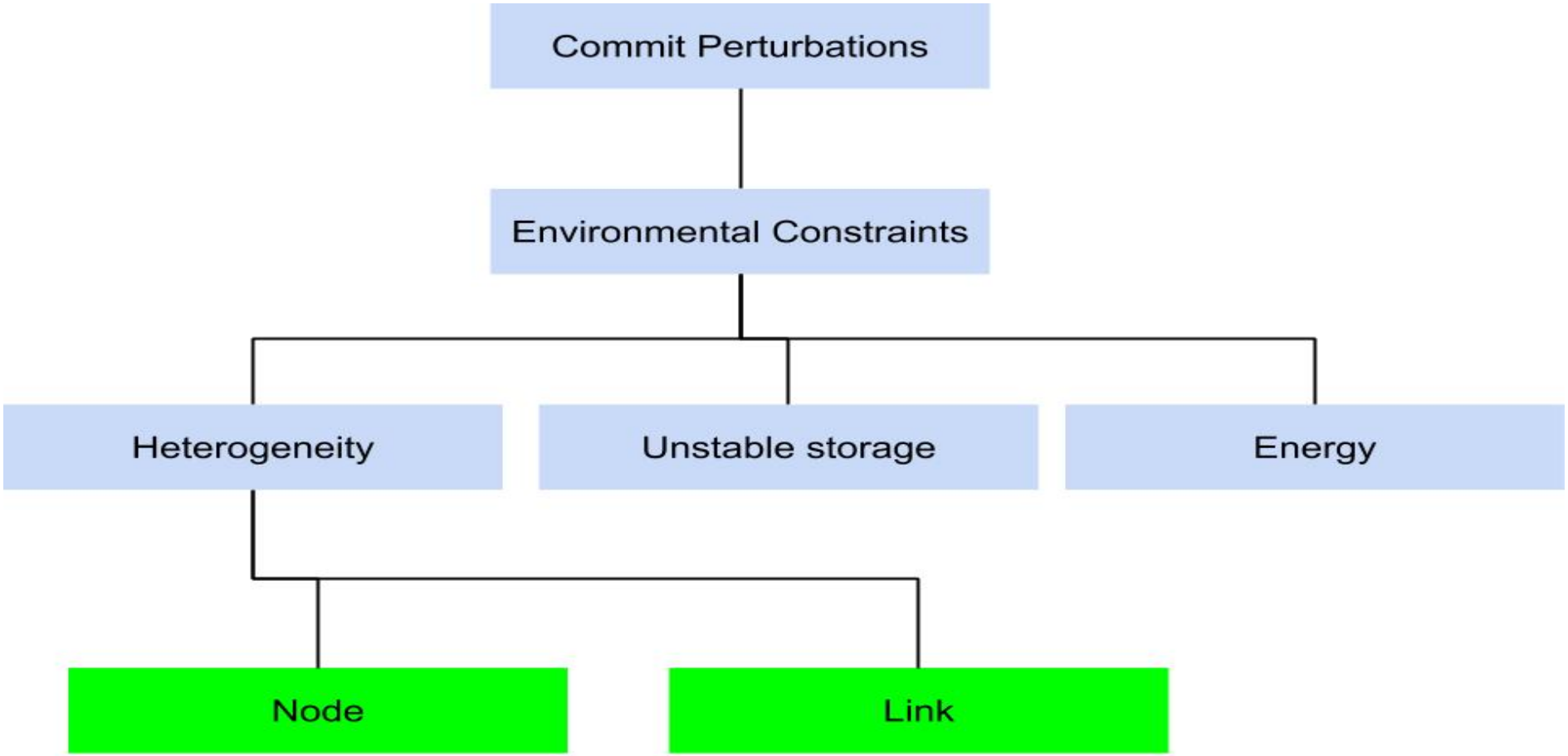

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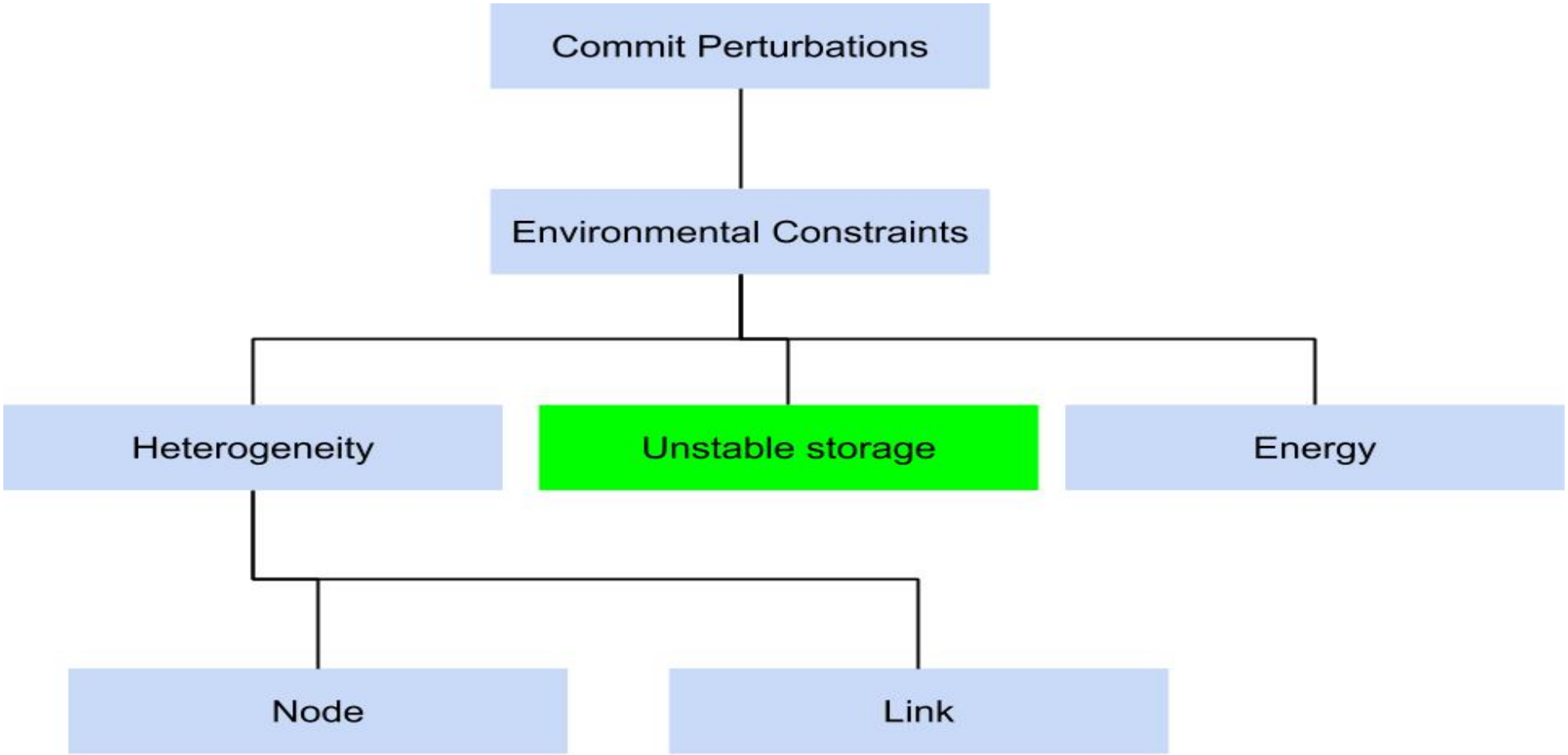

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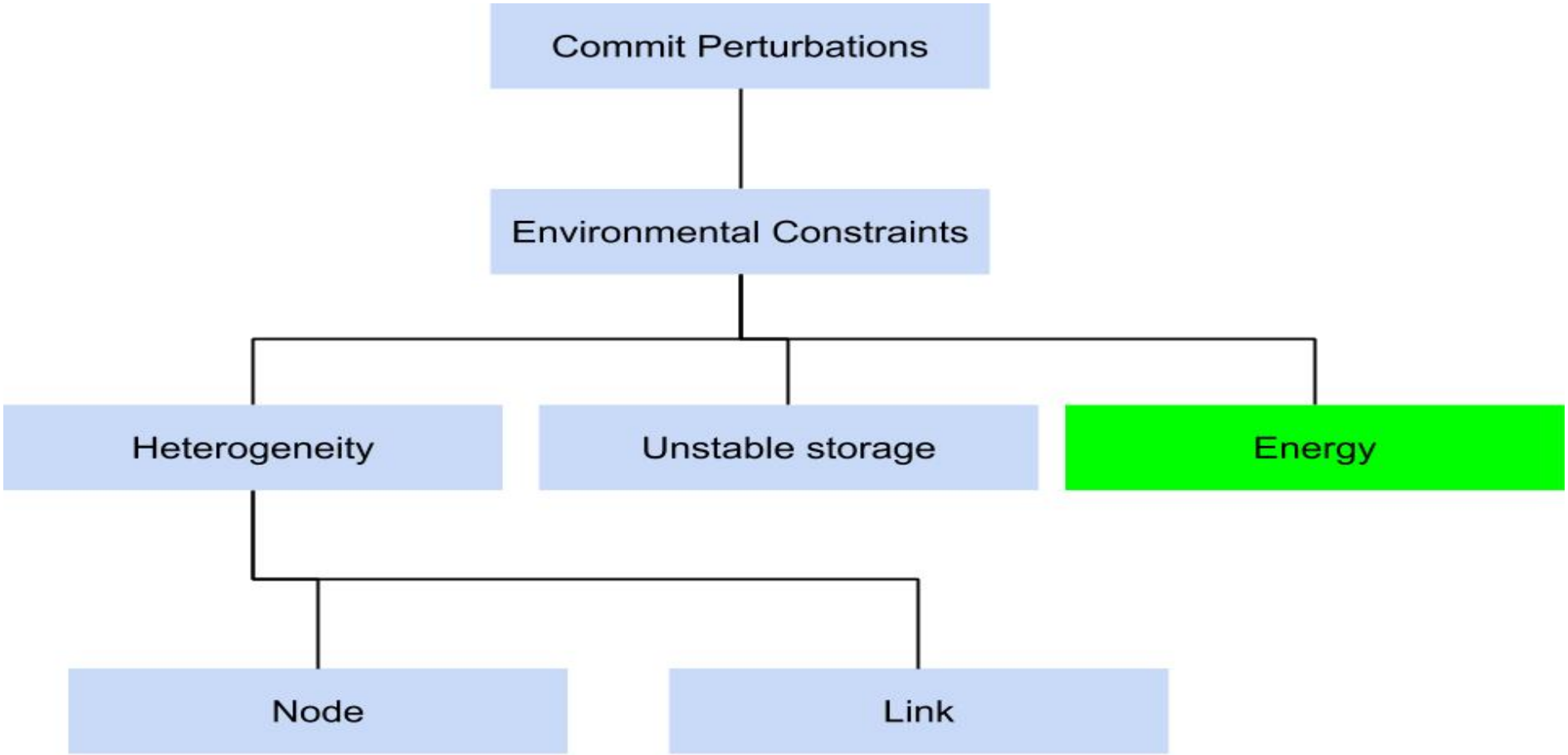

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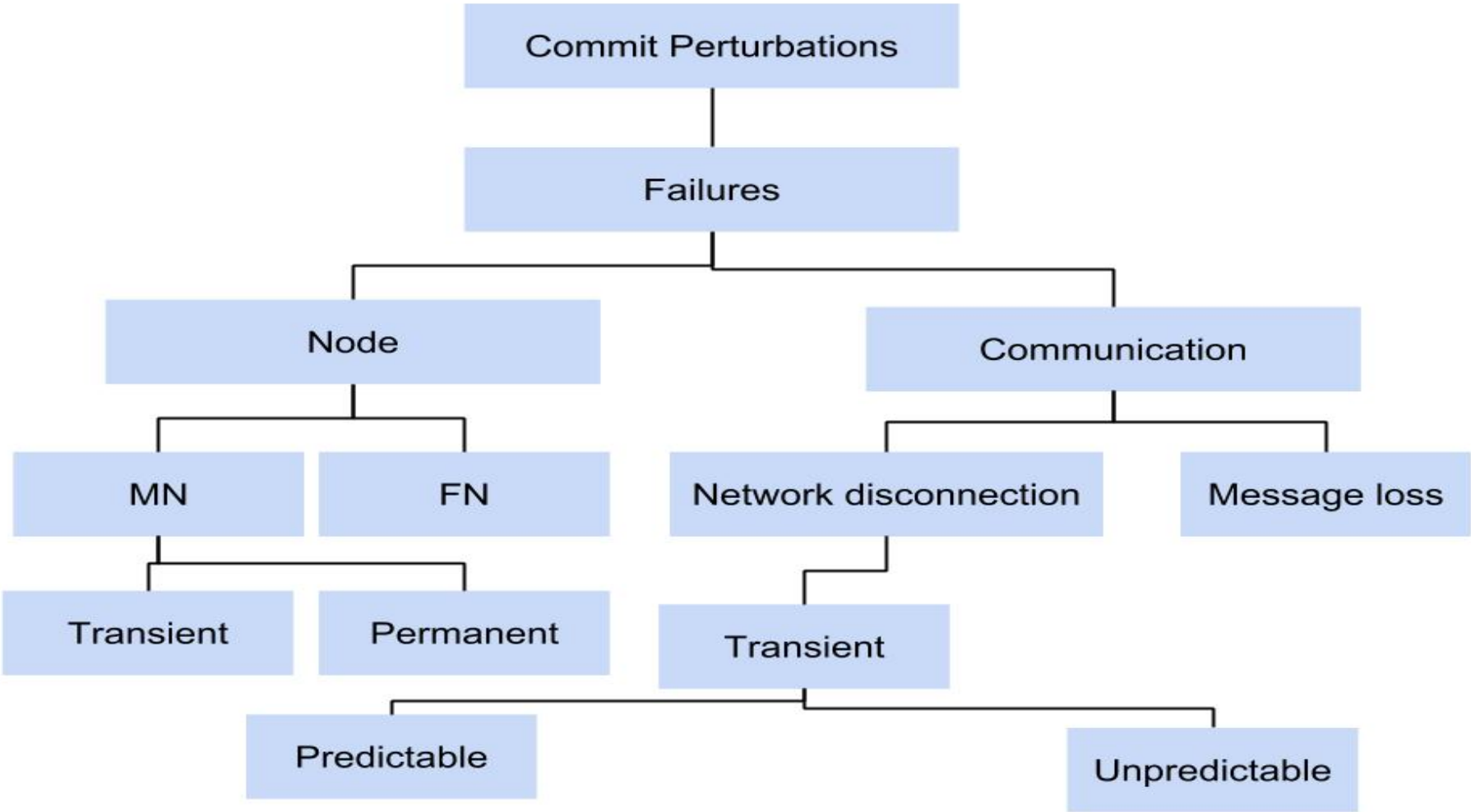

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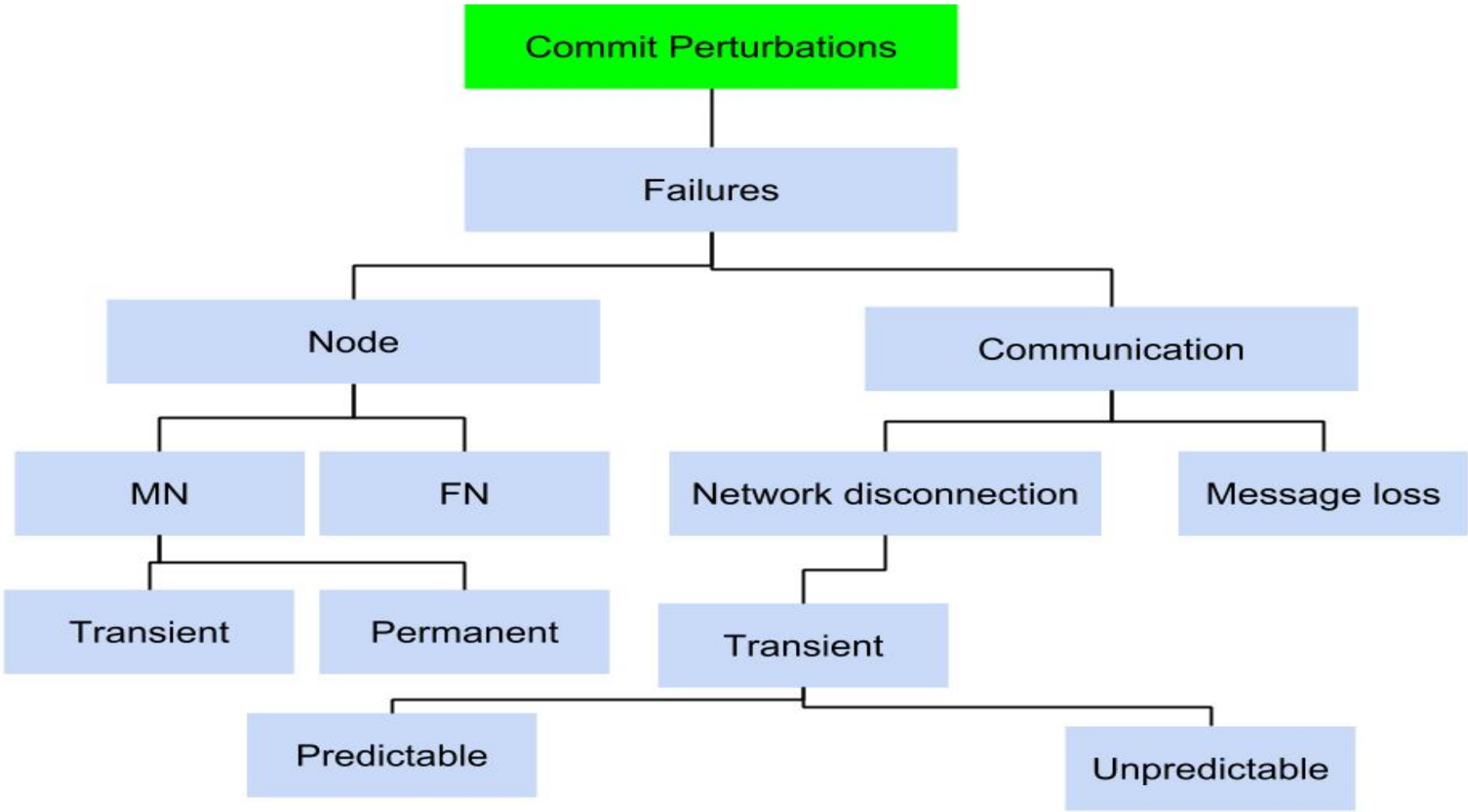

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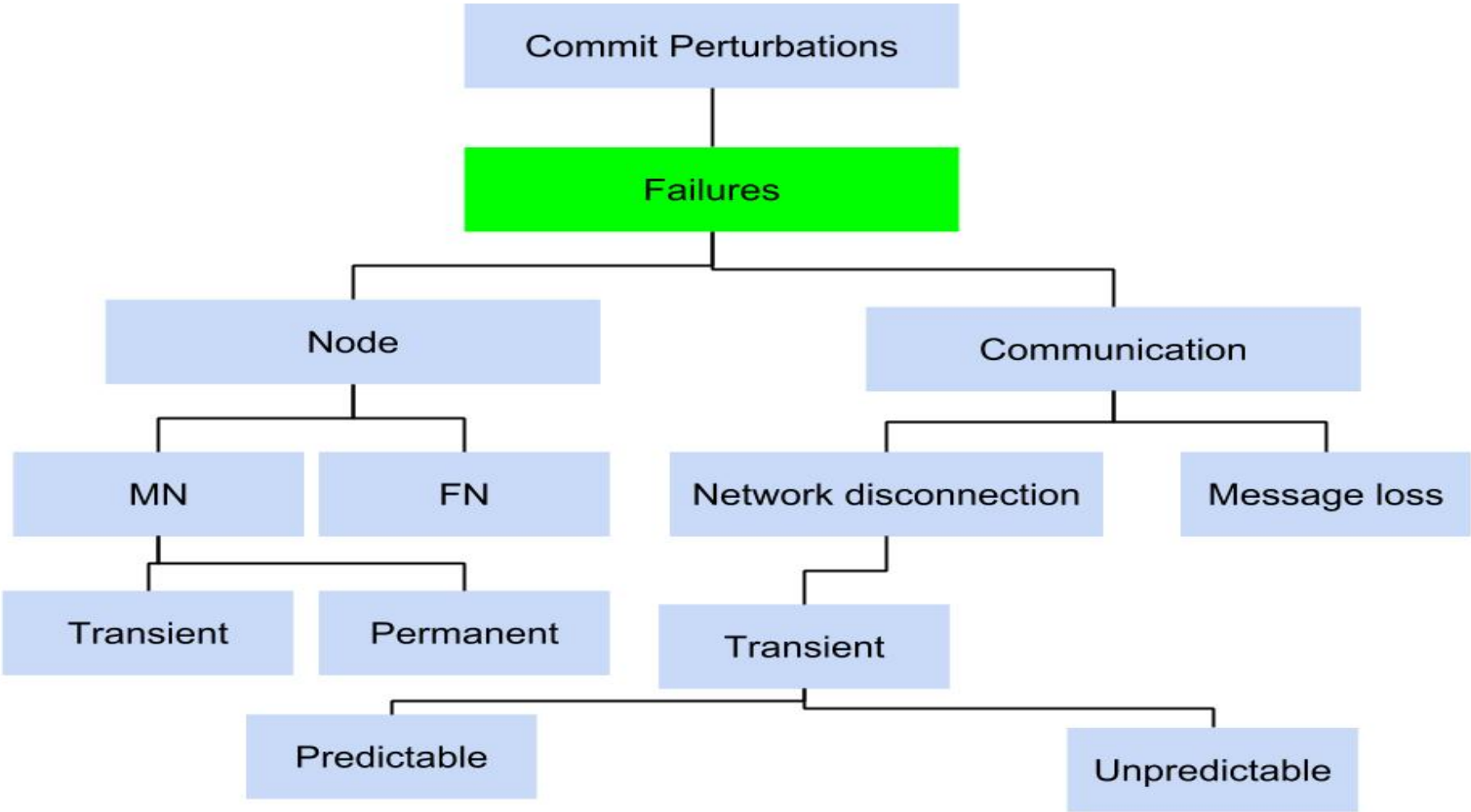

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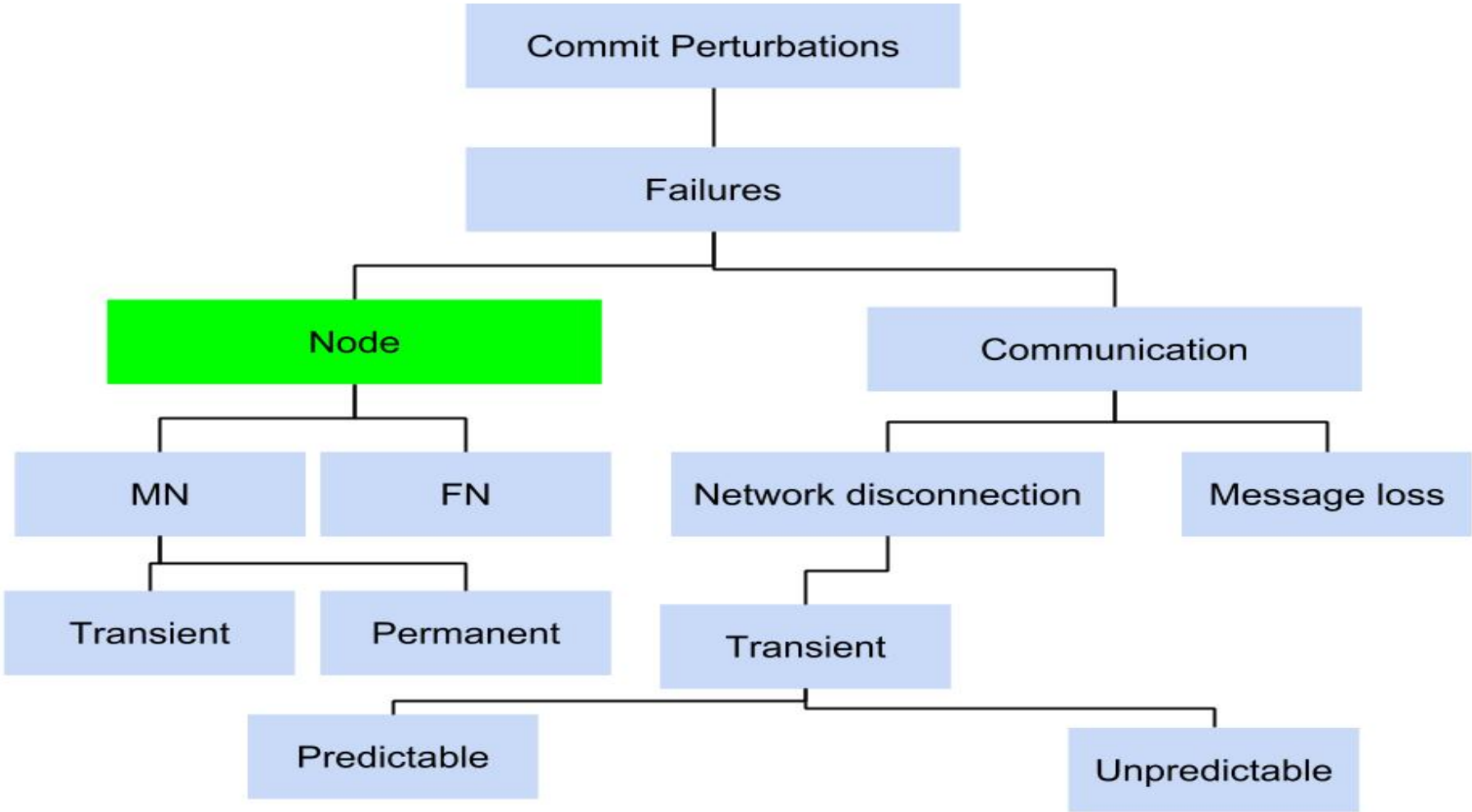

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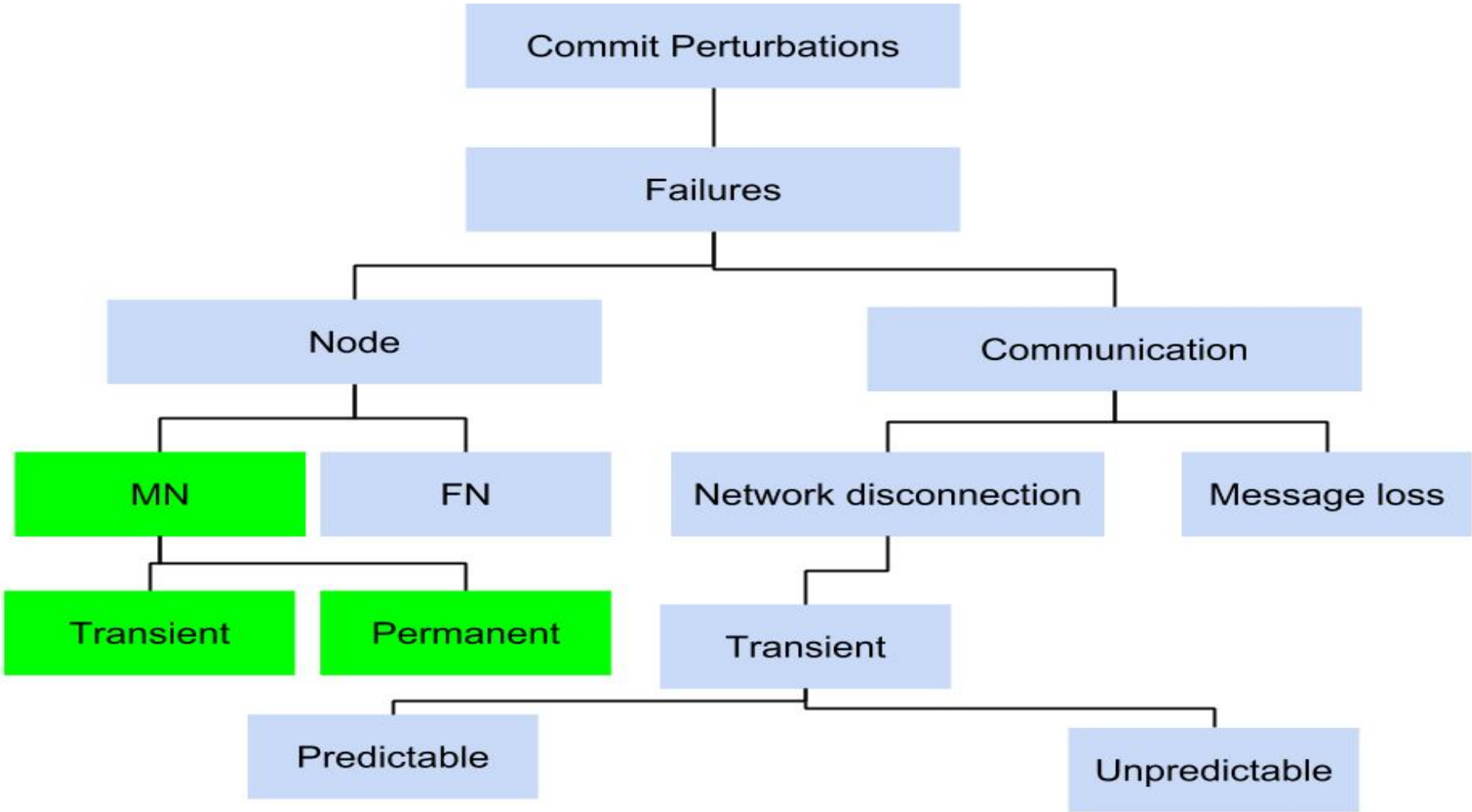

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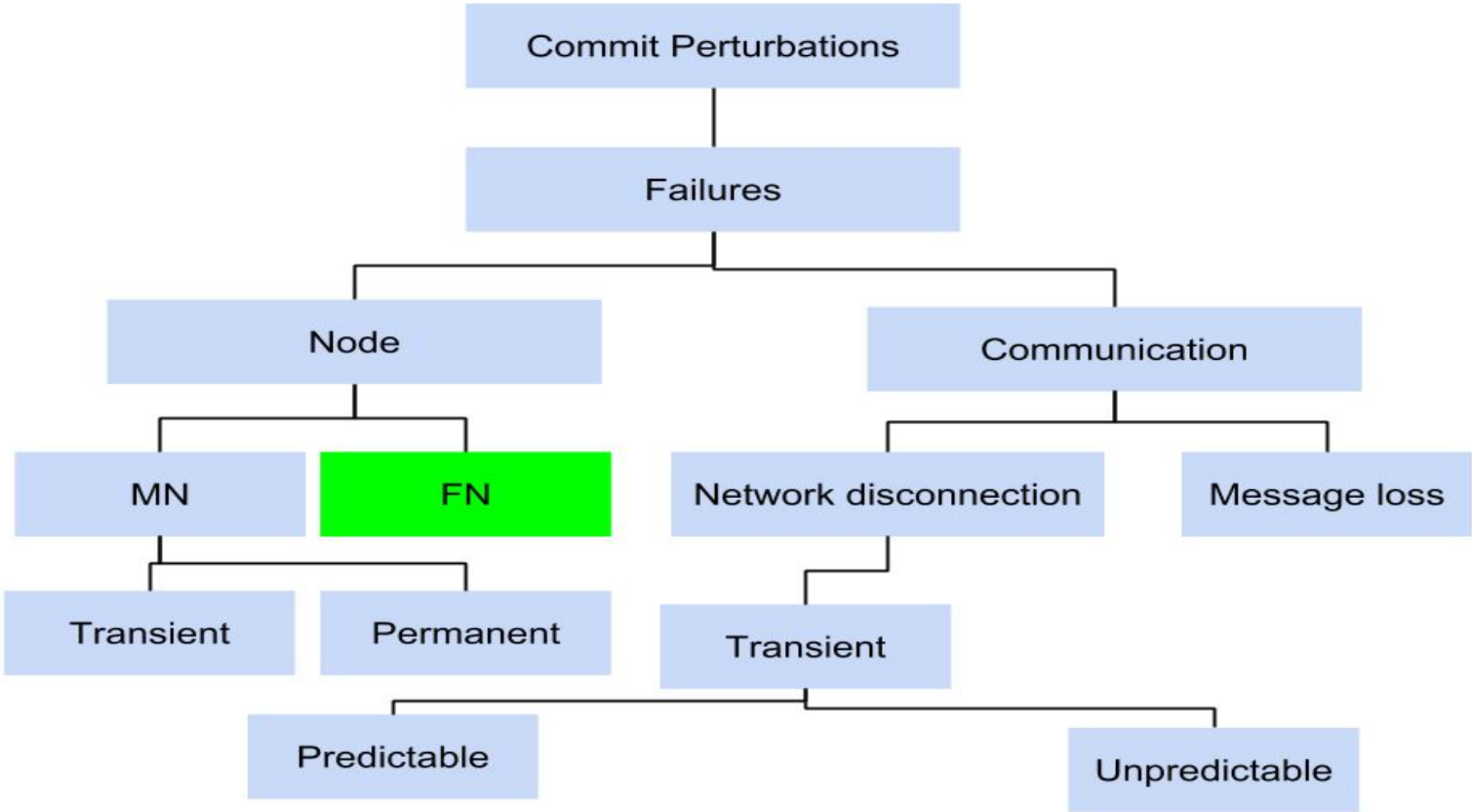

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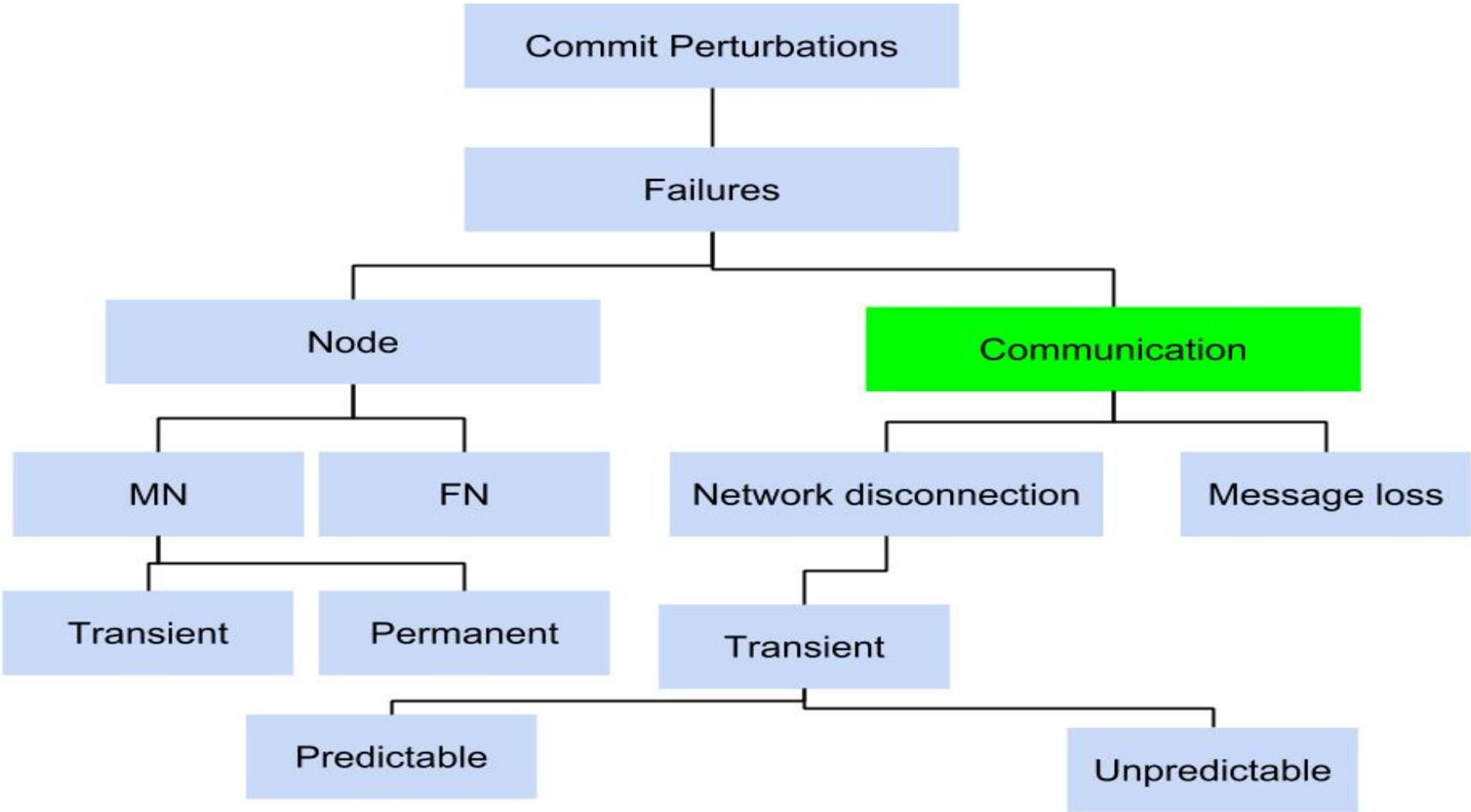

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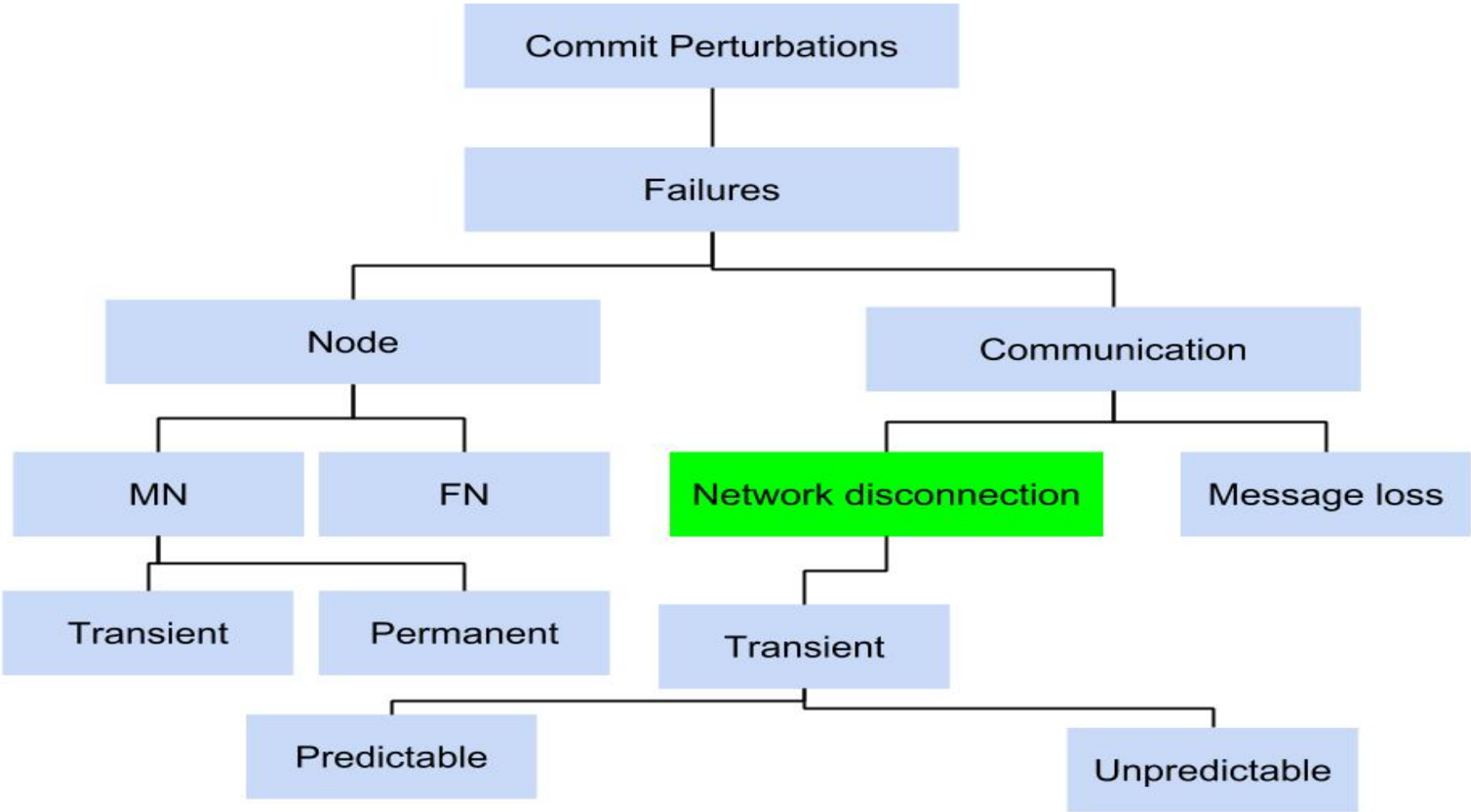

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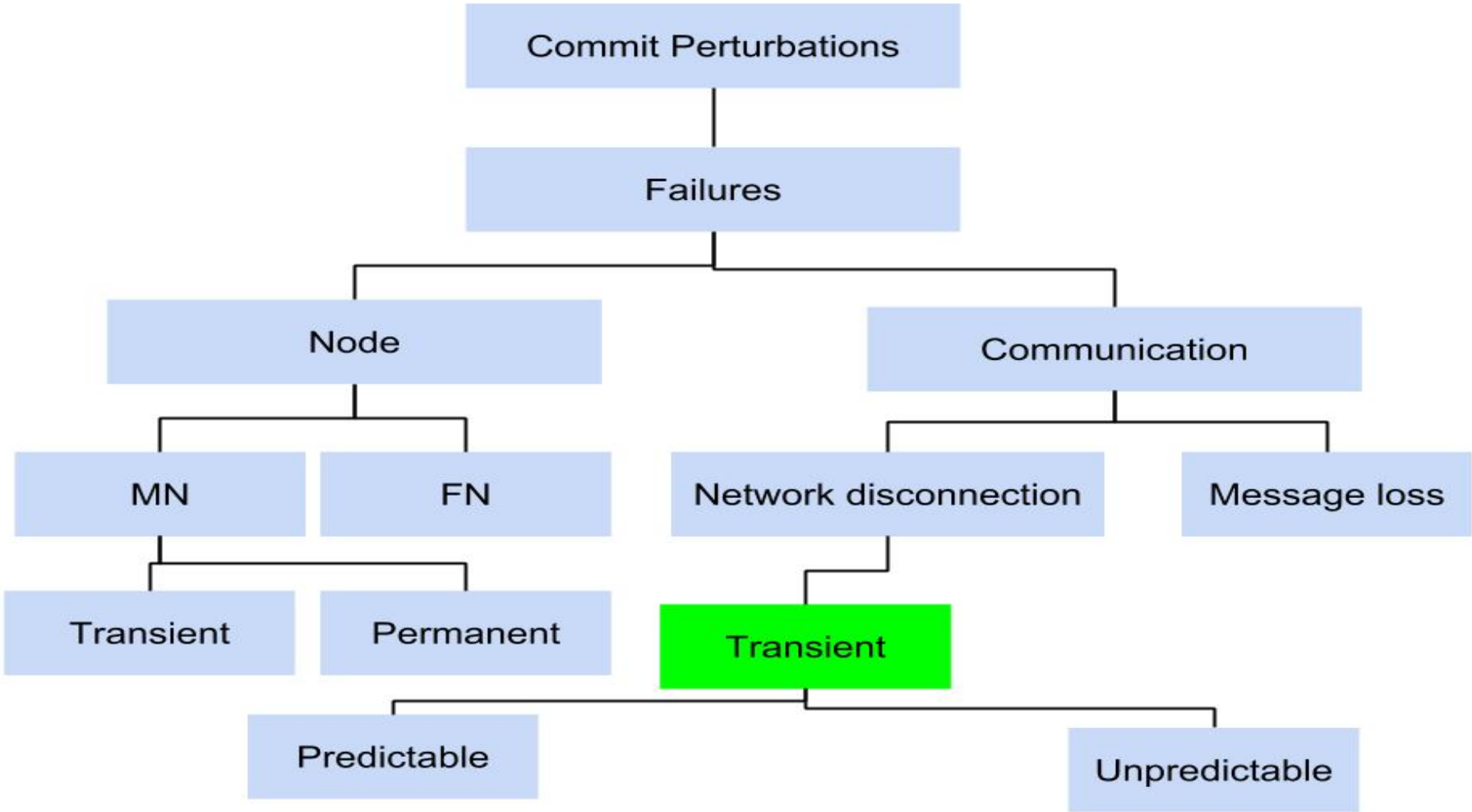

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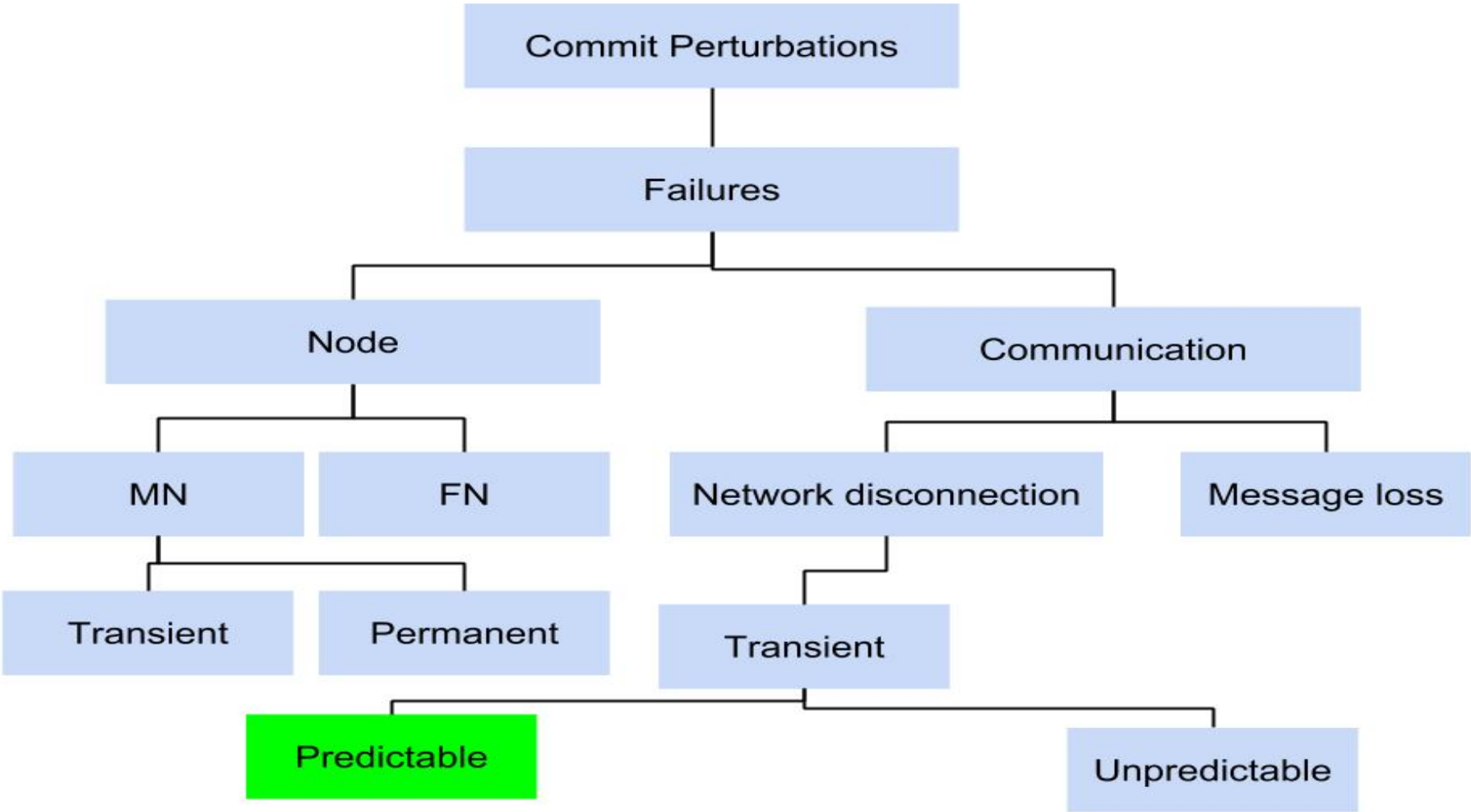

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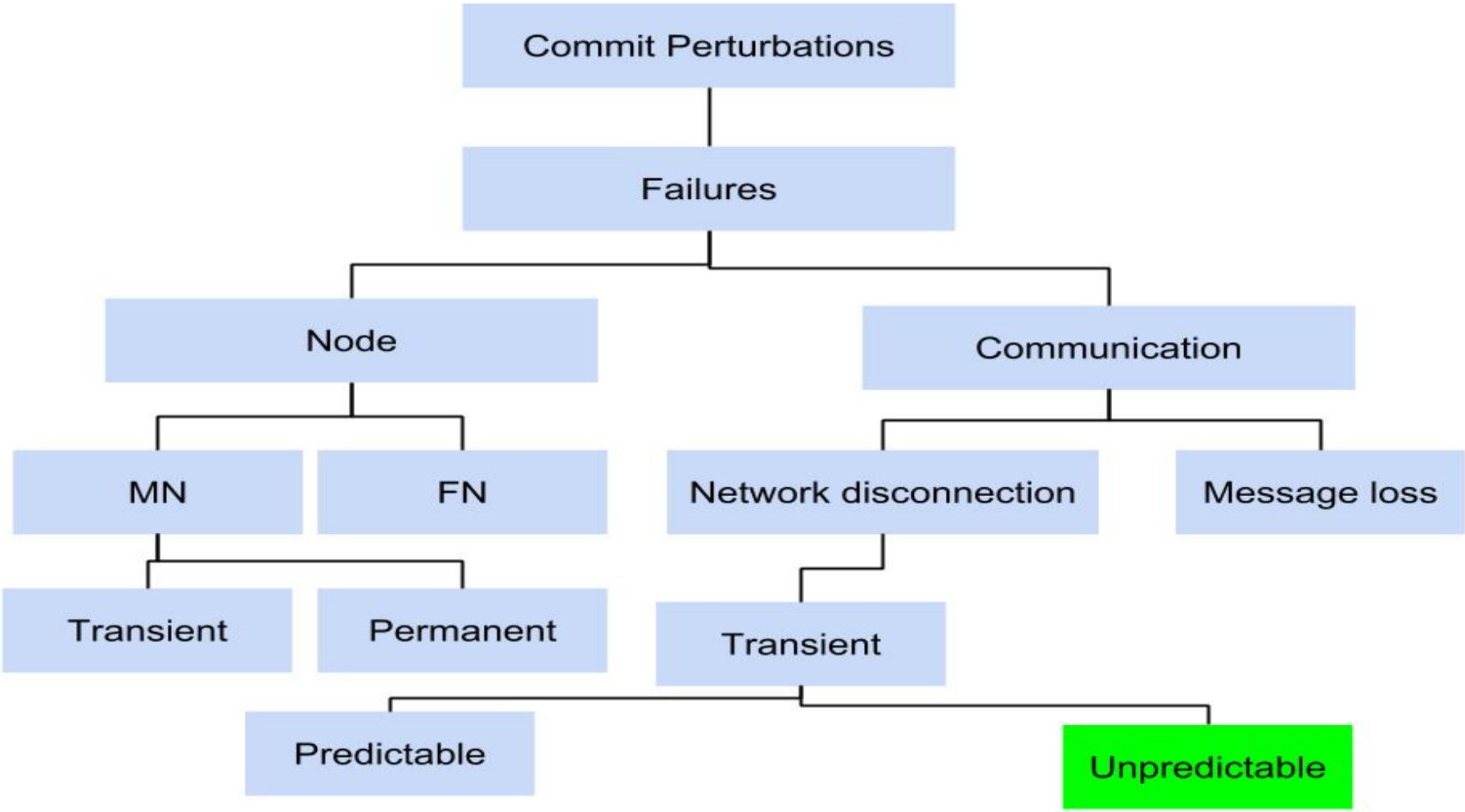

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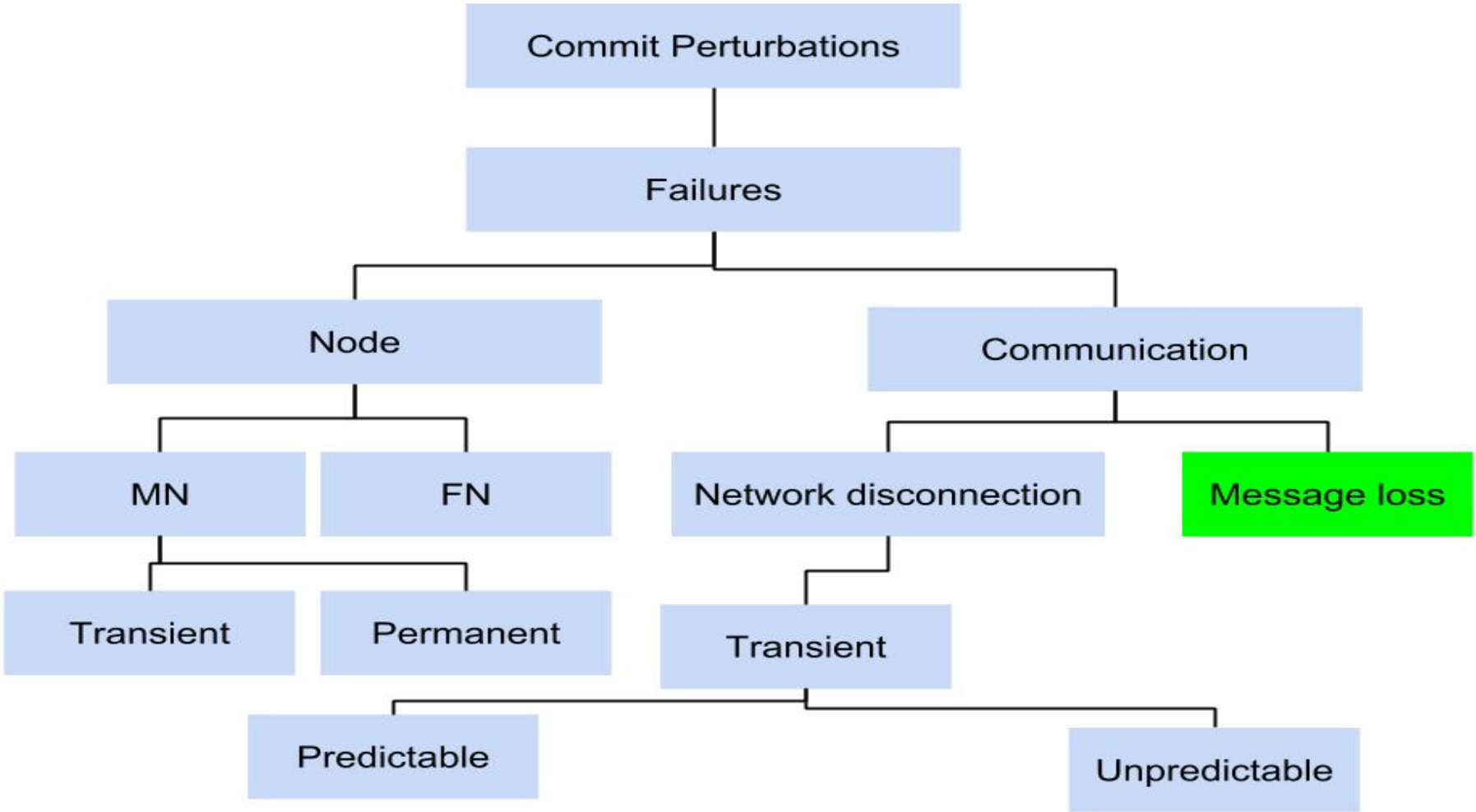

Figure 2 [3]

Commit Protocols

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- Used in transactions

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Outline

Fault-Tolerant Pre-Phase Transaction Commit (FT-PPTC)

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FT-PPTC is aimed at:

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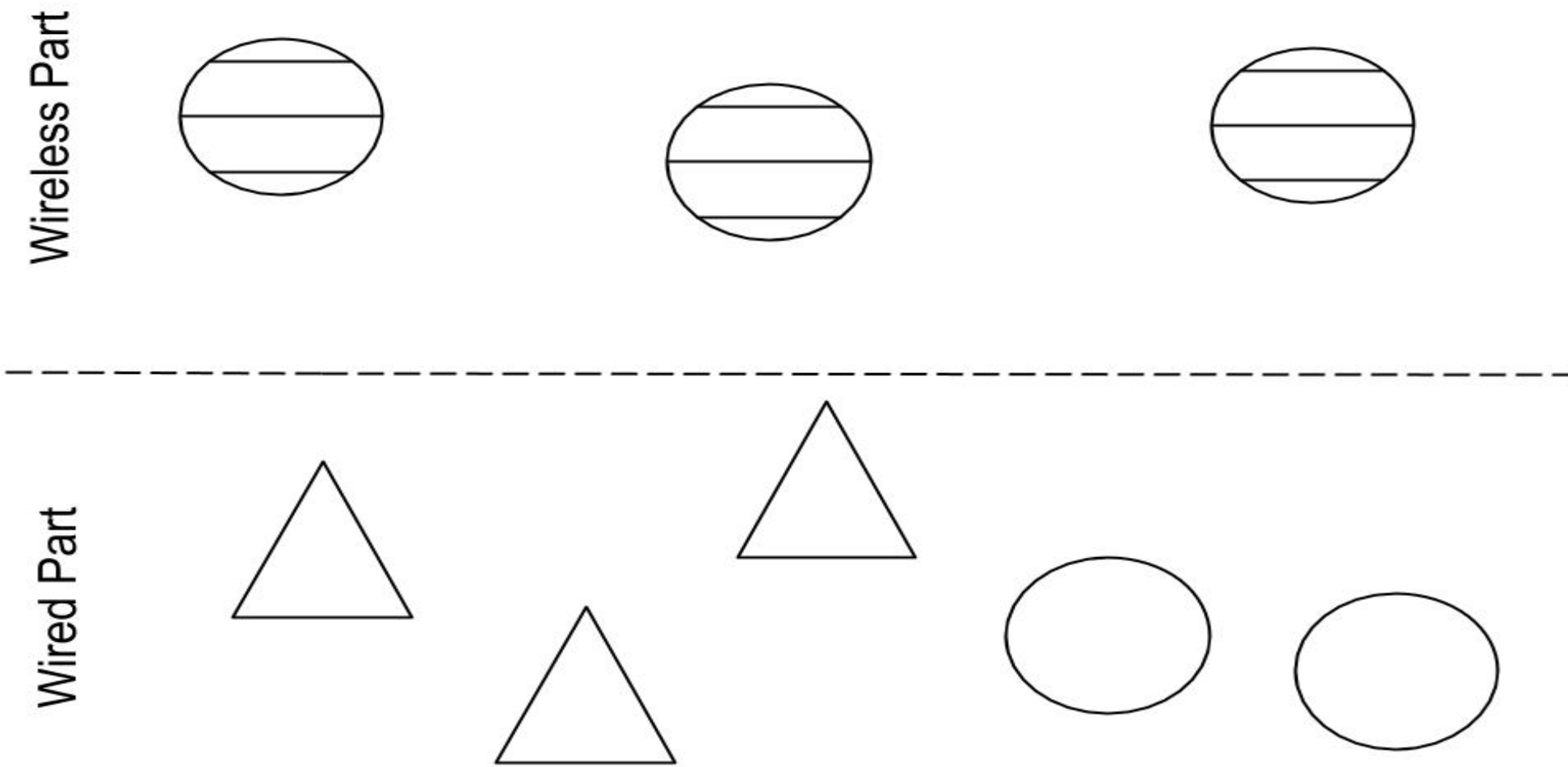
- Tolerating network disconnections (predicable and unpredictable disconnections)
- Tolerating message loss (network congestion)

FT-PPTC: Continued



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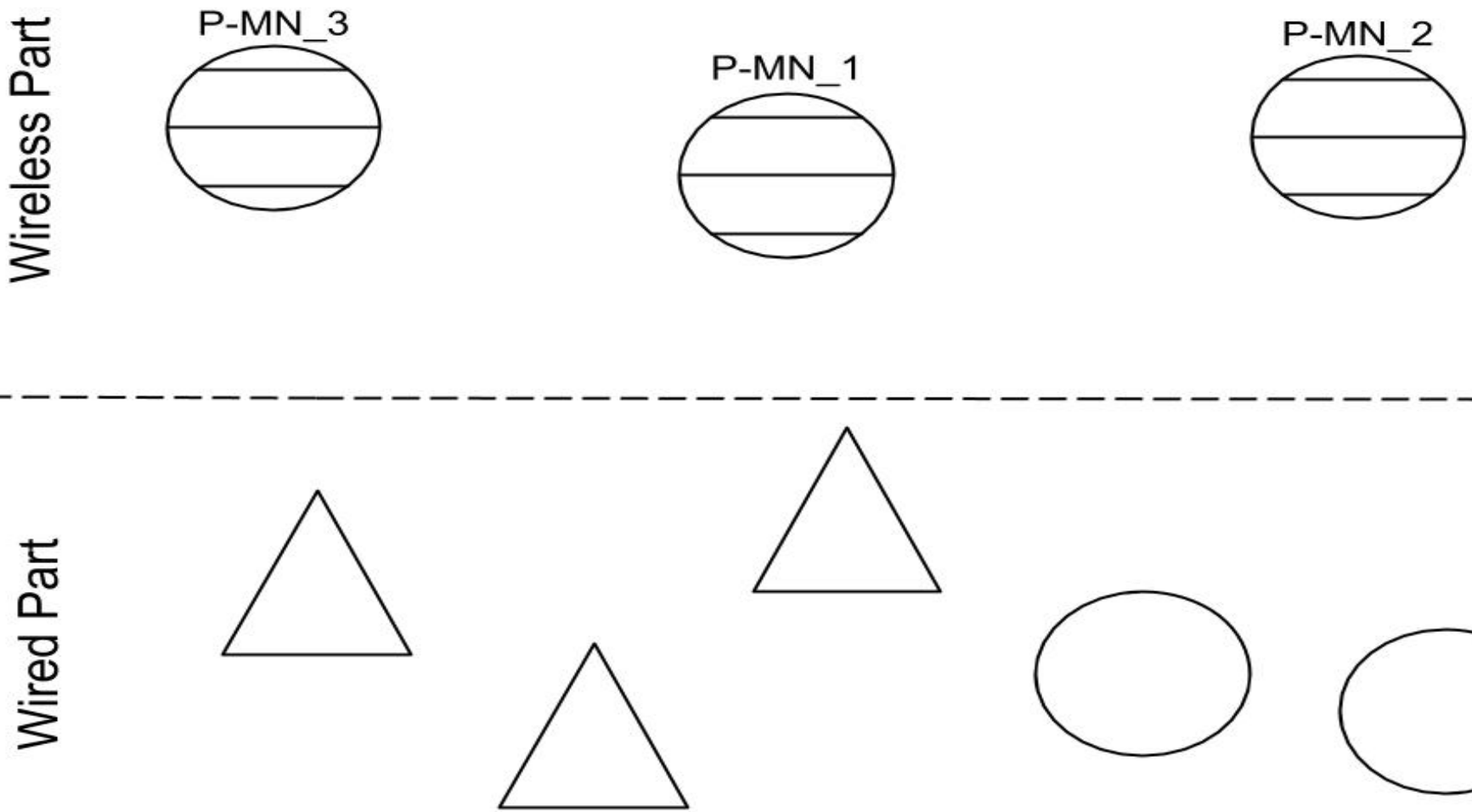

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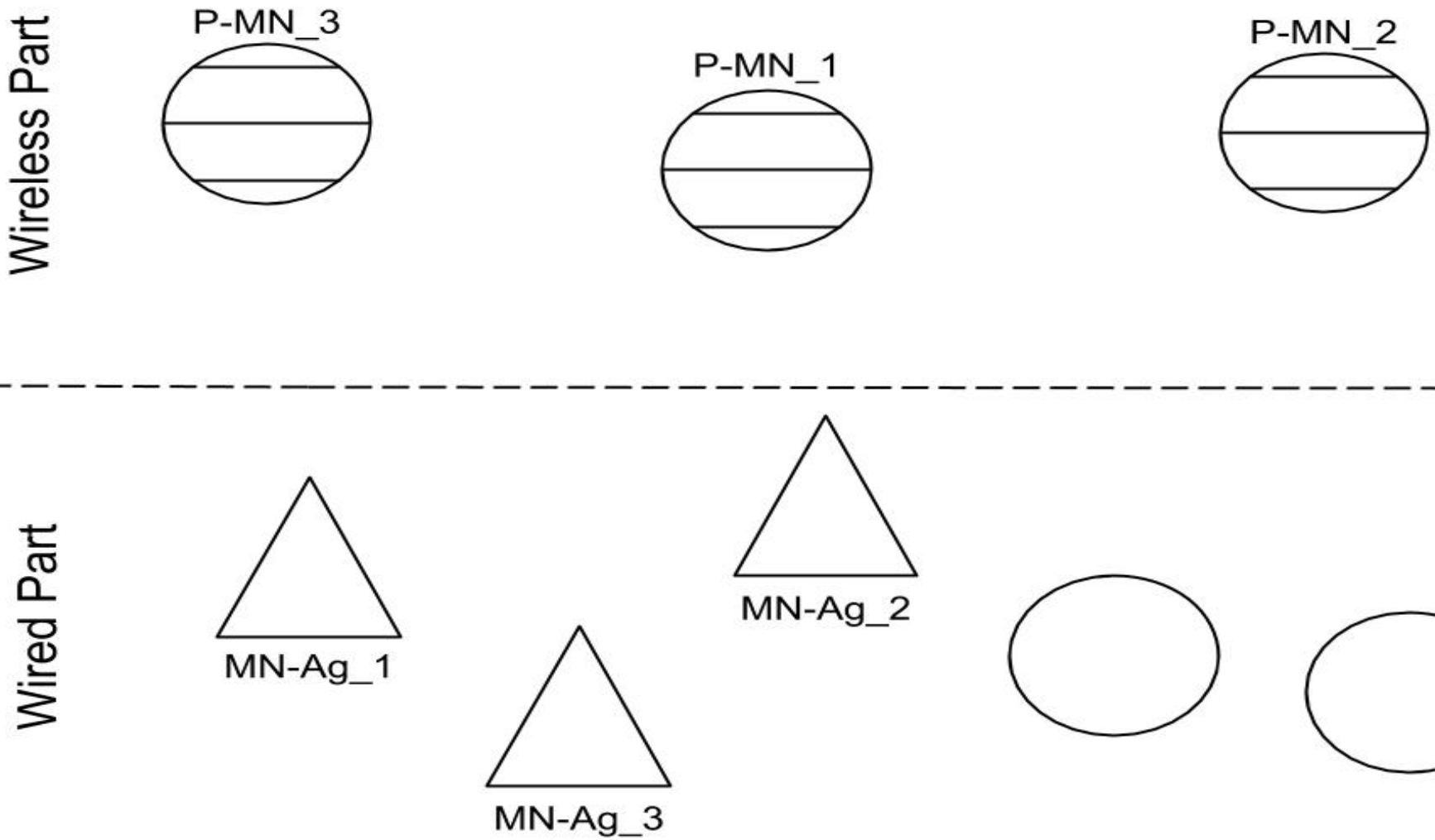

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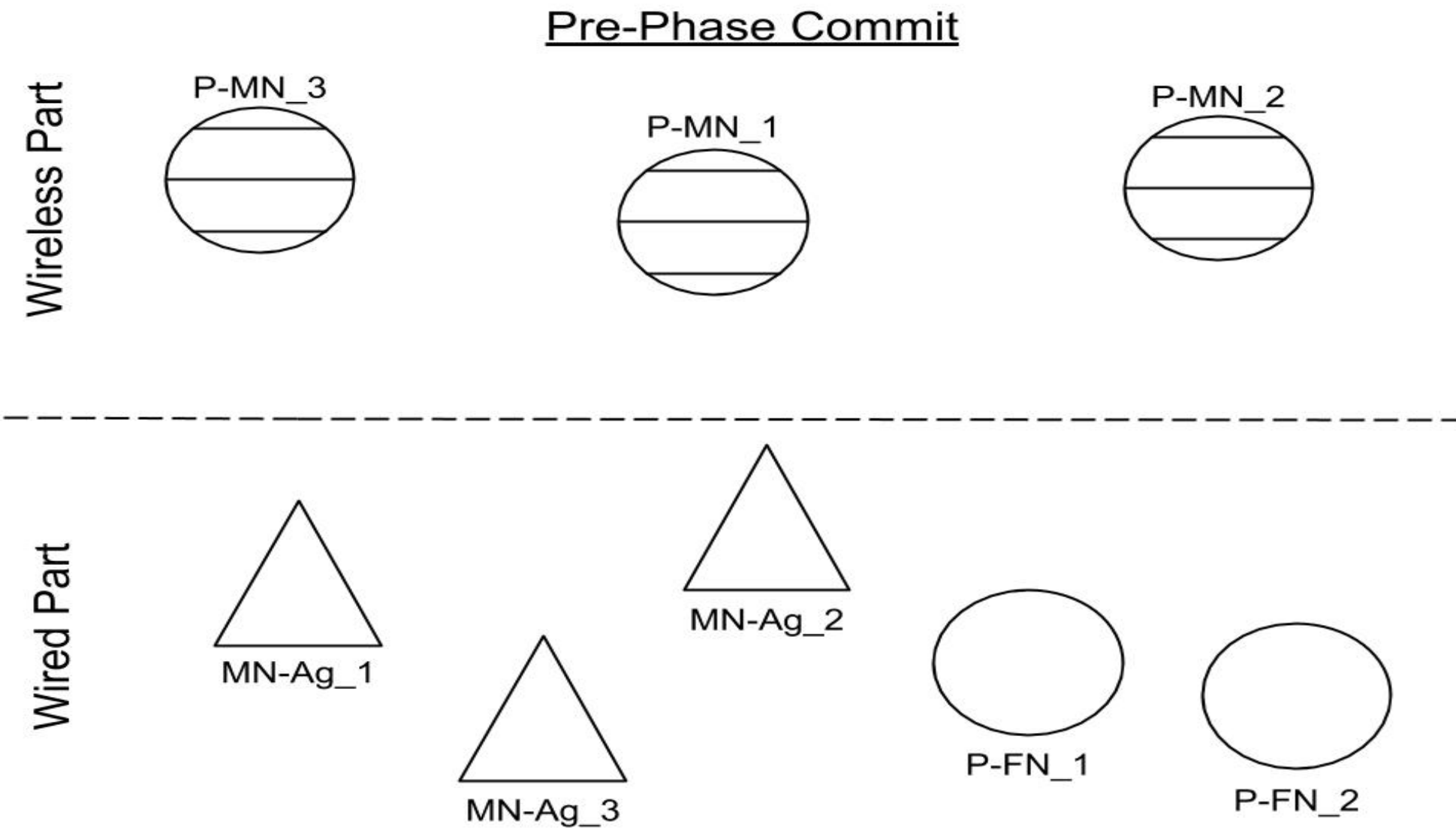

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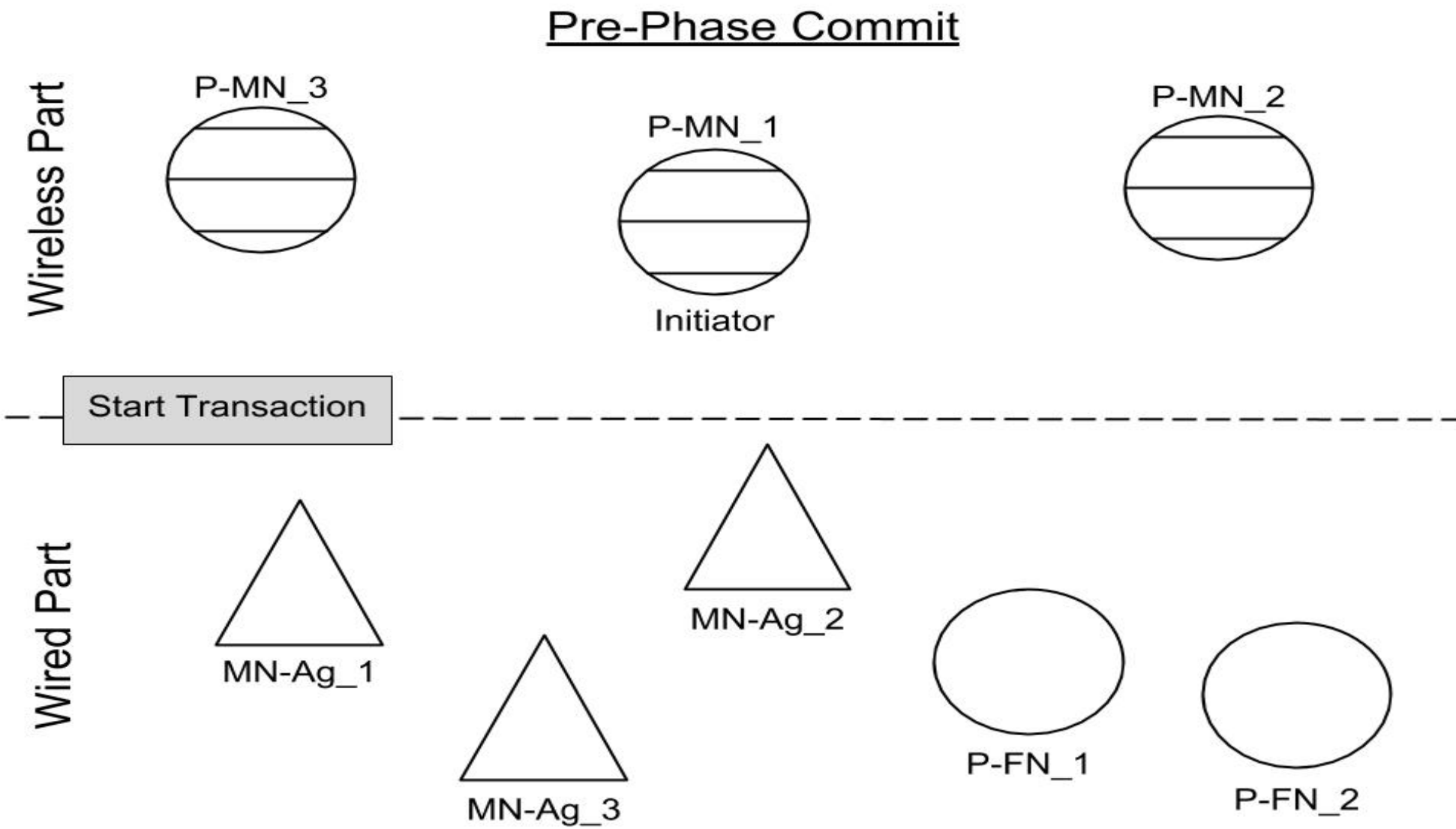

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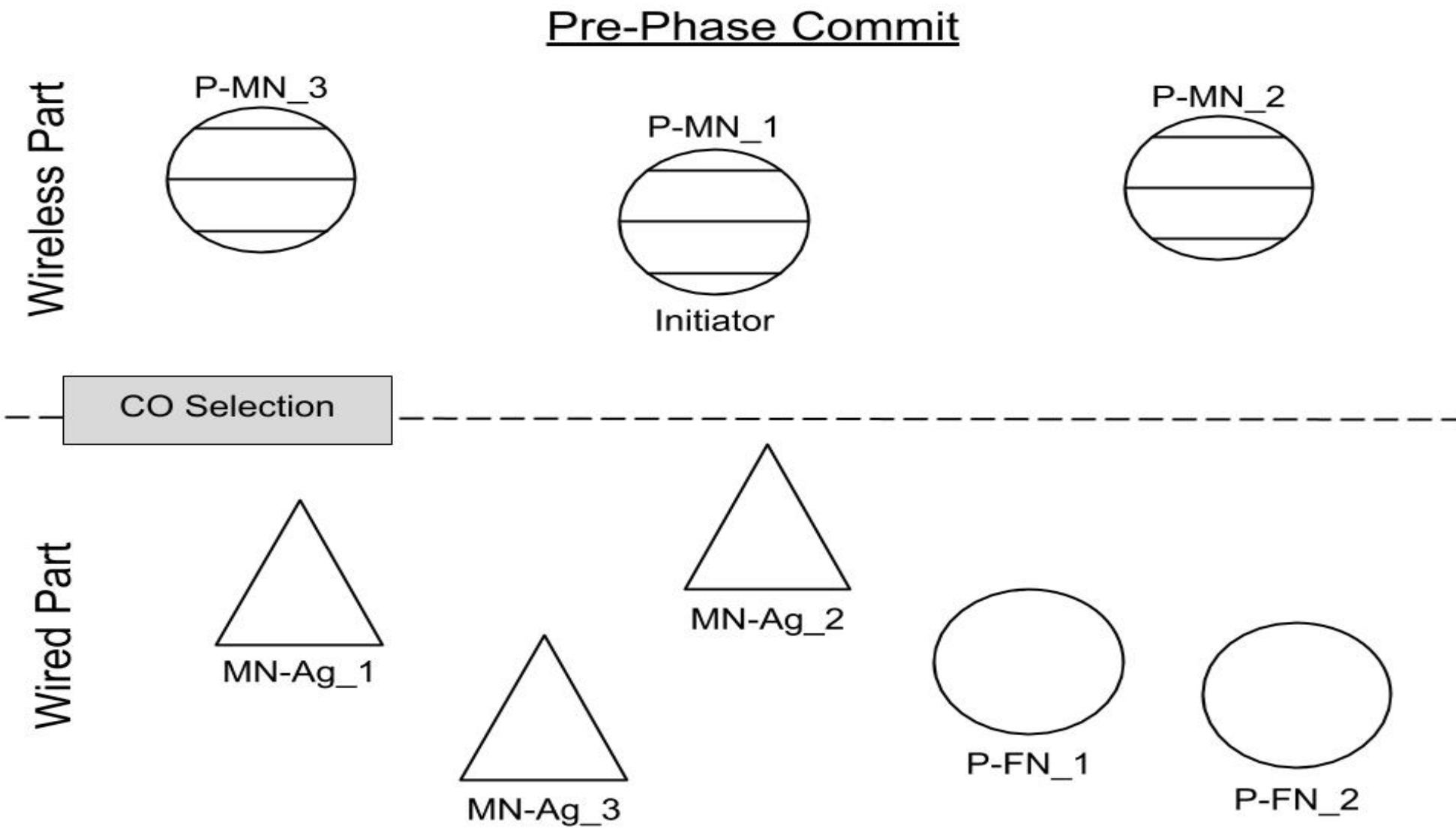

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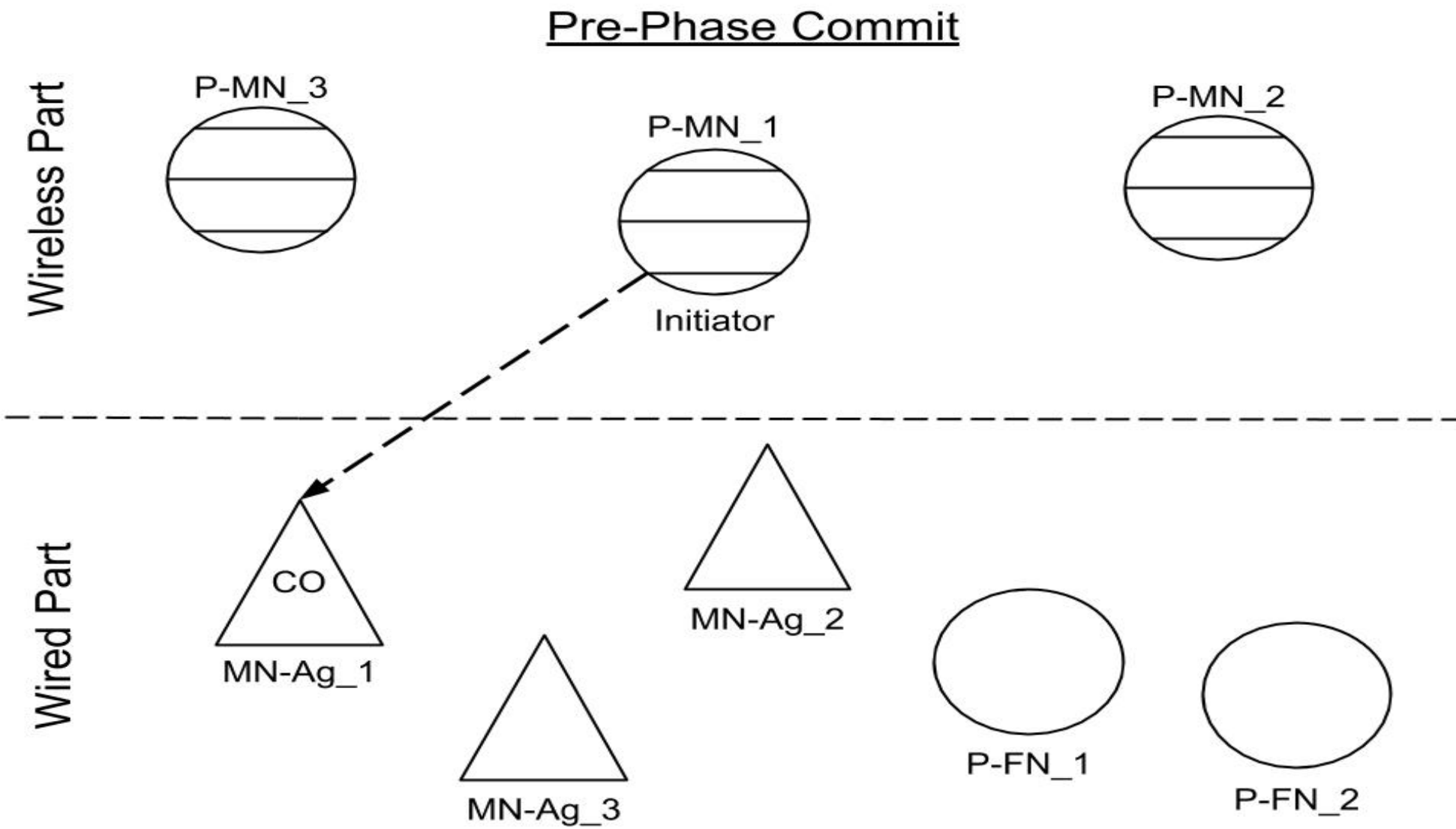

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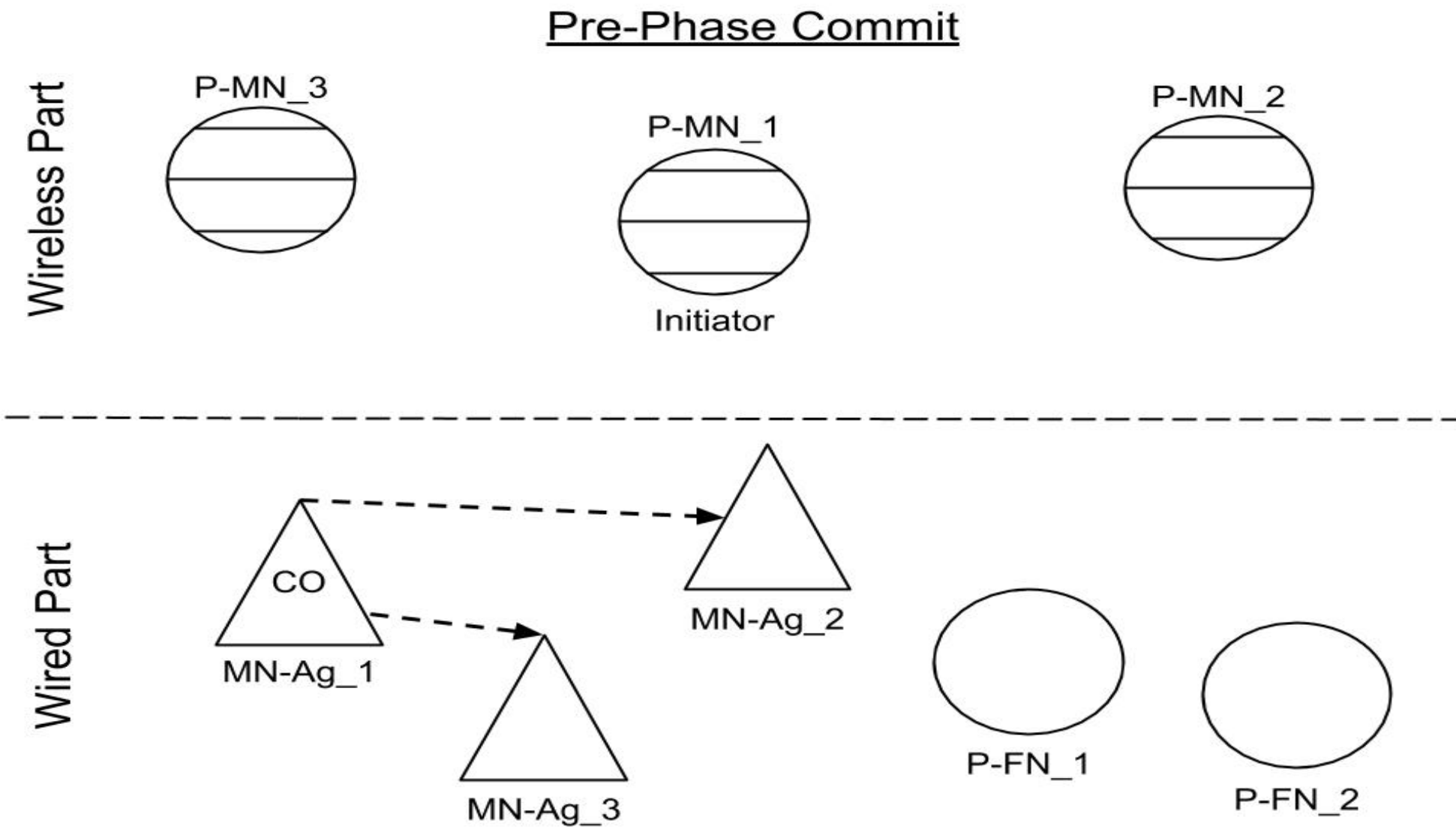

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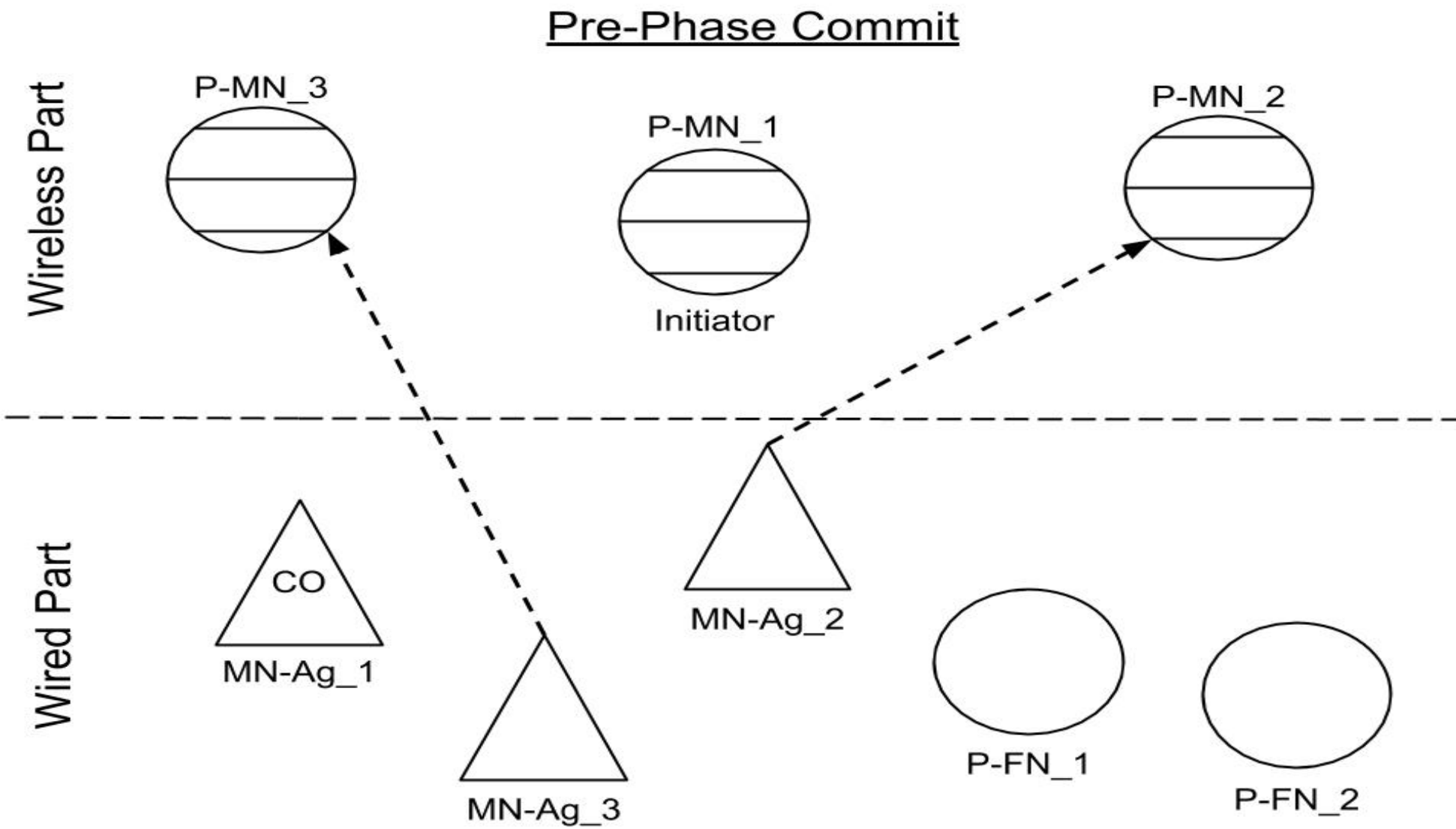

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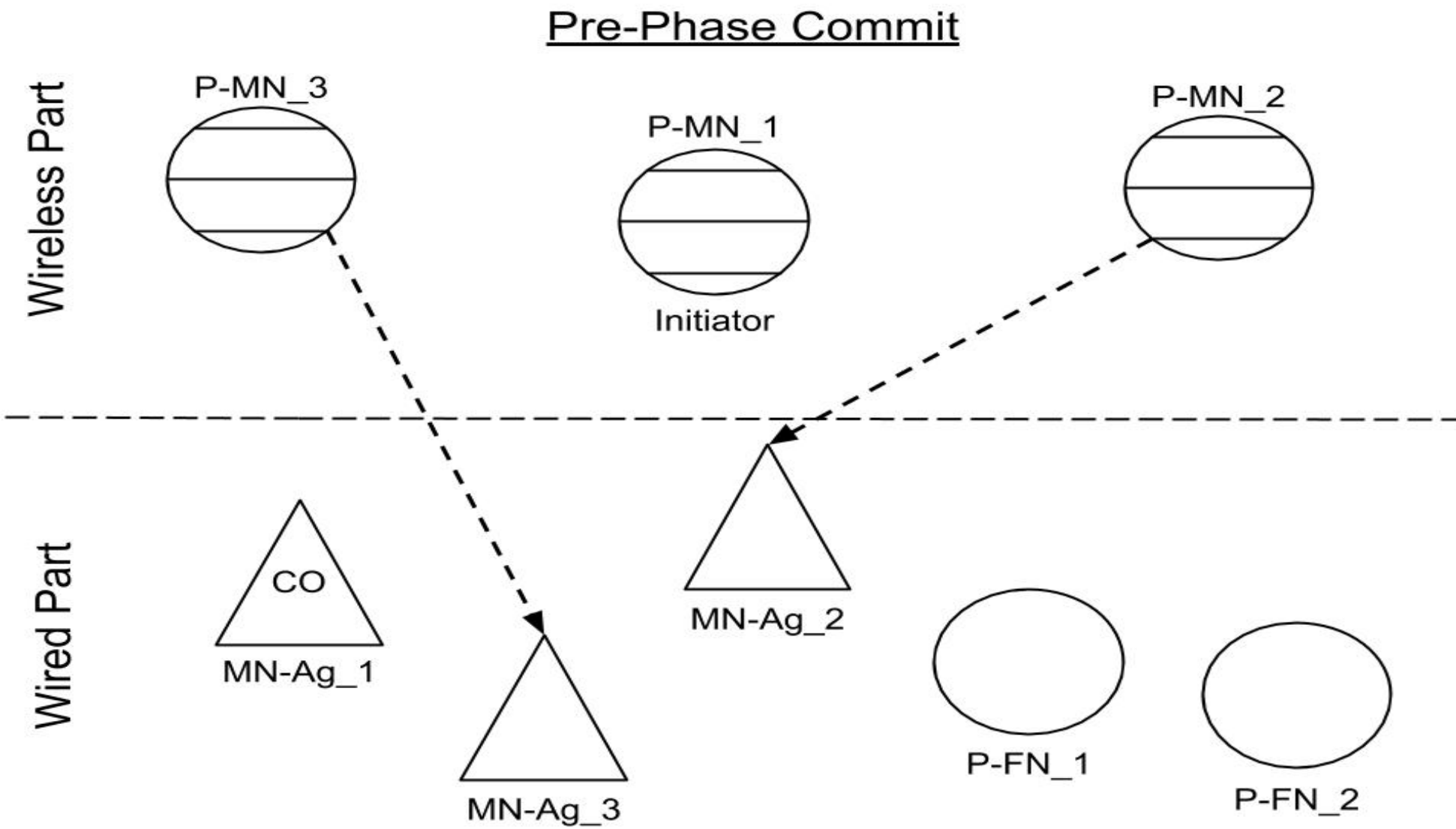

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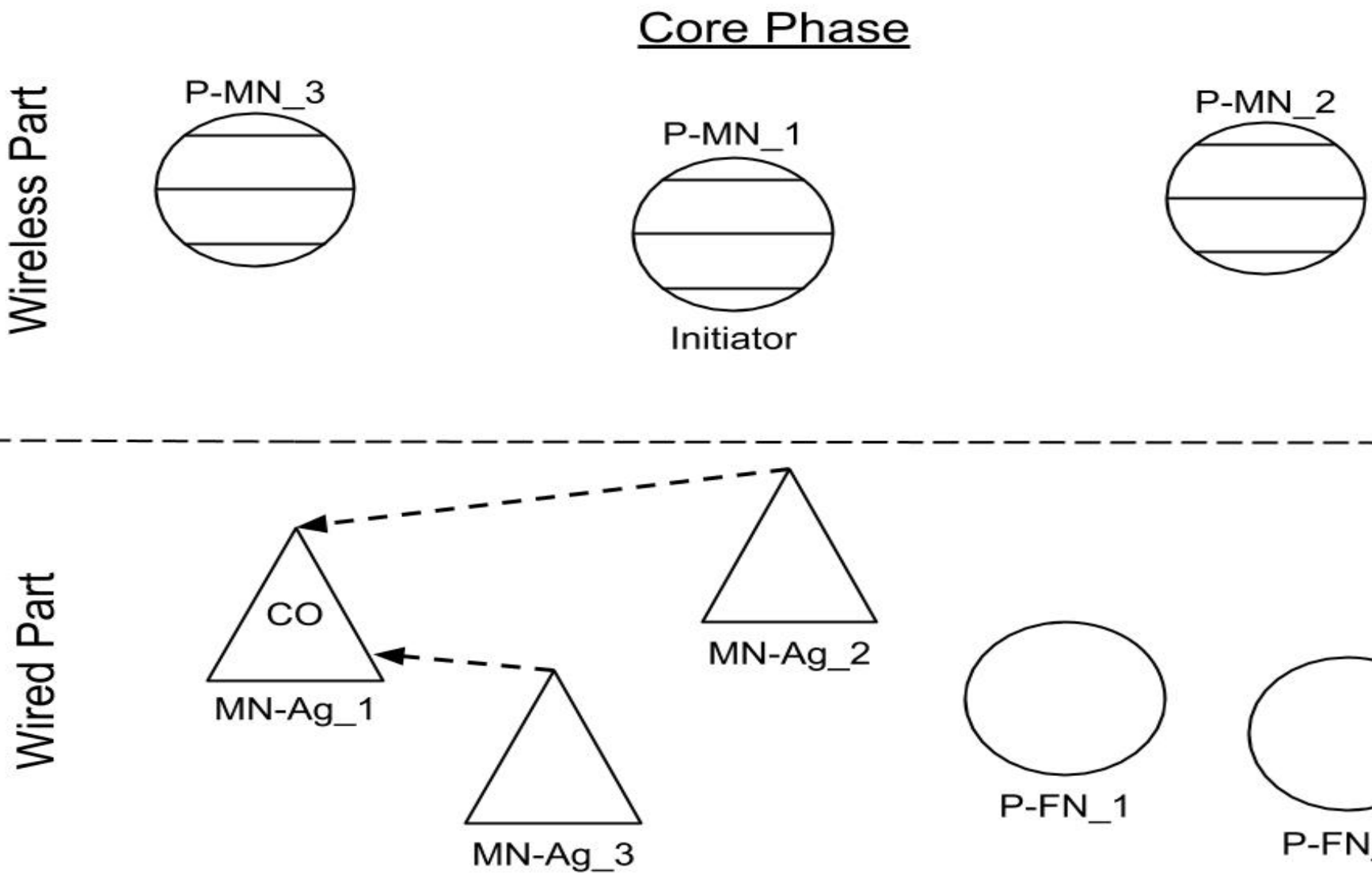

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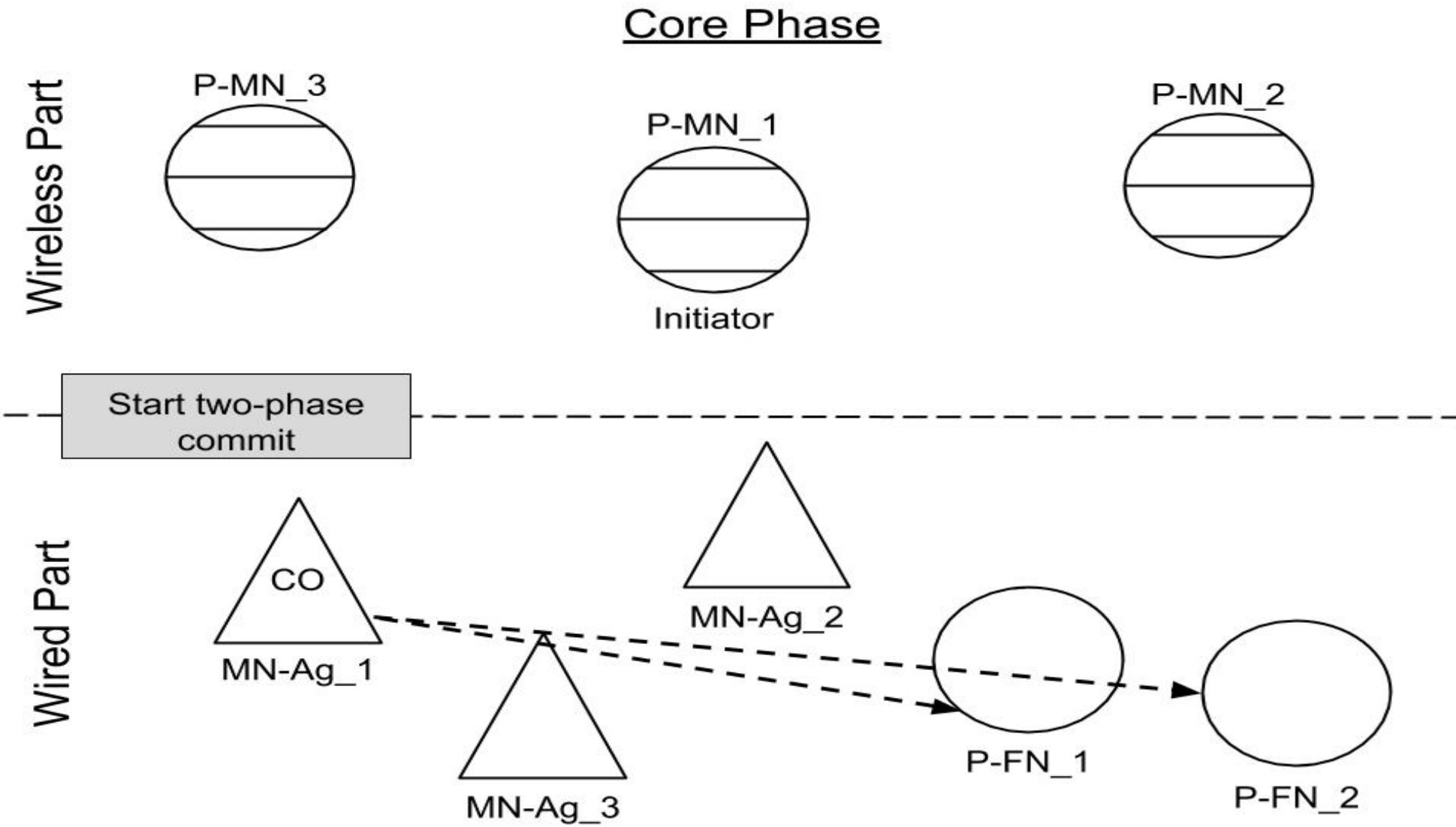

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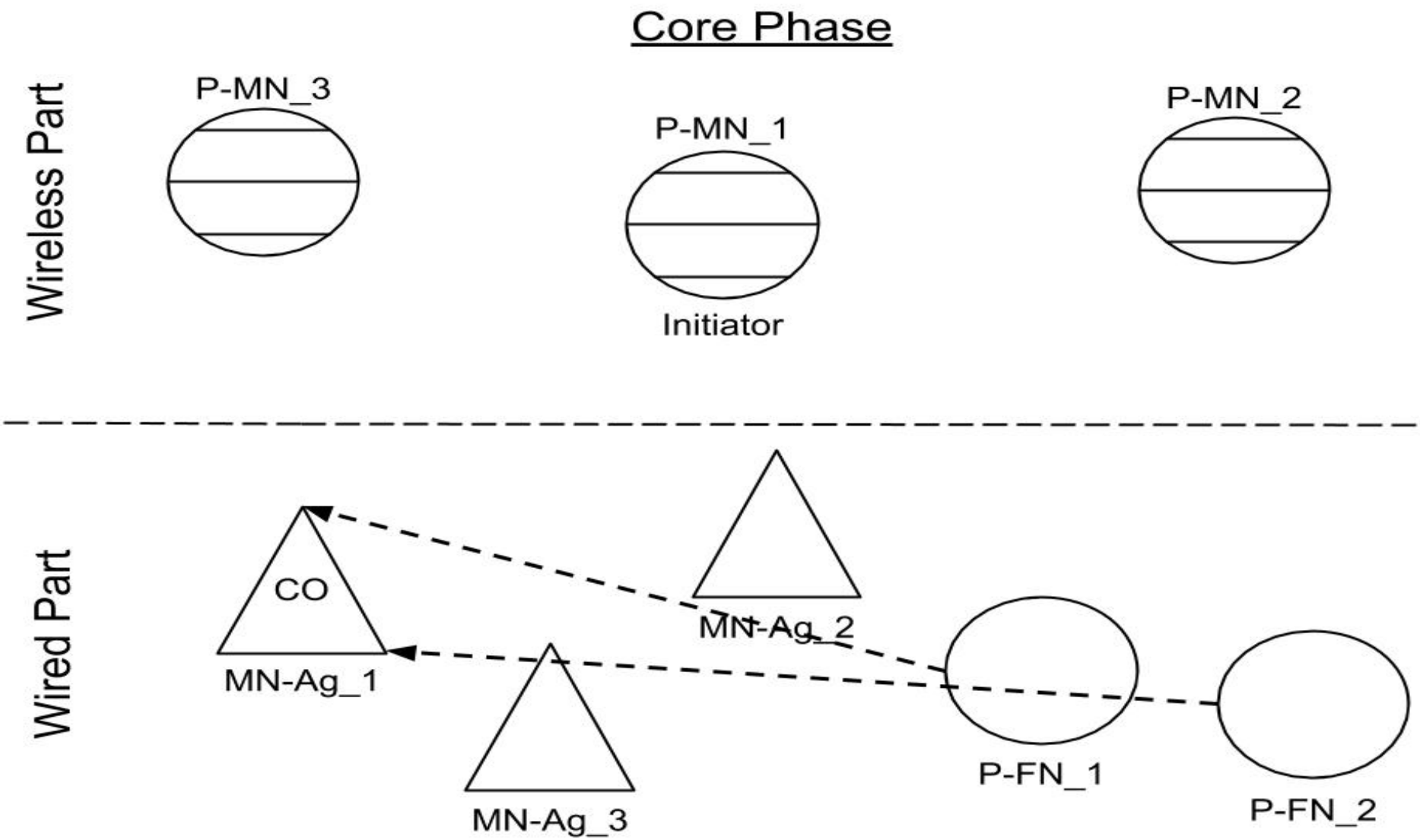

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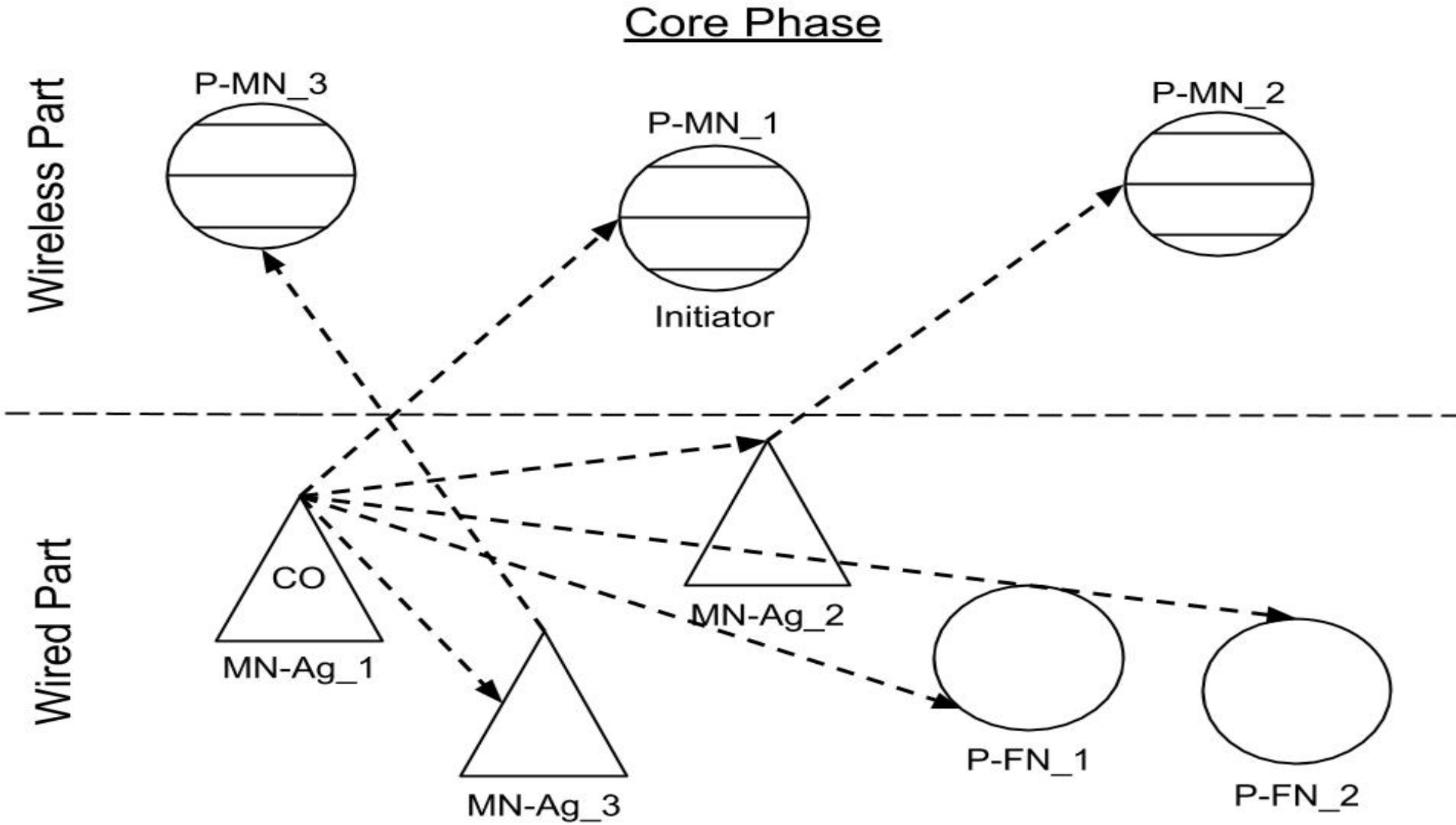

Results

Simulation Settings

Results

Simulation Settings

Parameter	Values
#Part-FNs	4
#MNs	1-25
Execution time one fragments (MN)	5 ms
Execution time one fragments (FN)	2 ms
Transmission delay over wireless link	10 ms
Transmission delay over wired link	5 ms

FT-PPTC: Results

Conclusion:

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- Resource blocking time is reduced

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- The number of MNs don't affect the resource blocking time

FT-PPTC: Results

Conclusion:

- Resource blocking time is reduced
- The number of MNs don't affect the resource blocking time
- Transactions were processed faster.

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Partition-tolerant atomic commit protocol (ParTAC)

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Partition-tolerant atomic commit protocol (ParTAC)

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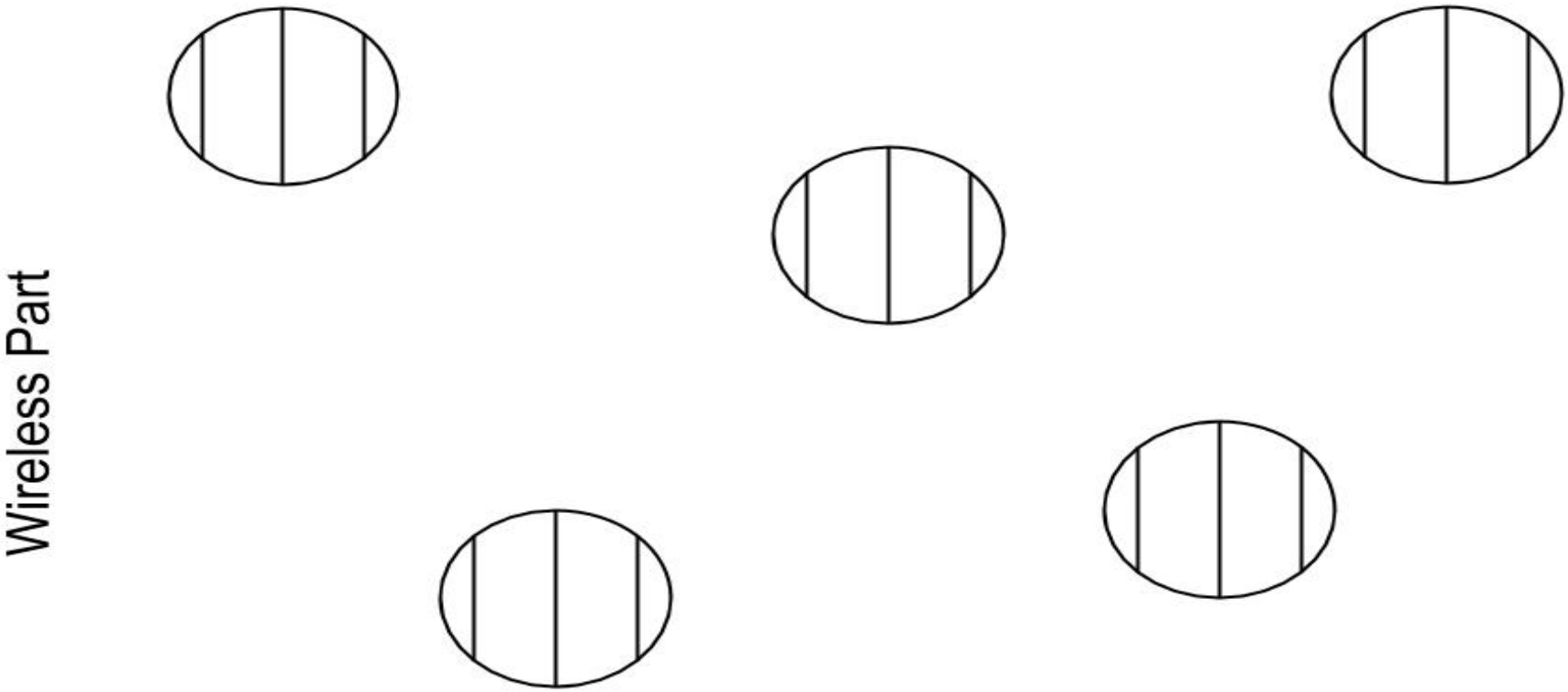
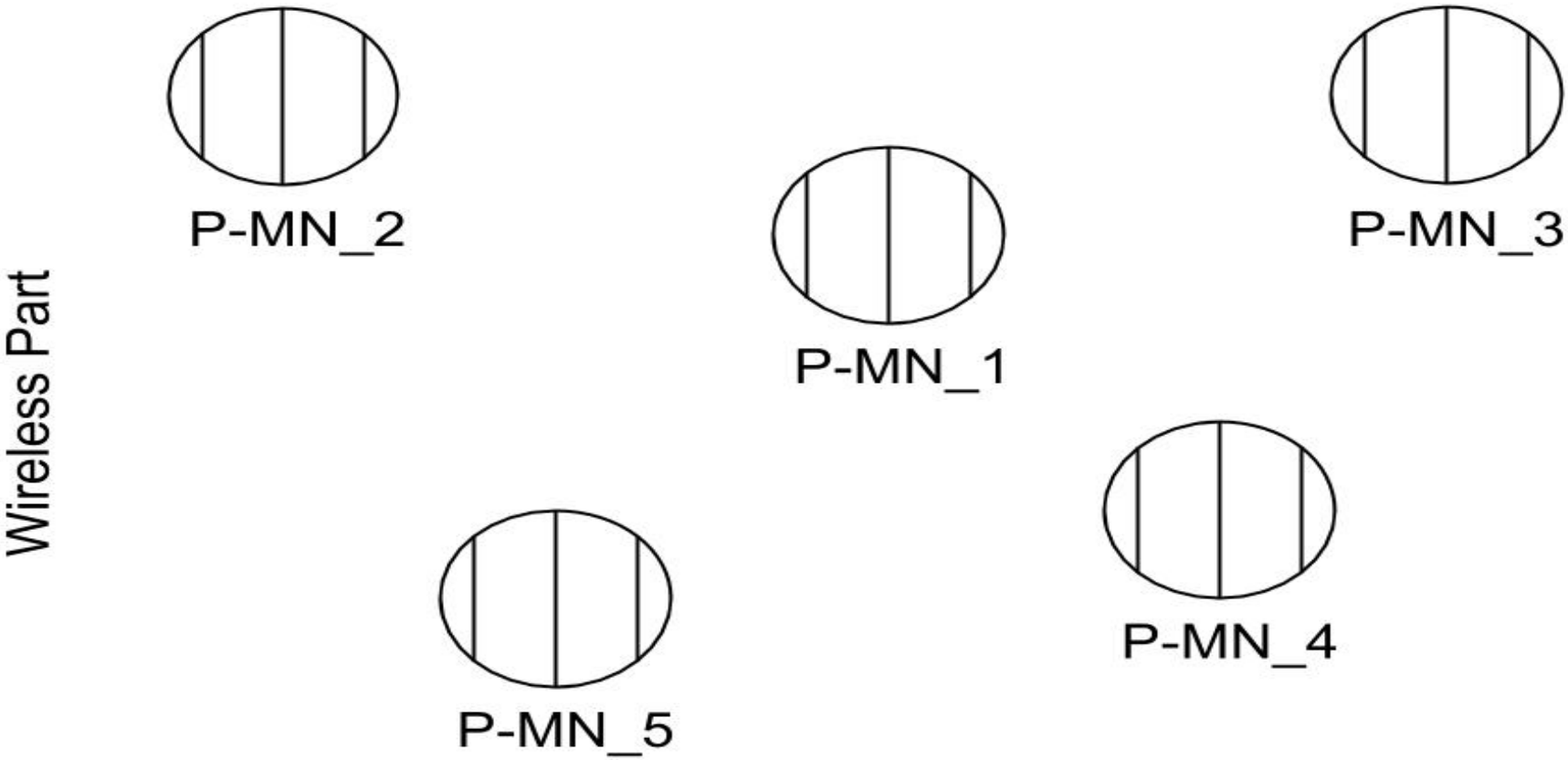
- Tolerating message loss (network congestion)
- Tolerating transient failures (network disconnections)
- Tolerating network partitioning (groups of nodes separating from each other)

ParTAC: Continued



ParTAC: Continued



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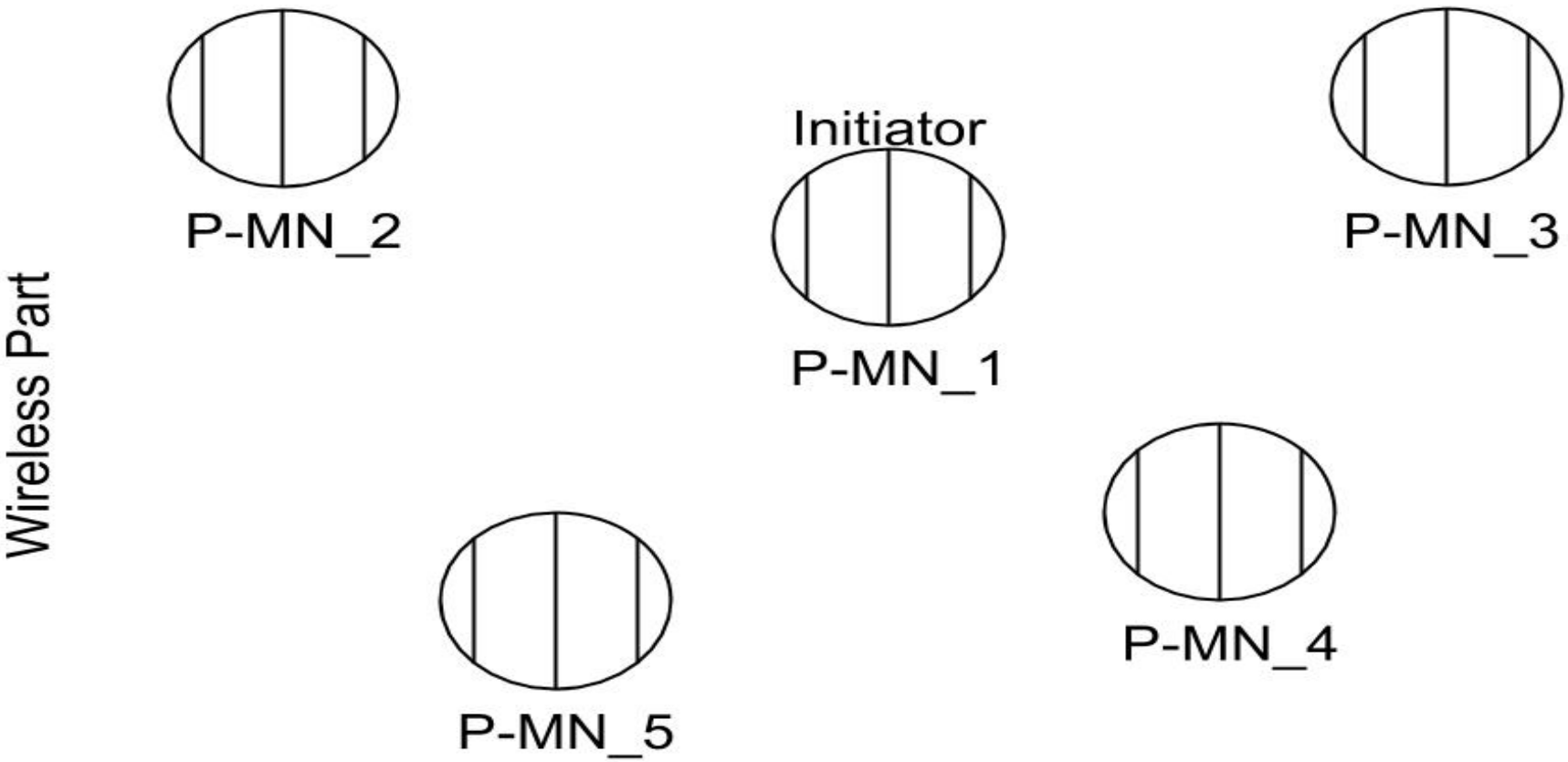

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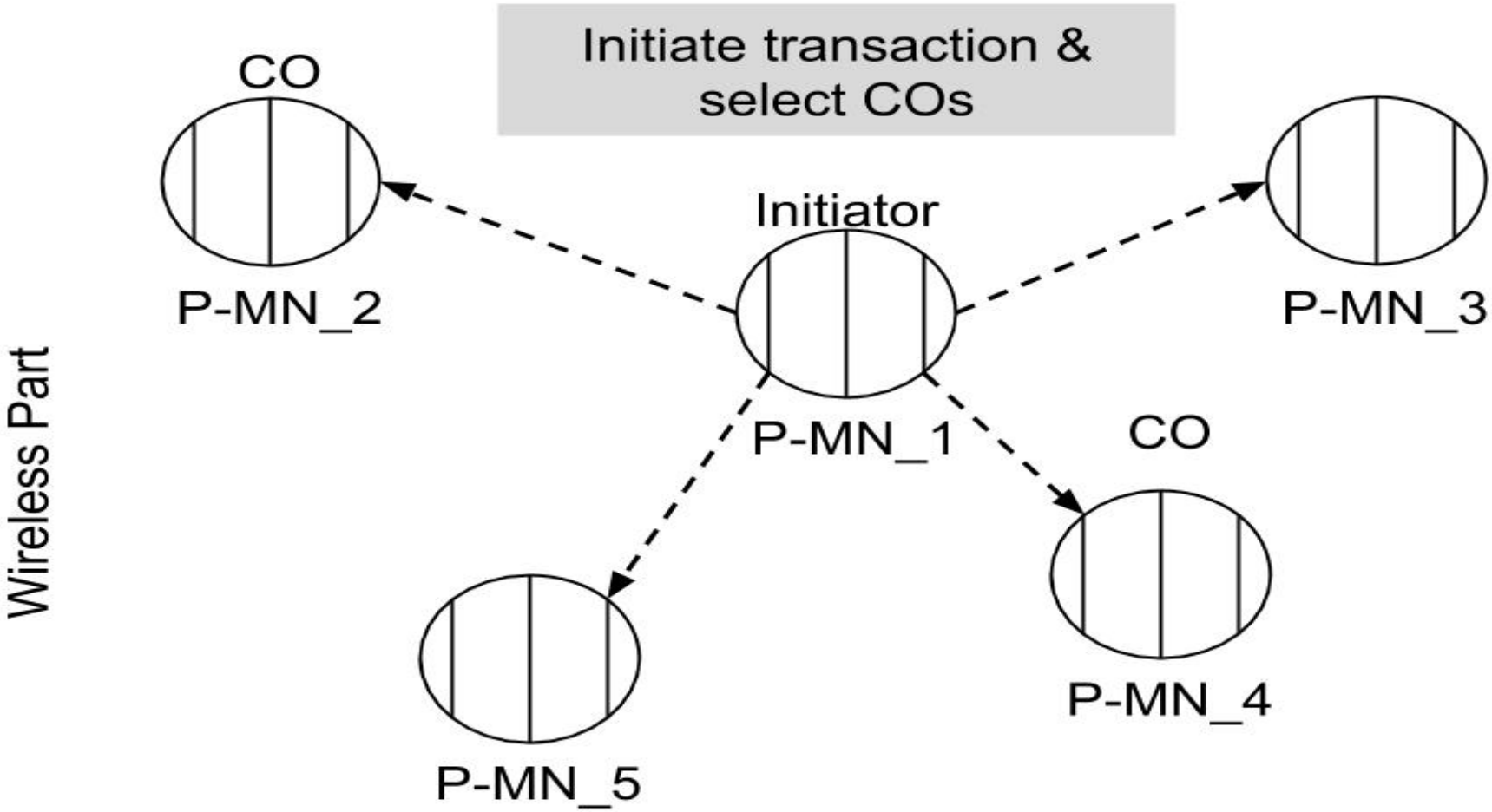

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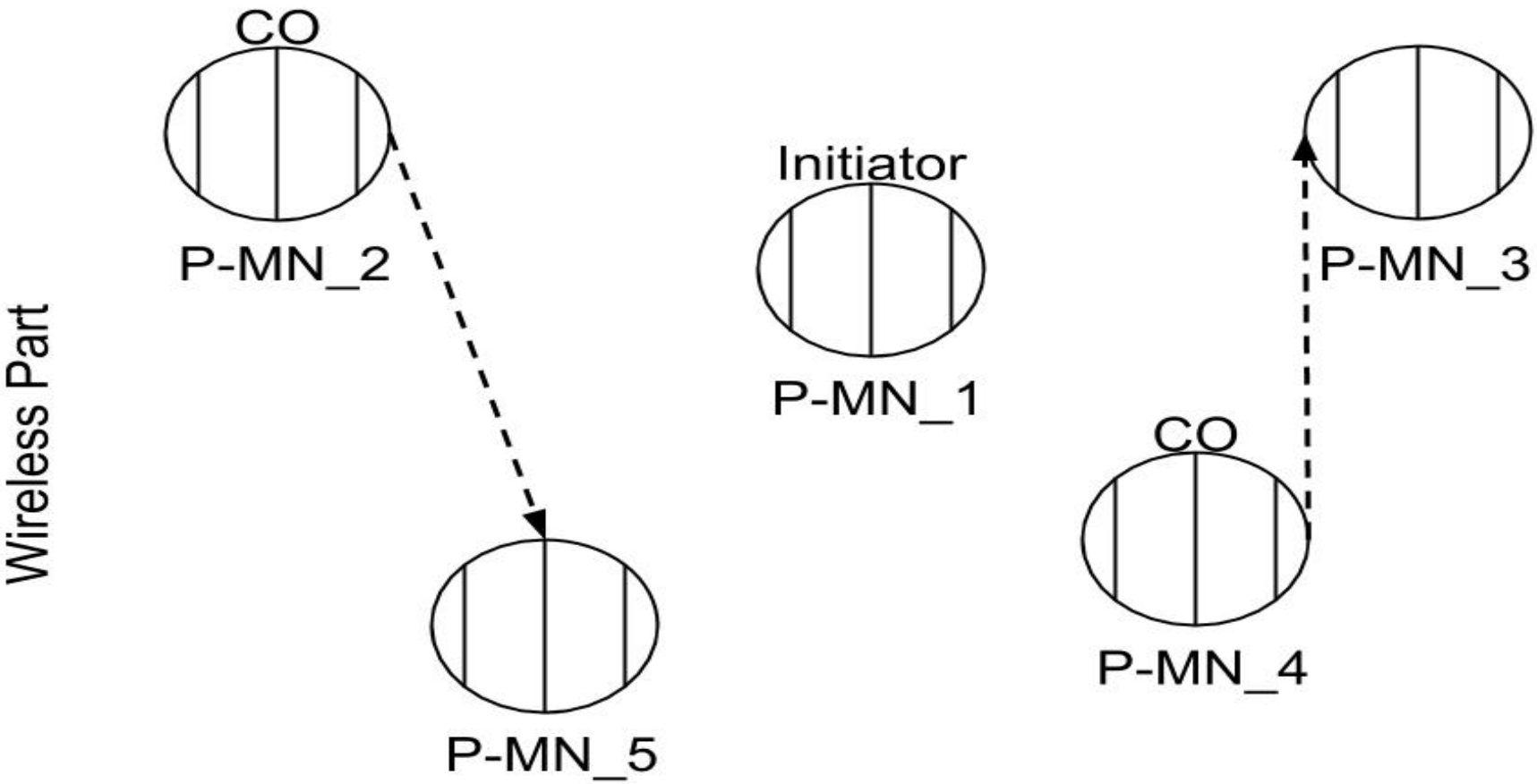

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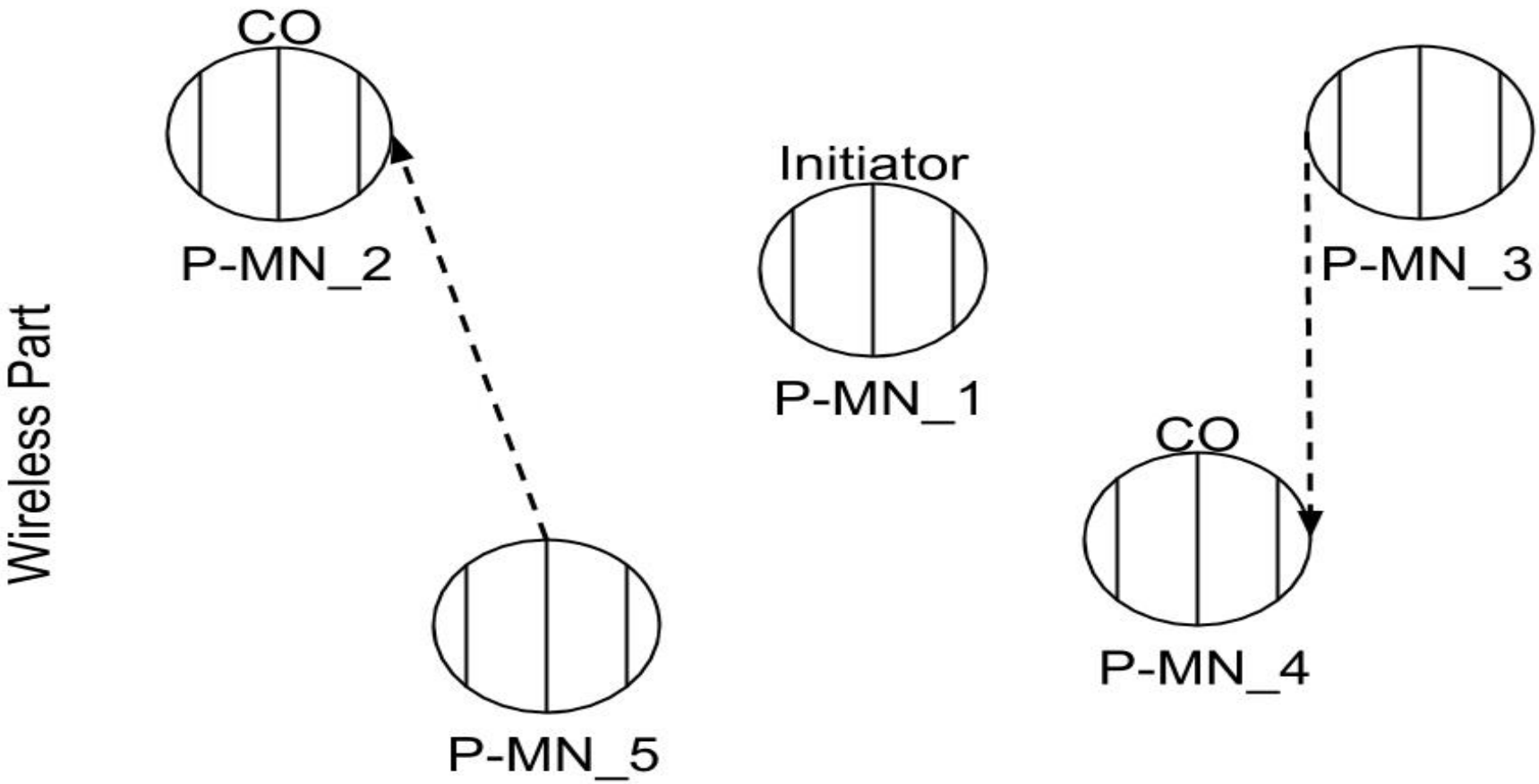

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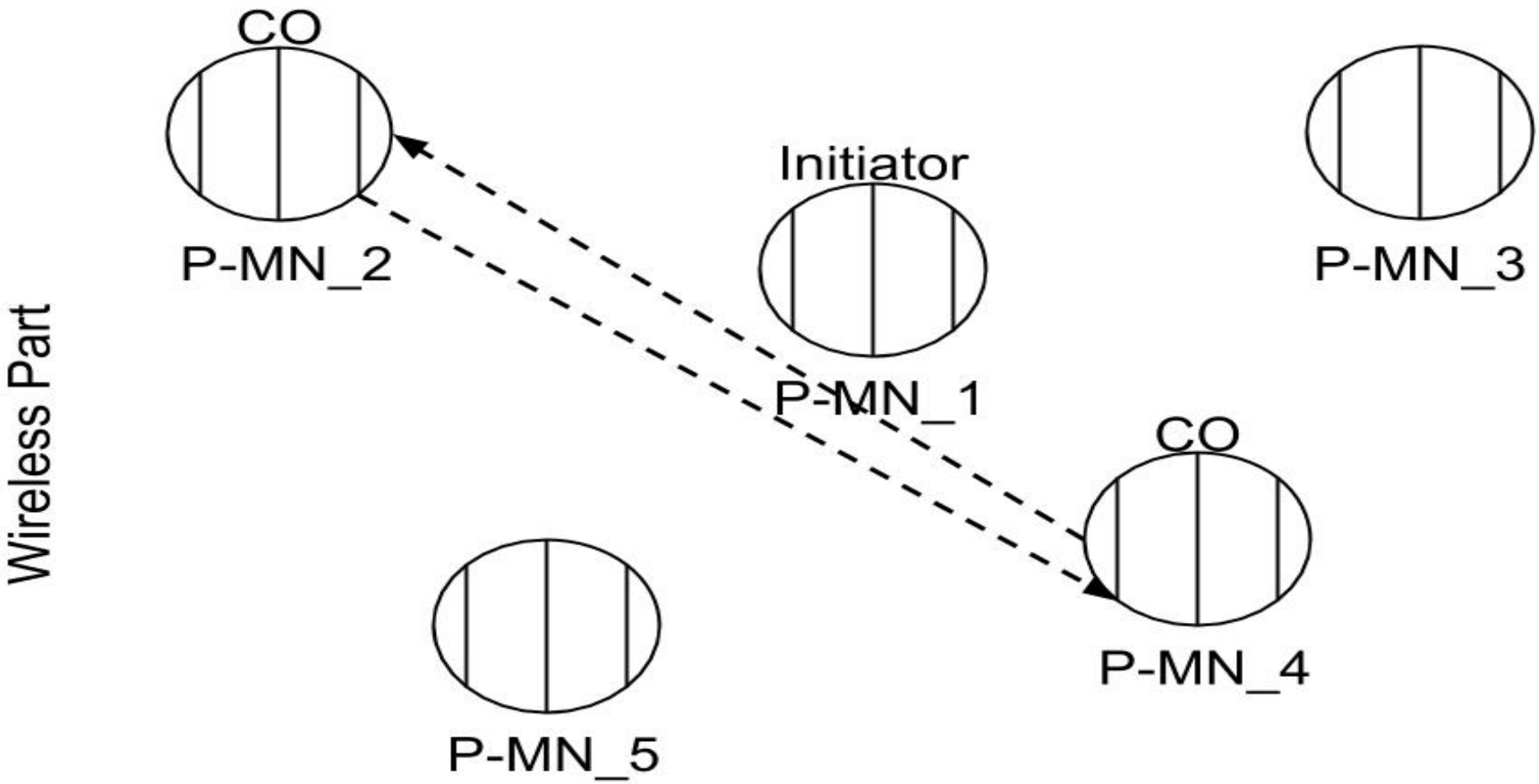

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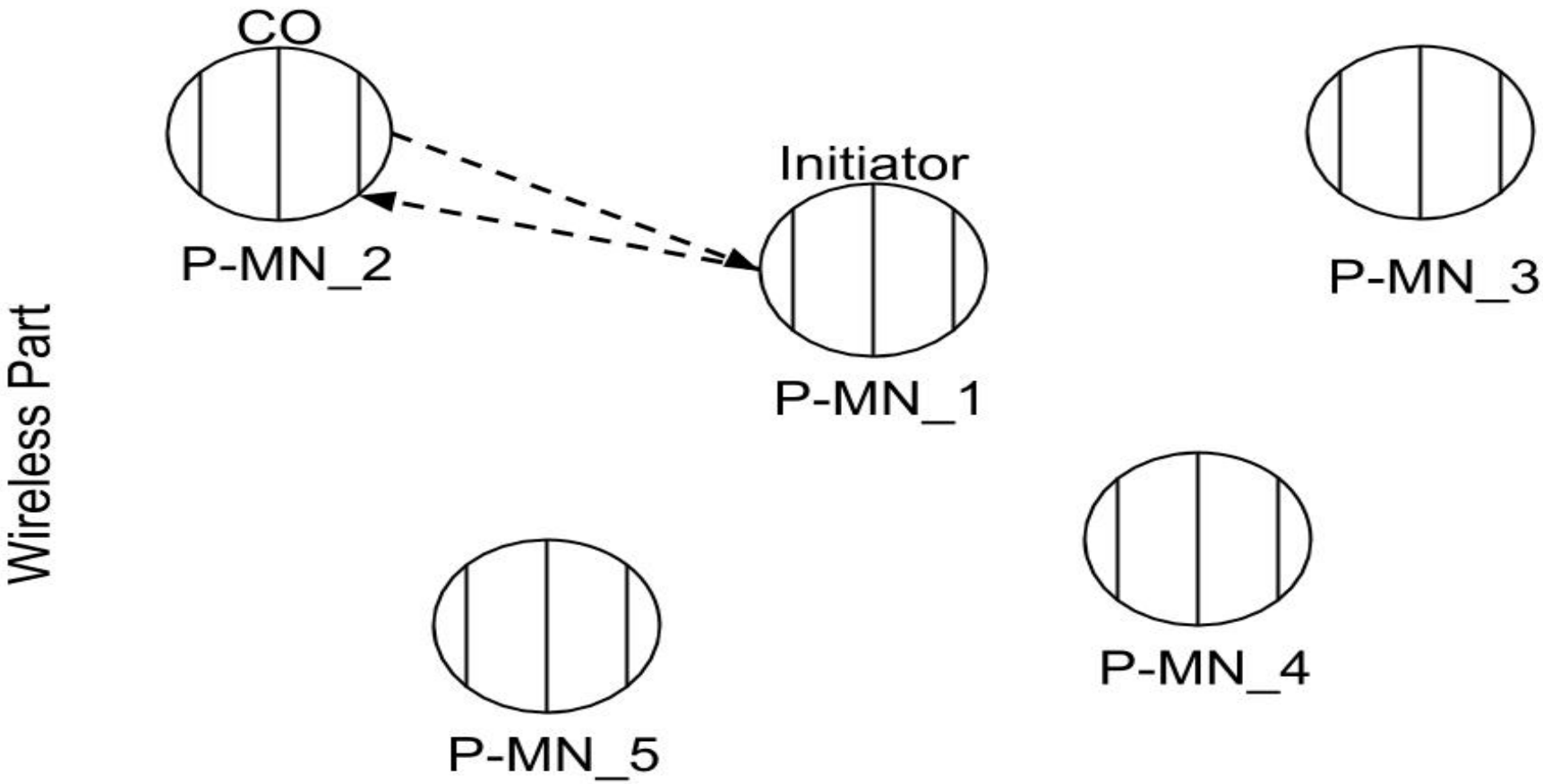

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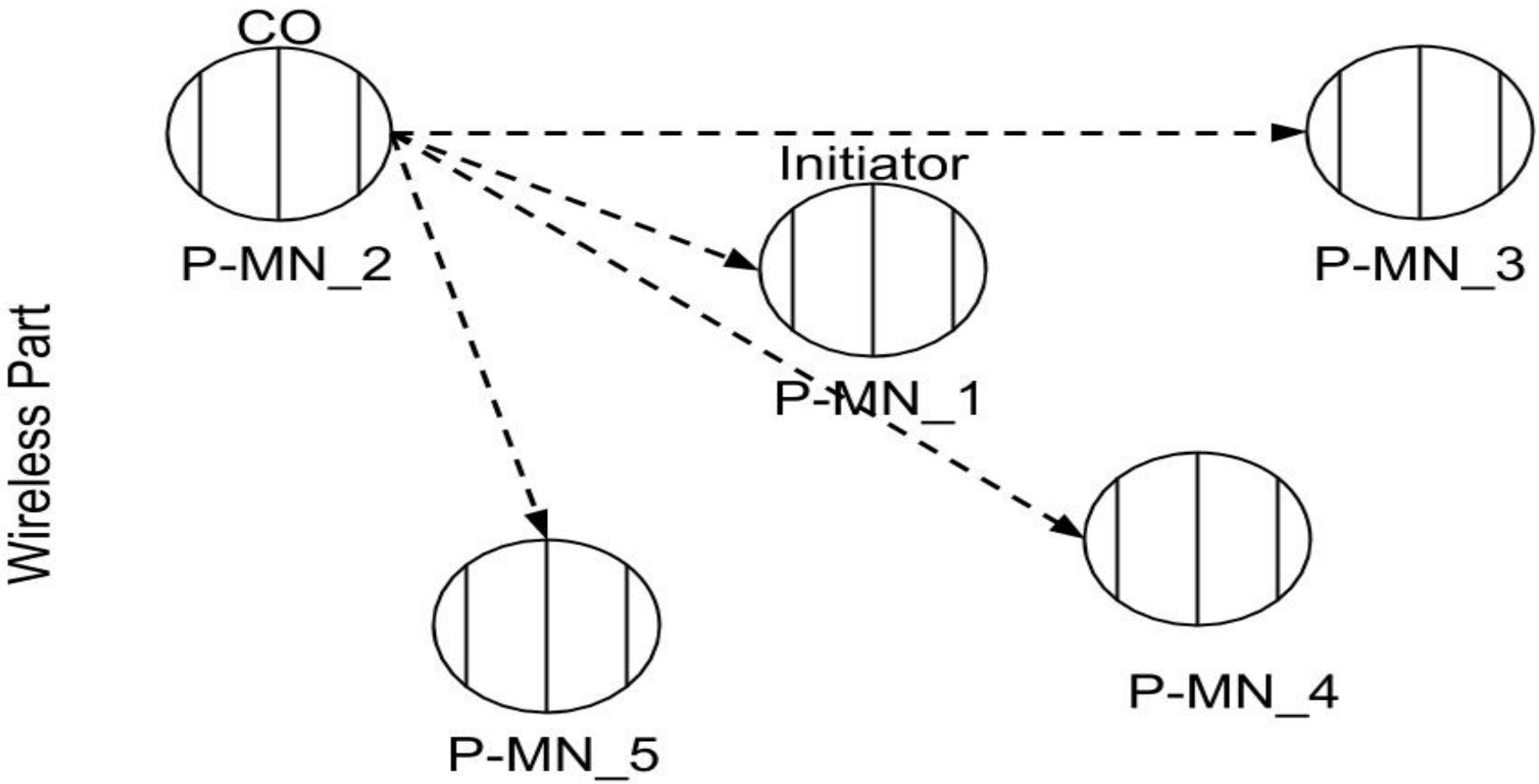

ParTAC: Results

Simulation Settings

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Simulation Settings

Parameter	Values
Geographical area	$2km$ x $2km$
Communication range	$250m$
Mobility models	Random Waypoint (RWP), RPGM
Node speed	LOW uniform in [0.5, 1.5] m/s MEDIUM uniform in [3, 10] m/s HIGH uniform in [10, 25] m/s
#Nodes	$\in$ [20,200] for Random Waypoint $\in$ [60,380] for RPGM
#COs	$\in \{2,3,4,7,10\}$
#P-MNs	10
lifetime	$\in \{60,120,300,900\}$ s

Table 2 [2]

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- Commit rate increases in both mobility models

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- Commit rate is lowered when the amount of partitioning increases

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- Commit rate increases in both mobility models
- Commit rate is lowered when the amount of partitioning increases
- Decision time decreases as number of MNs increase in some cases

Outline

GMTC

GMTC

Goal of GMTC:

- Improve transactions in a hybrid environment

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Why ParTAC and FT-PPTC fail in this environment:

- ParTAC very inefficient in environments with infrastructure
- Transactions may not involve any infrastructure so FT-PPTC won't work

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- Improve transactions in a hybrid environment

Why ParTAC and FT-PPTC fail in this environment:

- ParTAC very inefficient in environments with infrastructure
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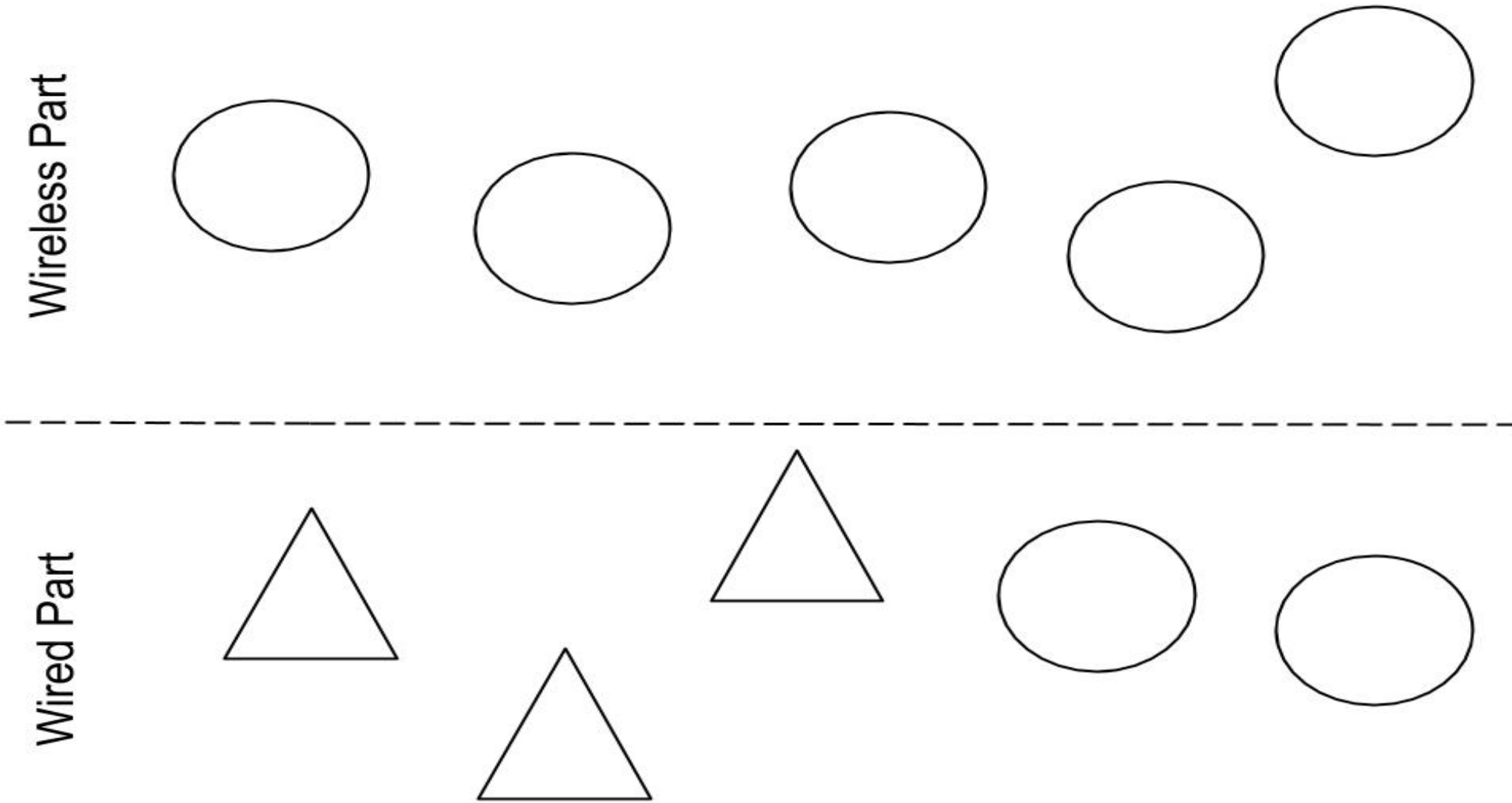
Improving transactions is accomplished by:

- Combining ParTAC and FT-PPTC
- Reducing resource blocking time
- Reduce transaction decision time

GMTC: Continued



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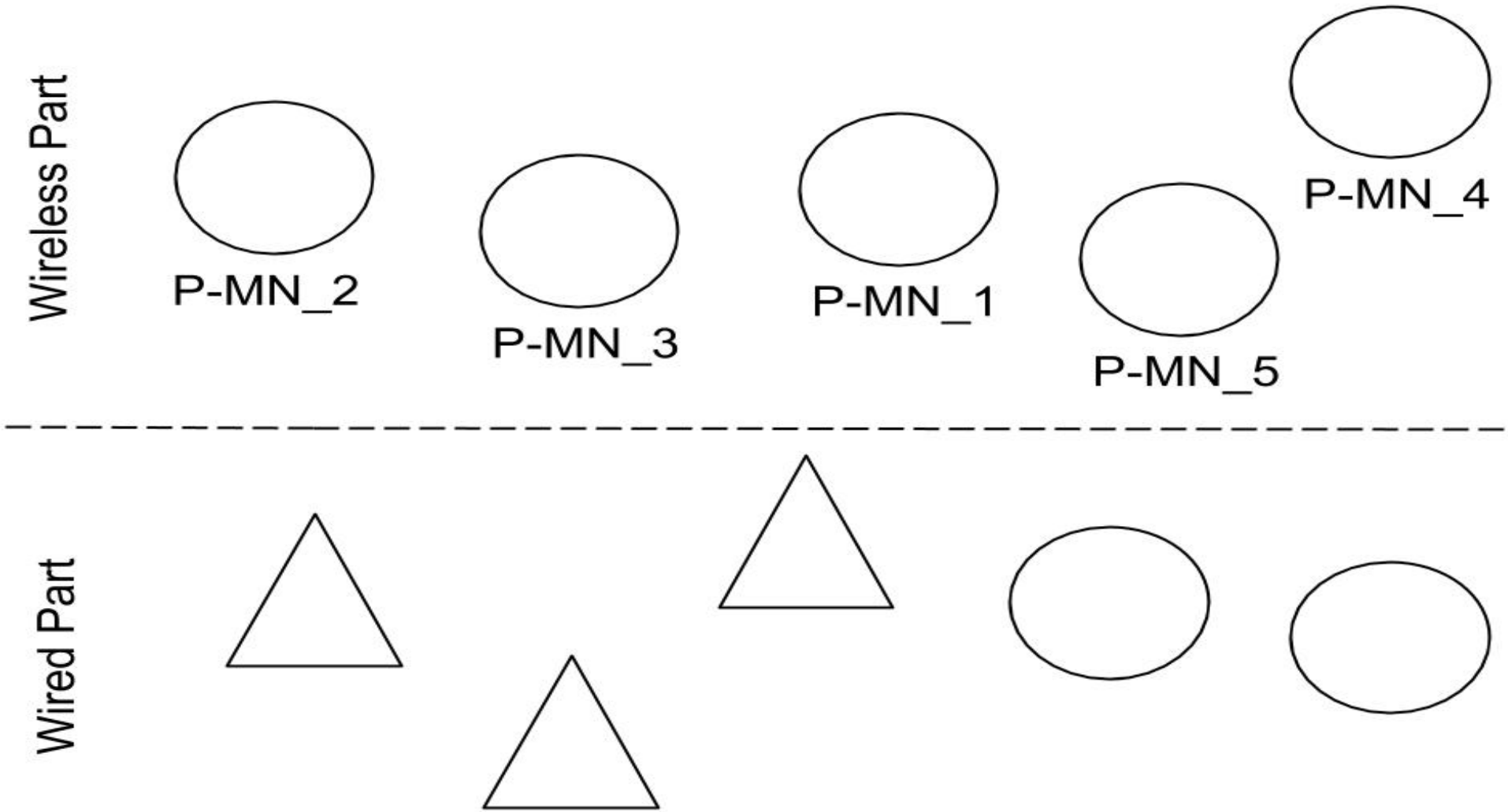

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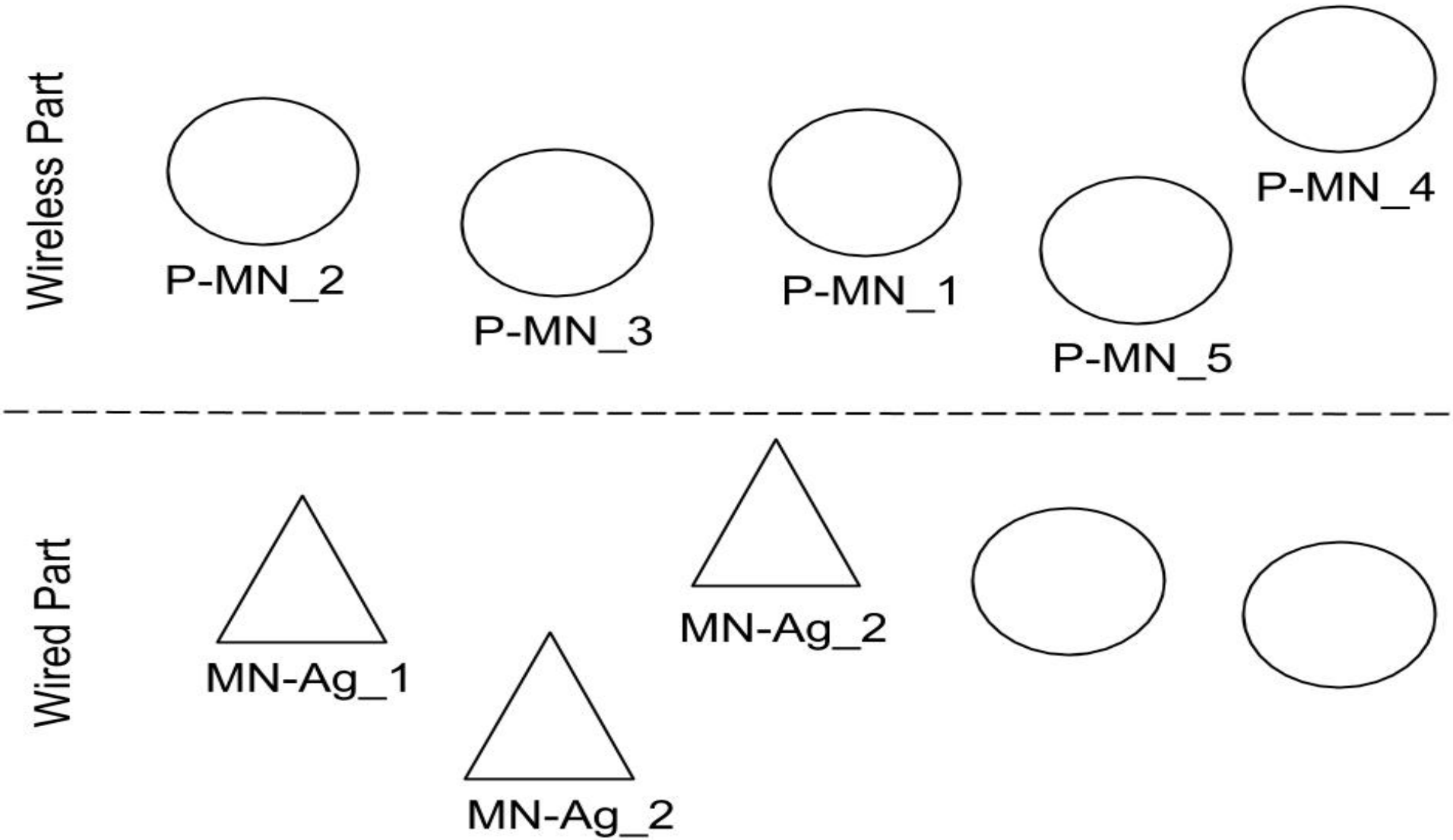

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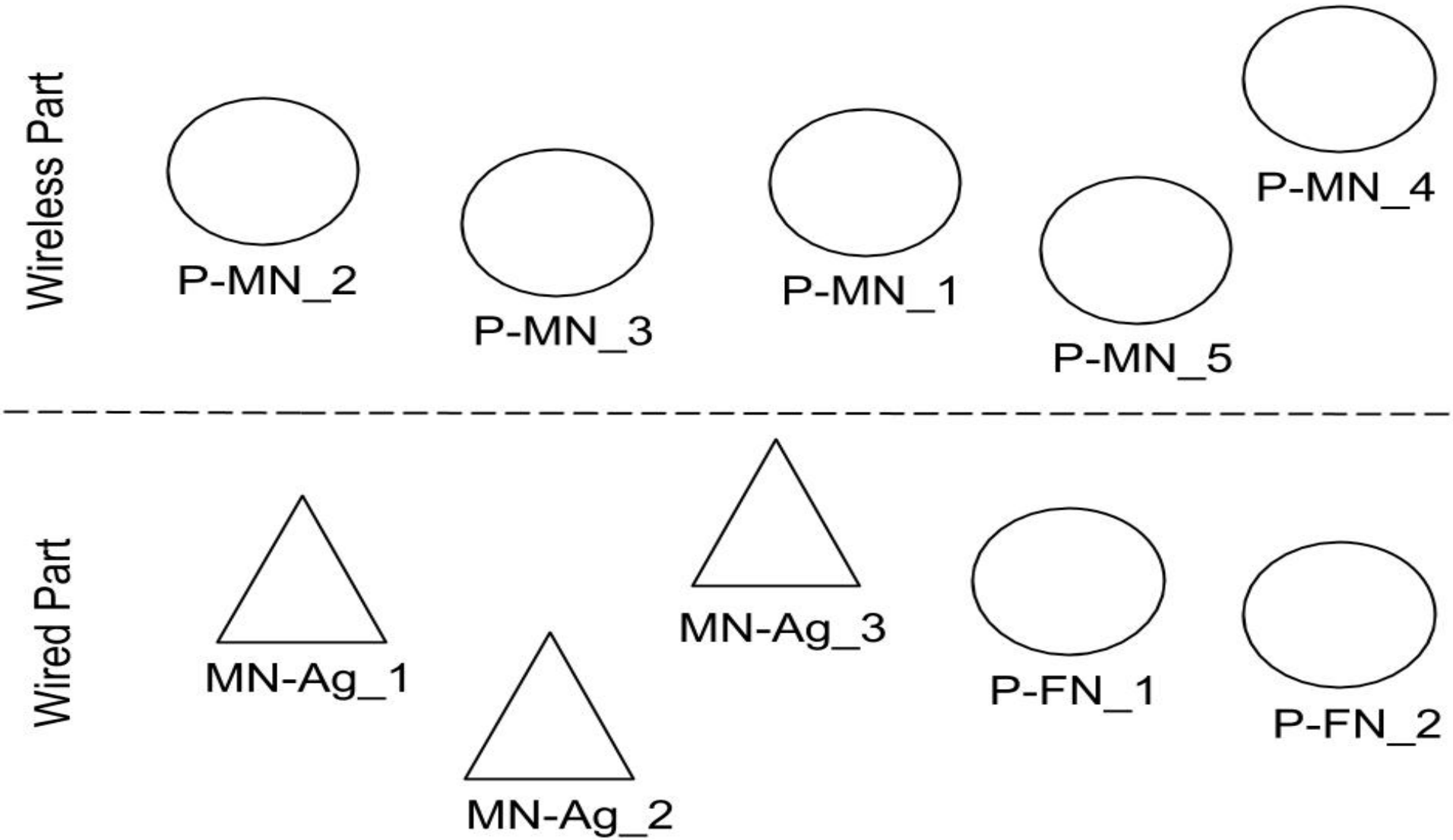

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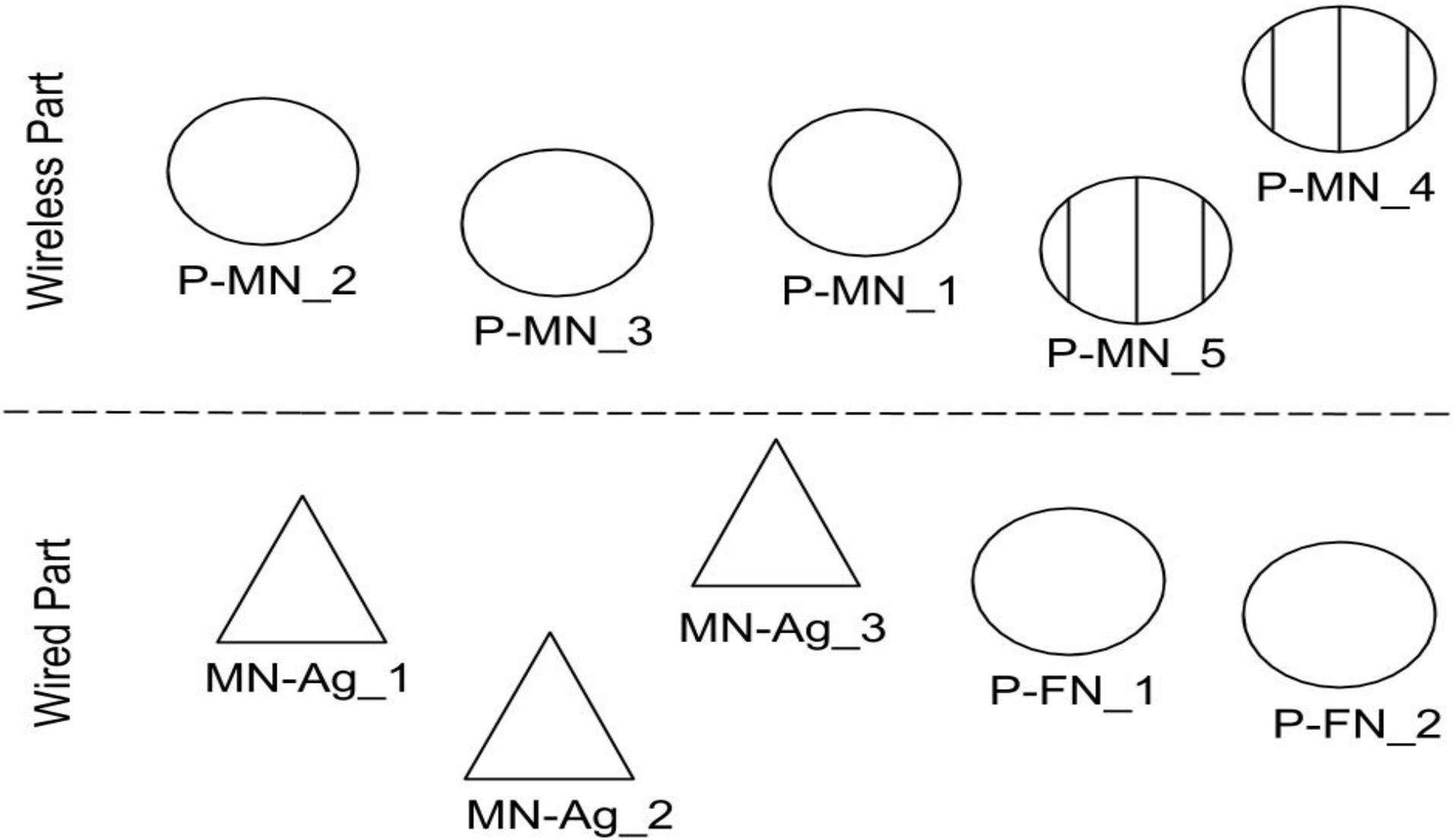

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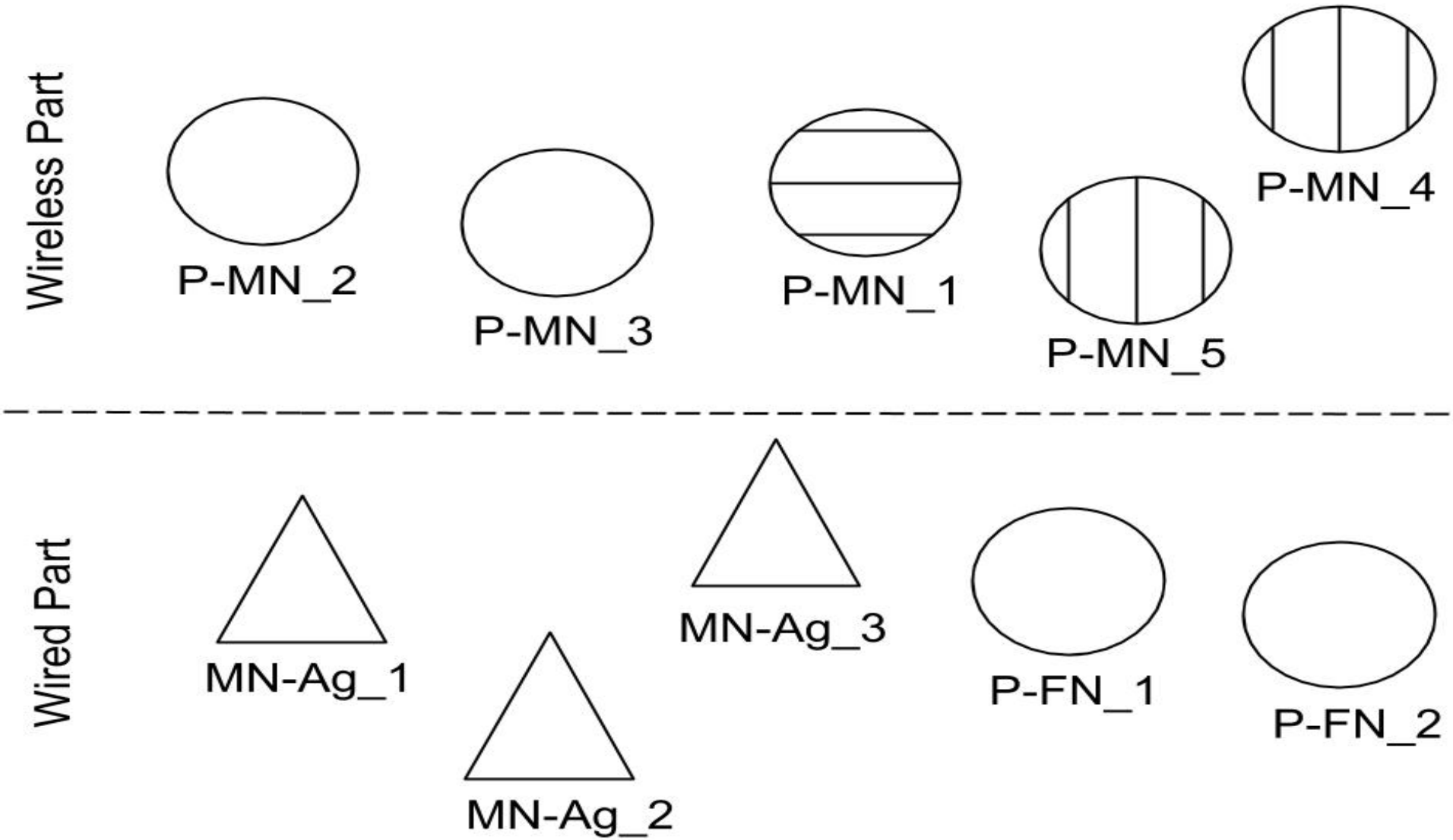

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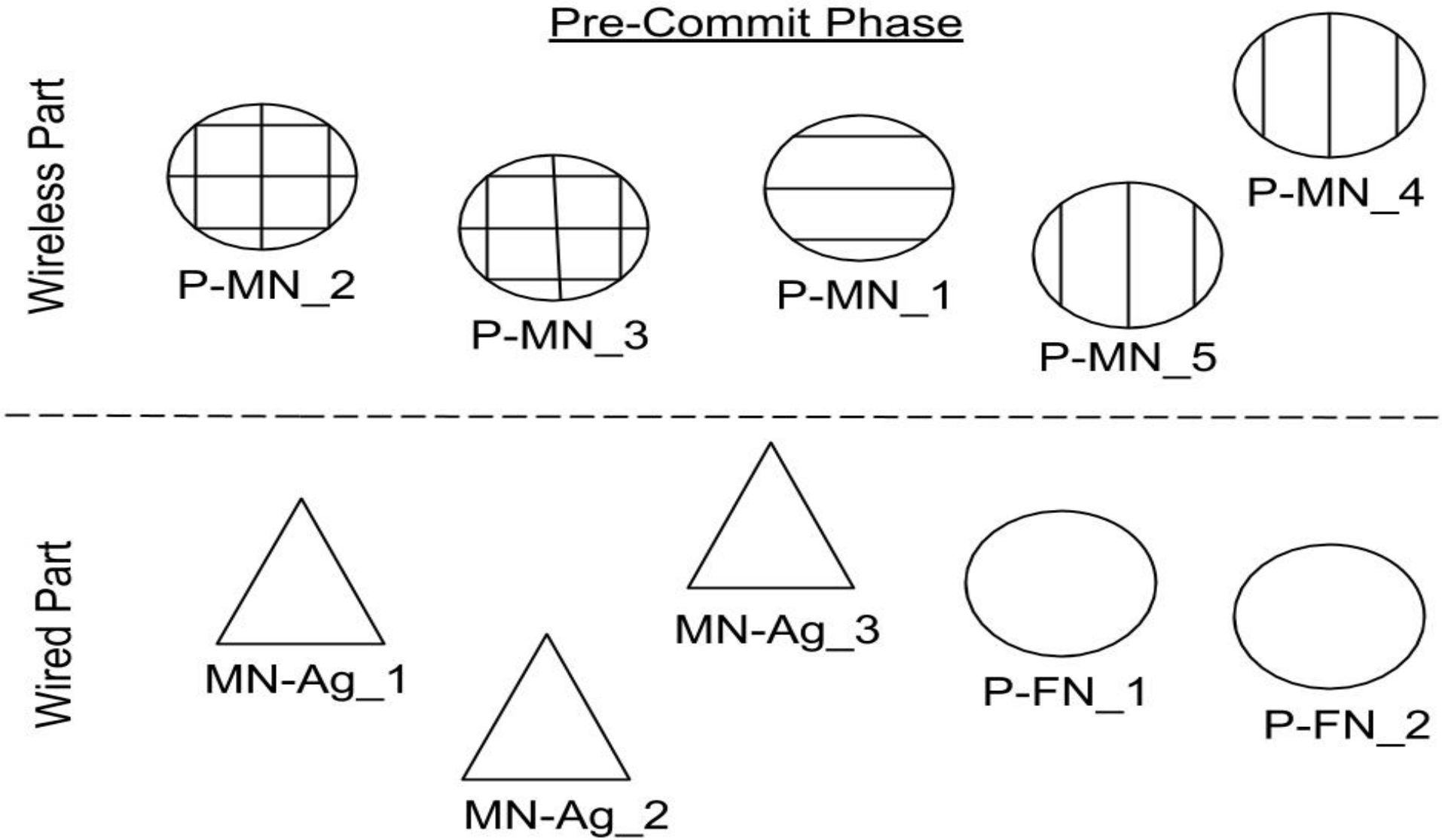

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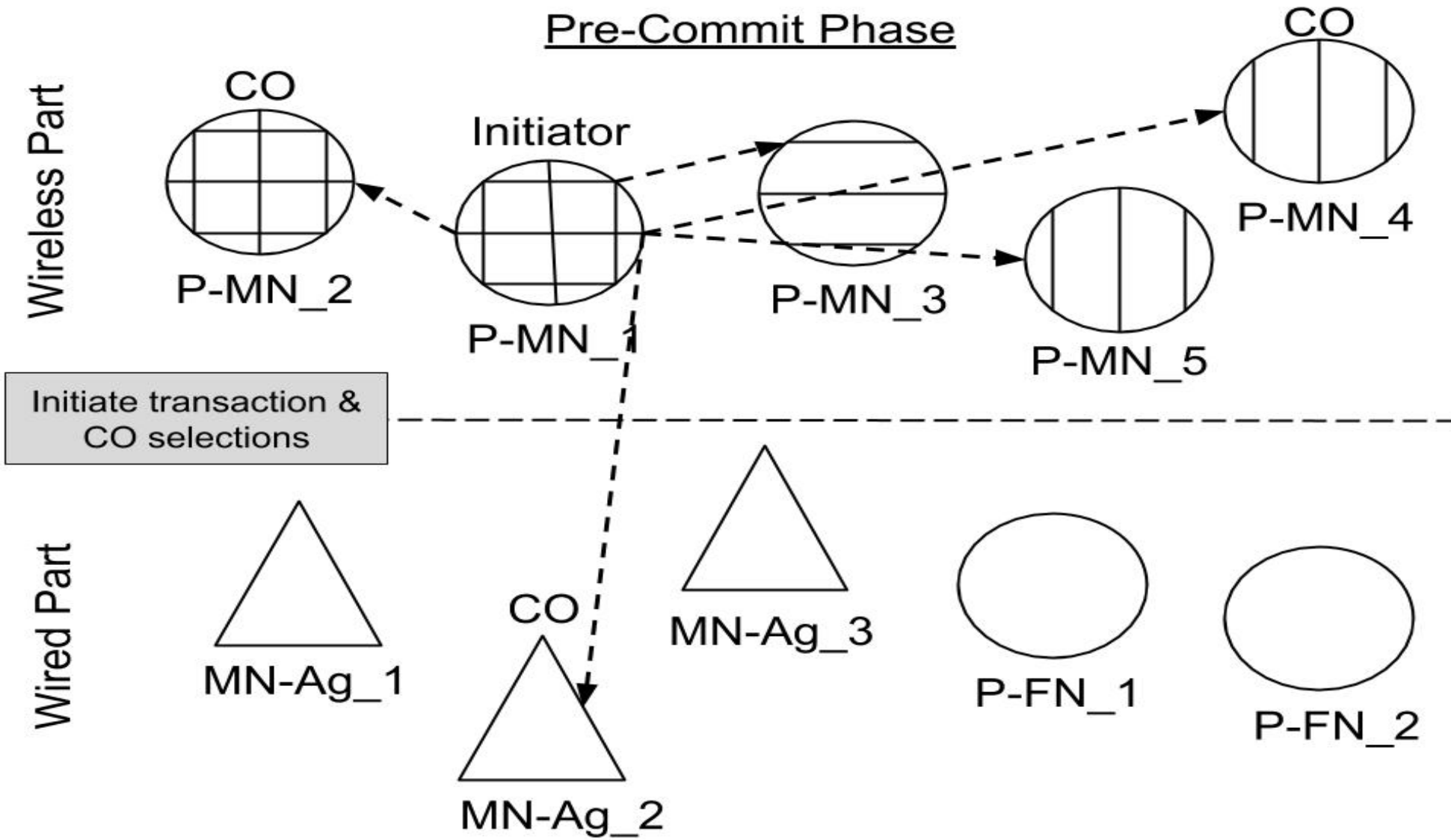

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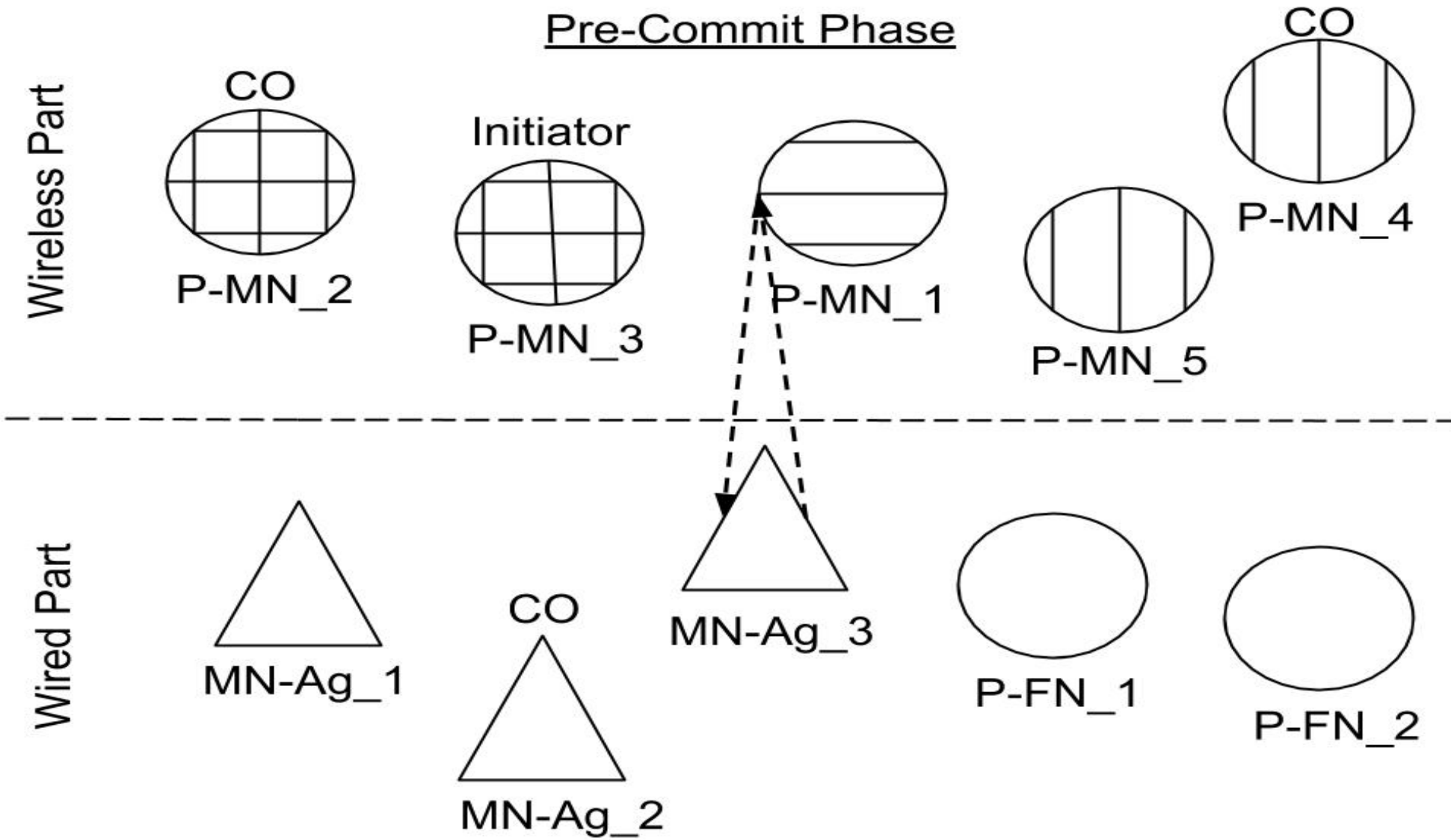

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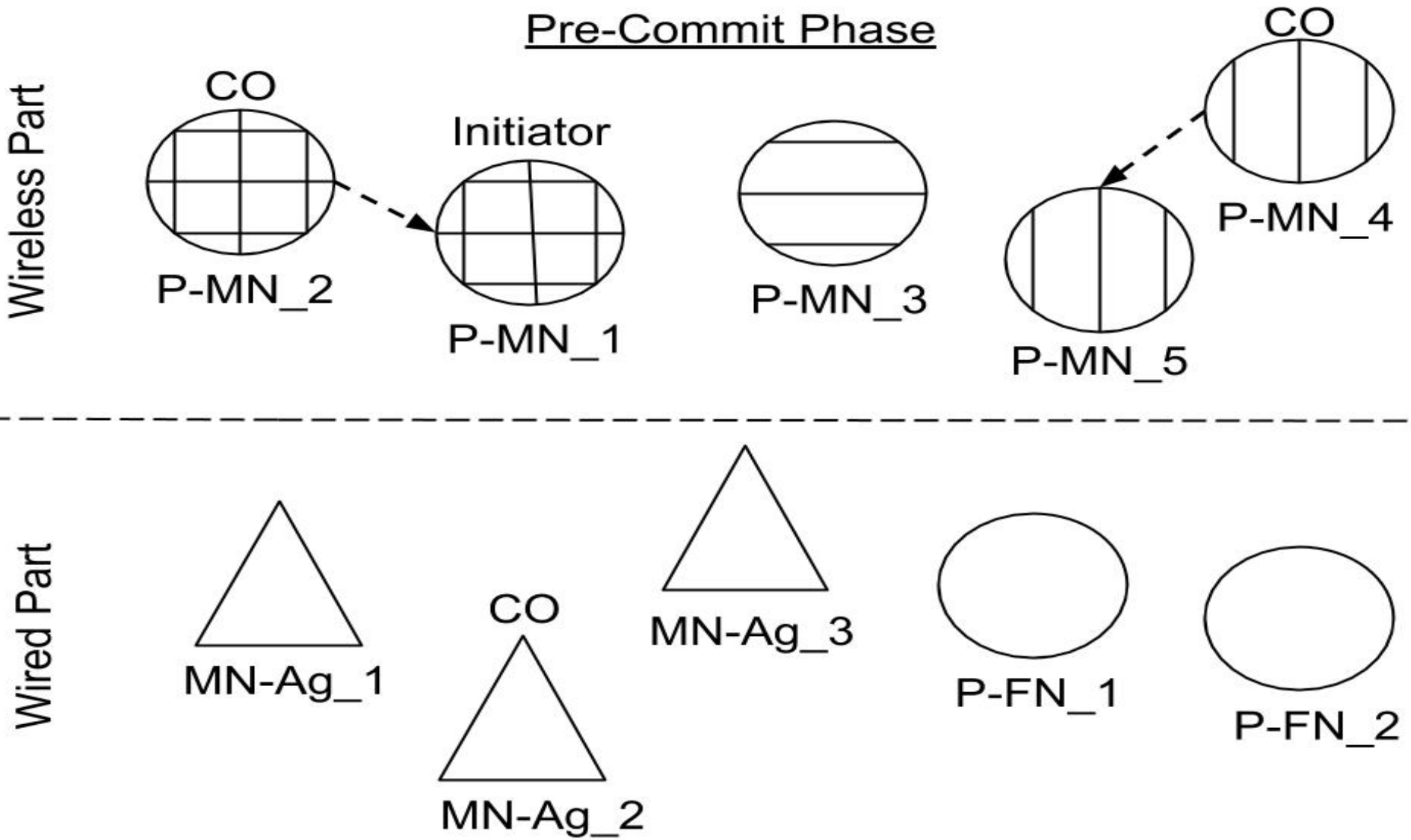

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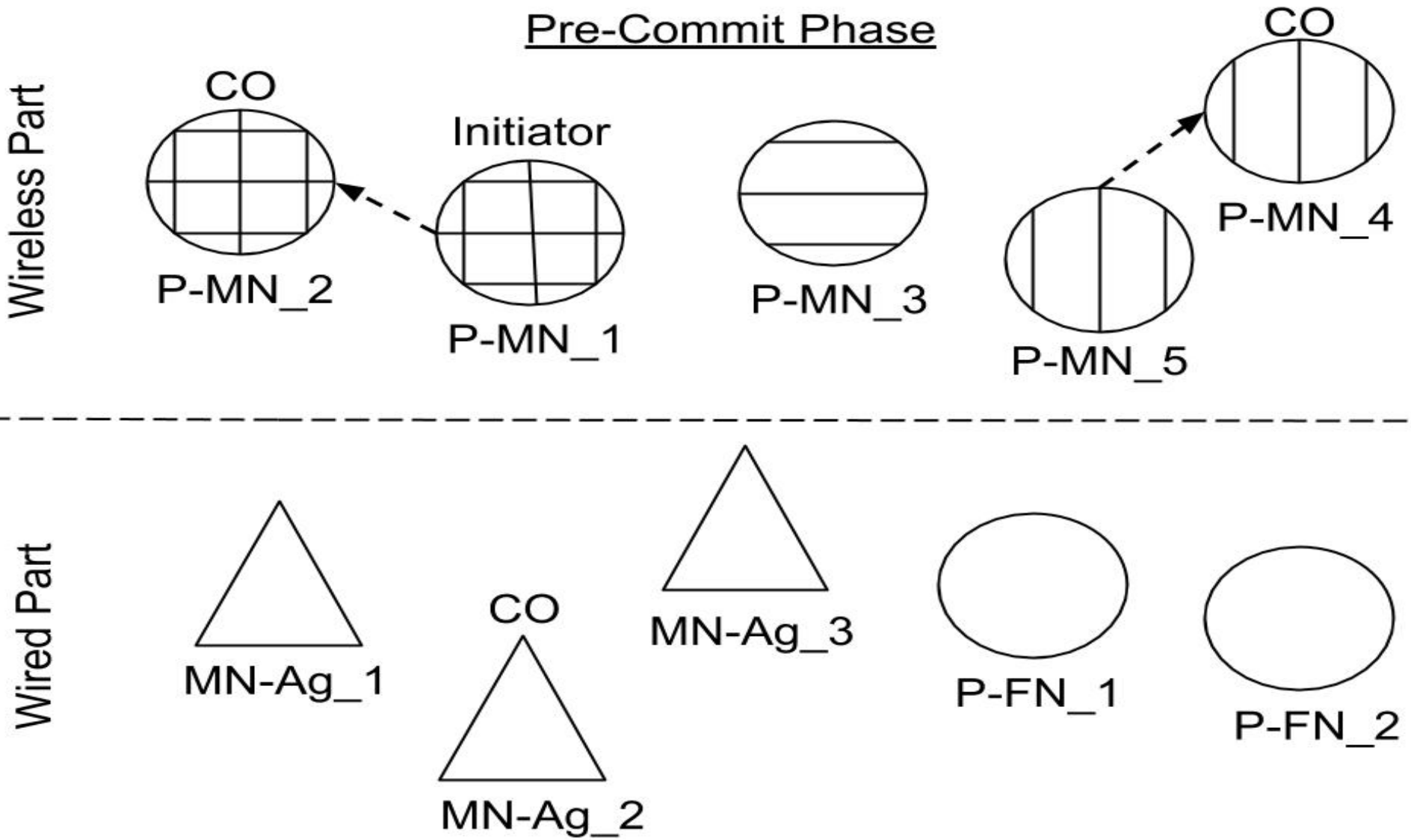

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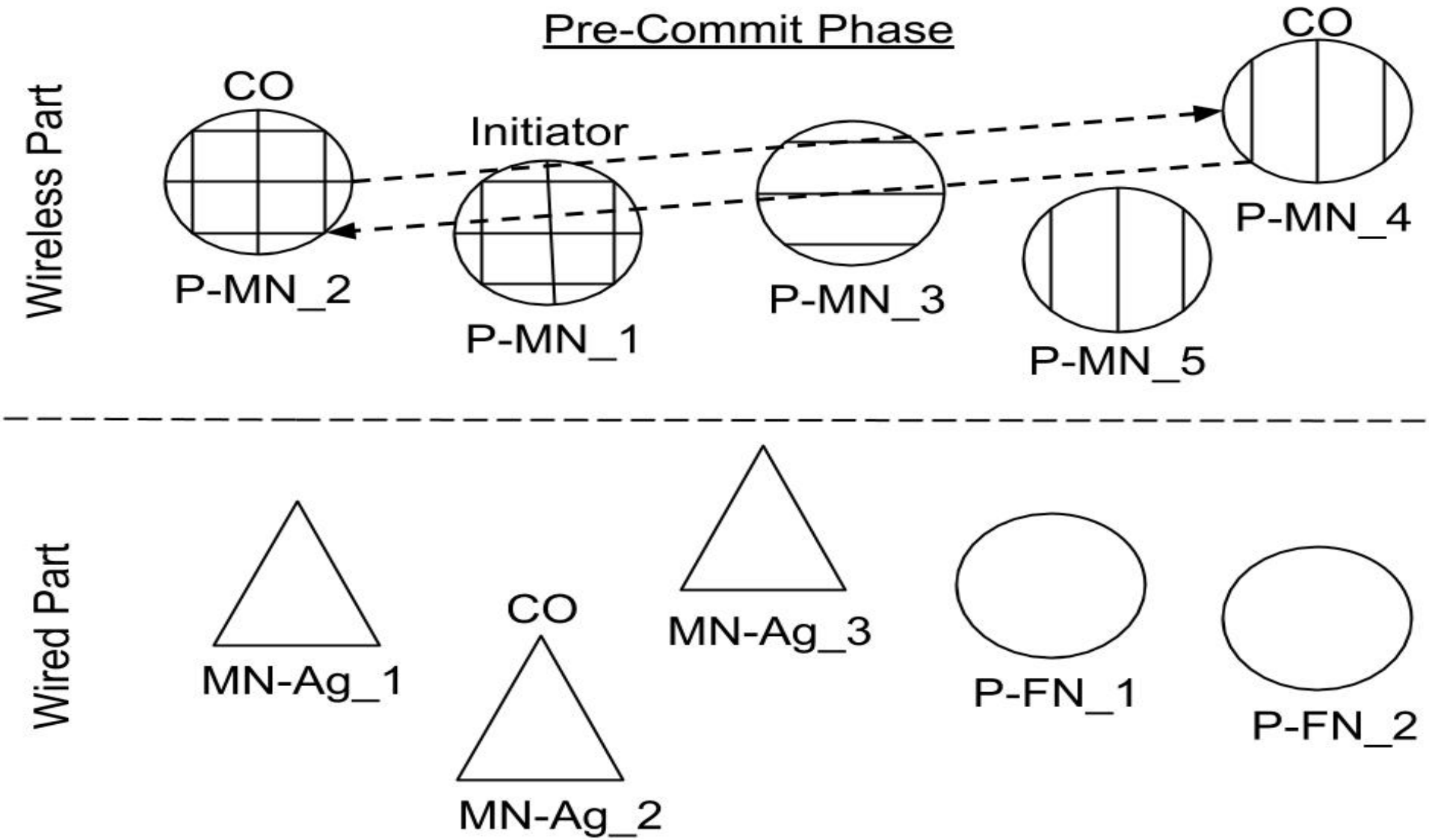

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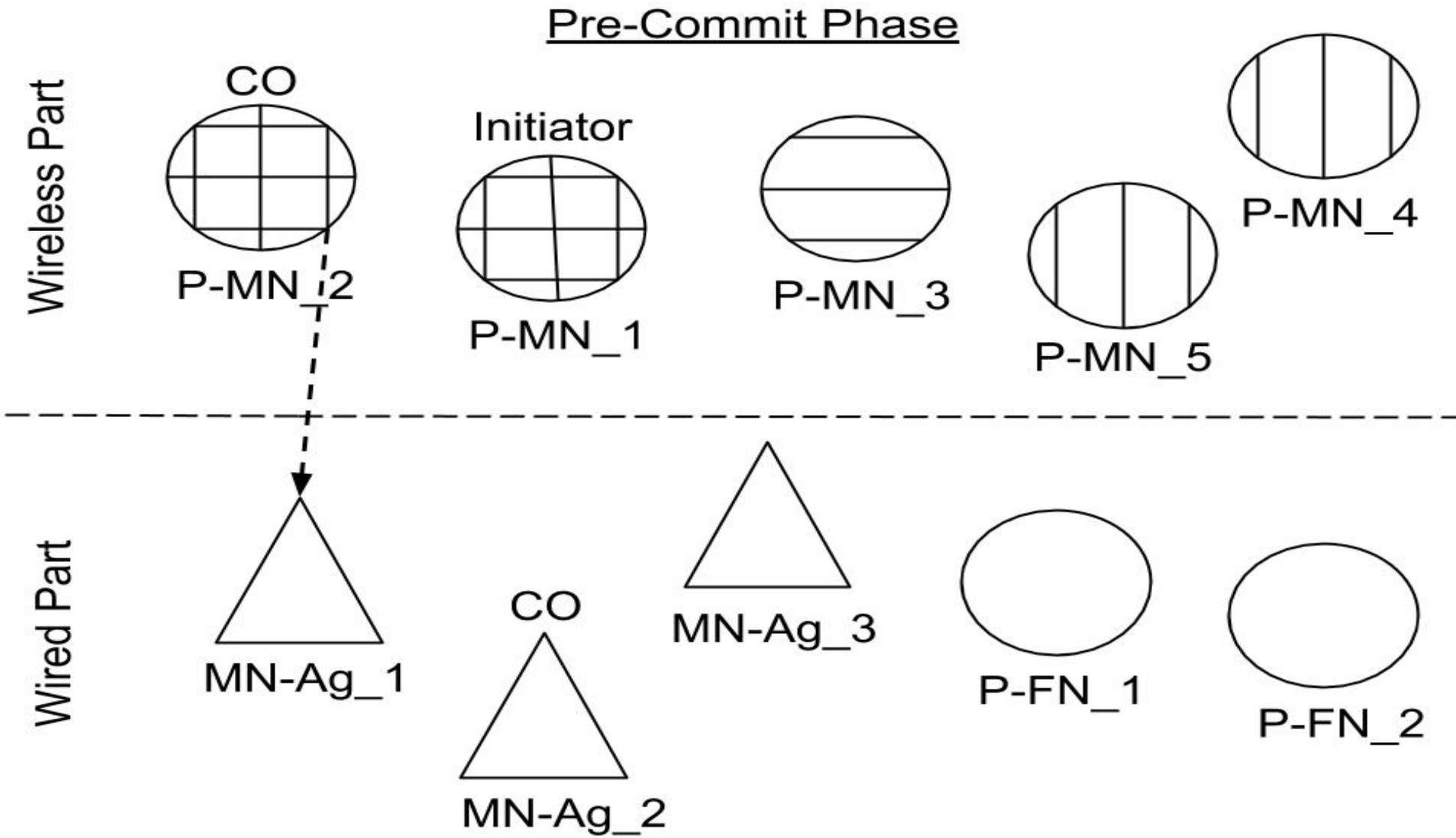

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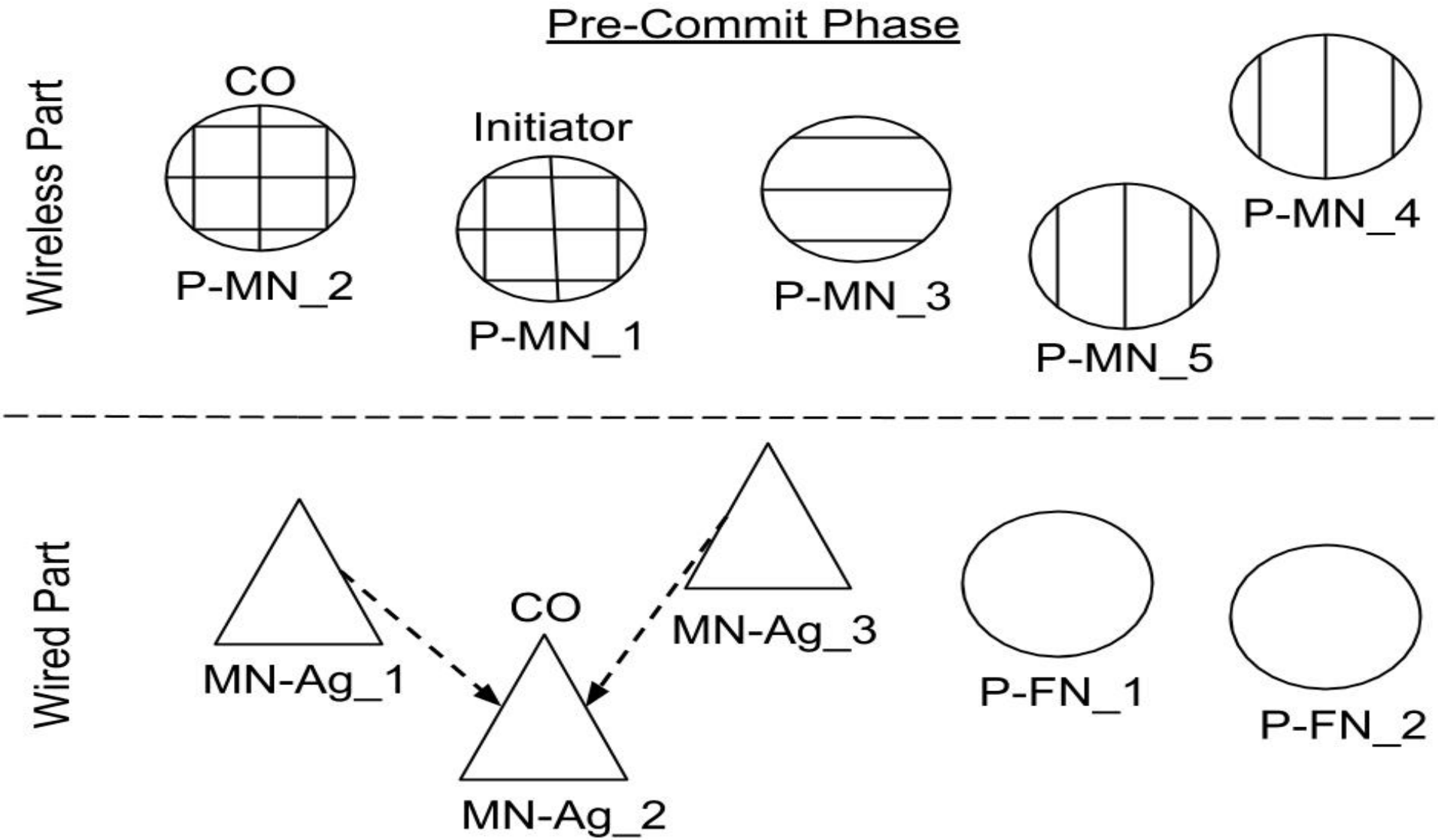

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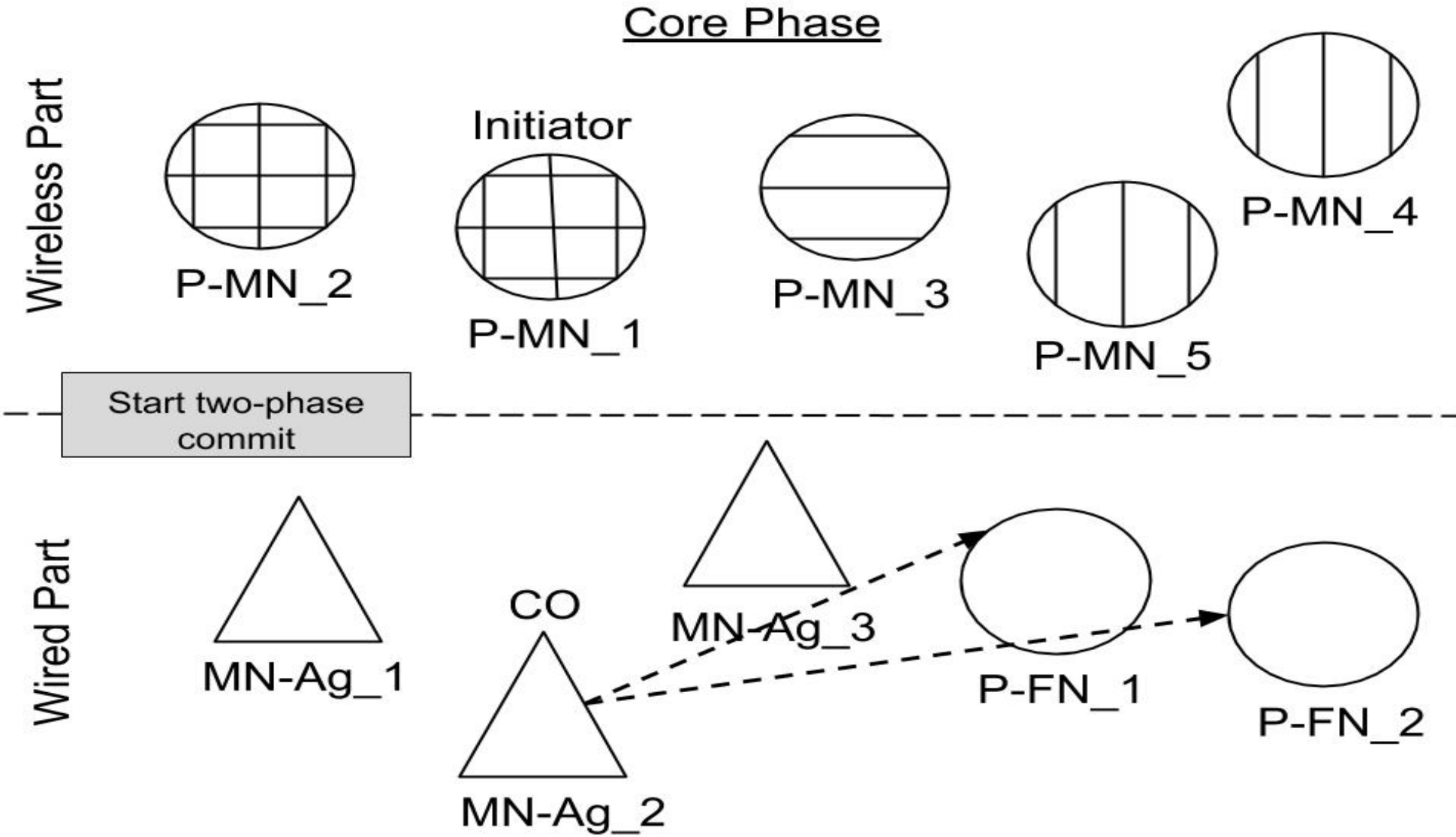

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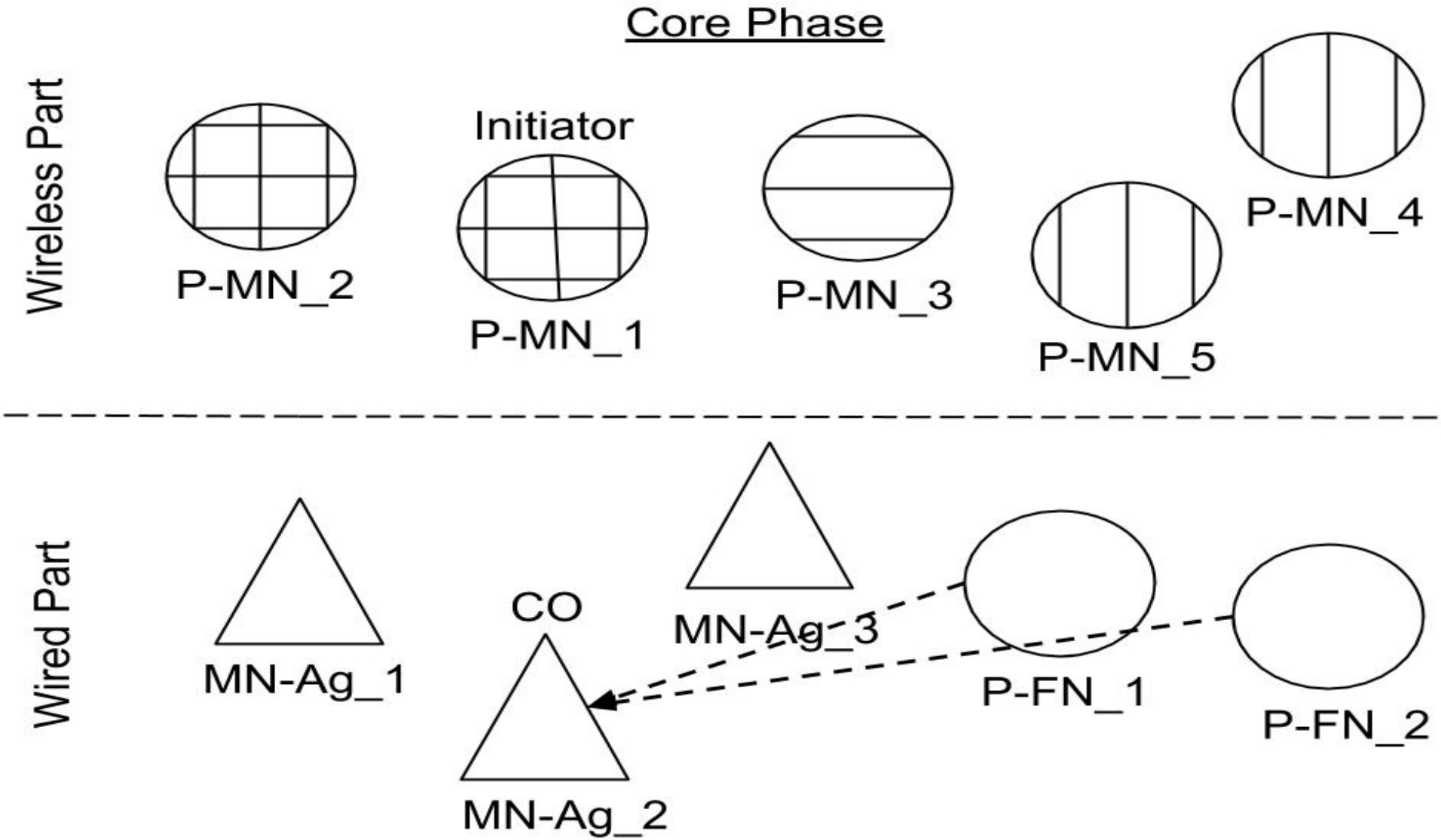

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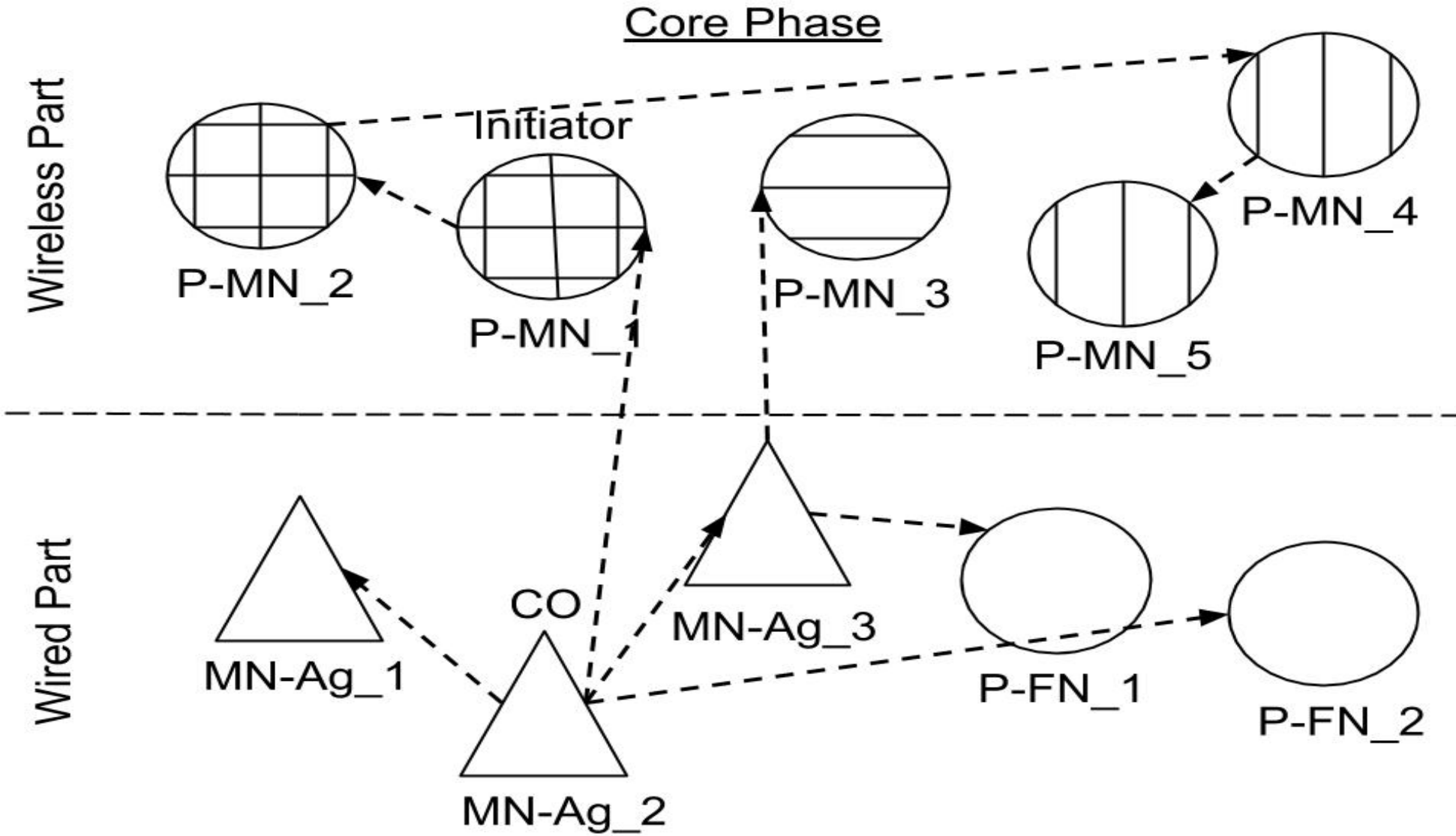

Results

Simulation Settings

Parameter	**Value(s)**
Geographical area	$2km$ x $2km$
Communication range	$250m$
Mobility model	Random Waypoint (RWP)
Node speed	uniform in [0.5, 1.5] m/s
# Nodes	$\in$ [20,200]
# Pre-selected COs	$\in \{3,5,10\}$
# P-MNs	10
Lifetime	$\in \{60s,120s,300s\}$

Table 3 [4]

Results

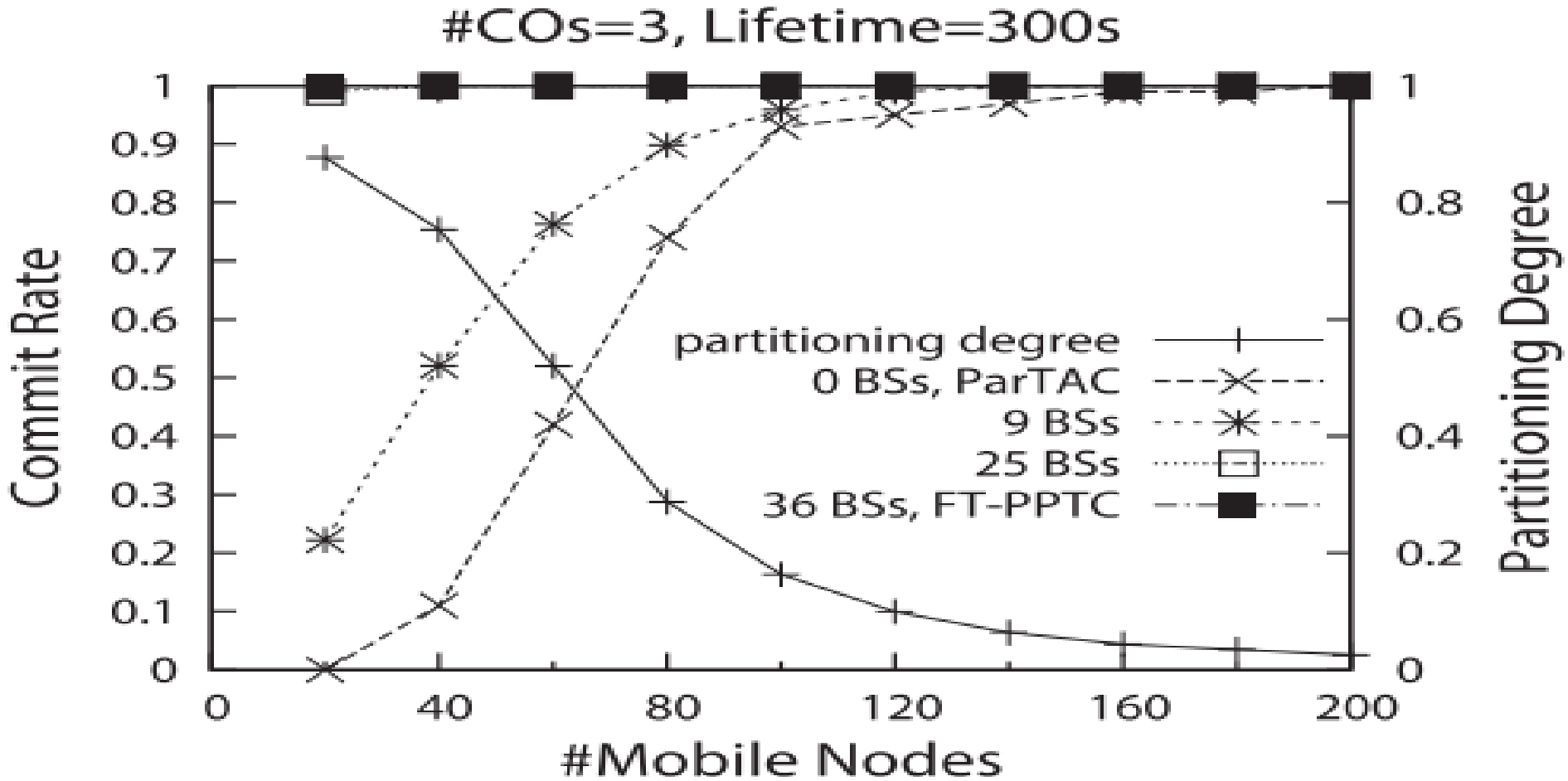

Figure 3 [4]

Results

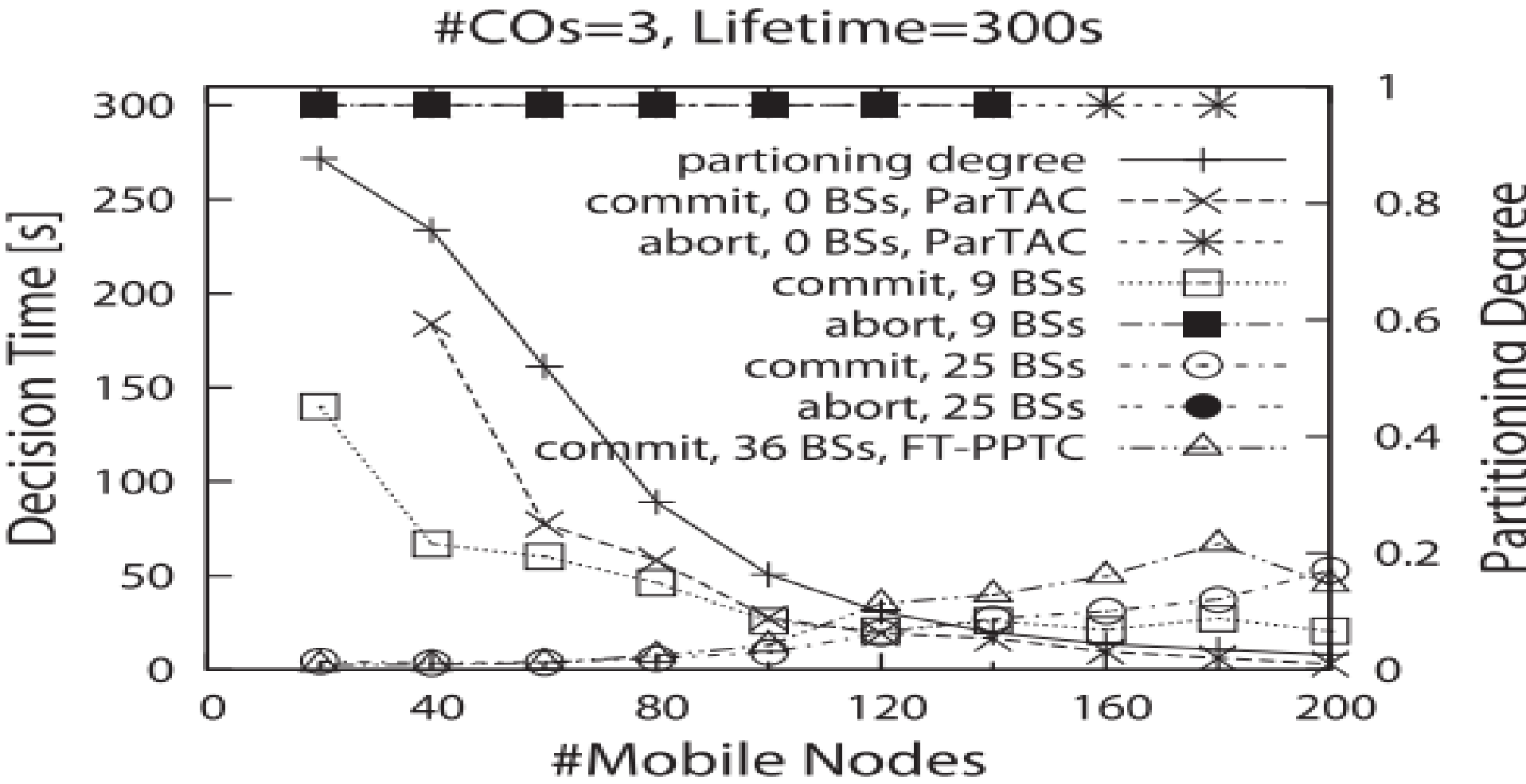

Figure 4 [4]

Results: Conclusion

Results: Conclusion

- Commit rate increased

Results: Conclusion

- Commit rate increased
- Decision time reduced in some cases

Outline

Conclusion

Conclusion

- FT-PPTC

Conclusion

- FT-PPTC
- ParTAC

Conclusion

- FT-PPTC
- ParTAC
- GMTC

Acknowledgements

I would like to thank KK, Elena Machkasova, and Thomas Hagen for helping me with my senior seminar.

Questions??????

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