Prevention of C/C++ Pointer Vulnerability

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Background Information

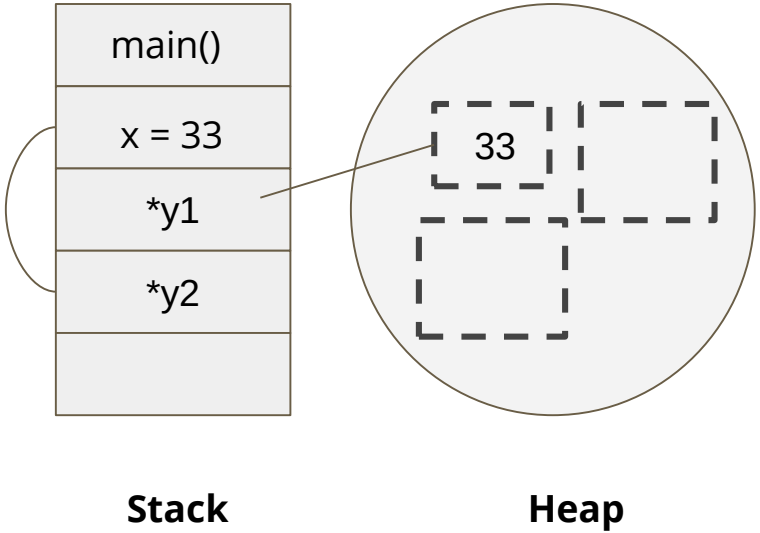
Memory Allocation of C/C++ Languages

- Dynamic memory allocation
- Stack & Heap
- Basic procedures: malloc() and free()
- Invention of C/C++: 1978 & 1980s

Pointer

- Address locator of C/C++
- y1 & y2 are pointers

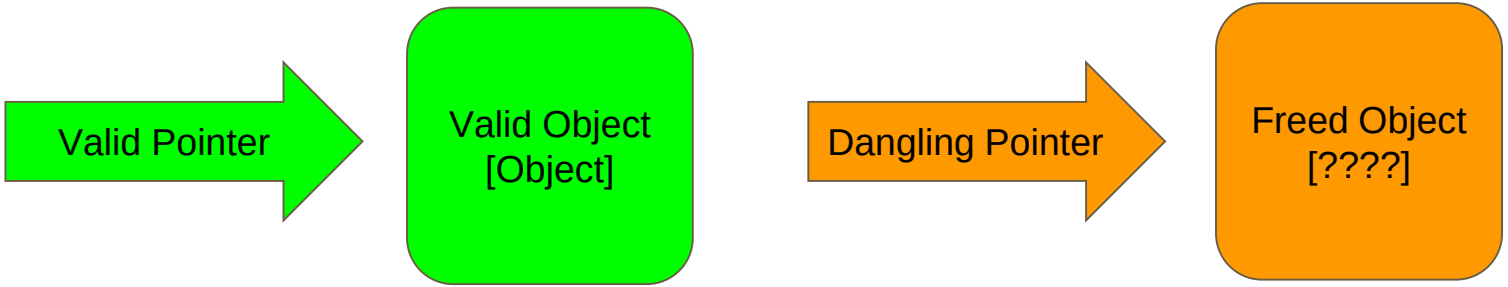
Actual values of y1 will be like 0x7fffa057dd4



Pointer Attack Scenarios

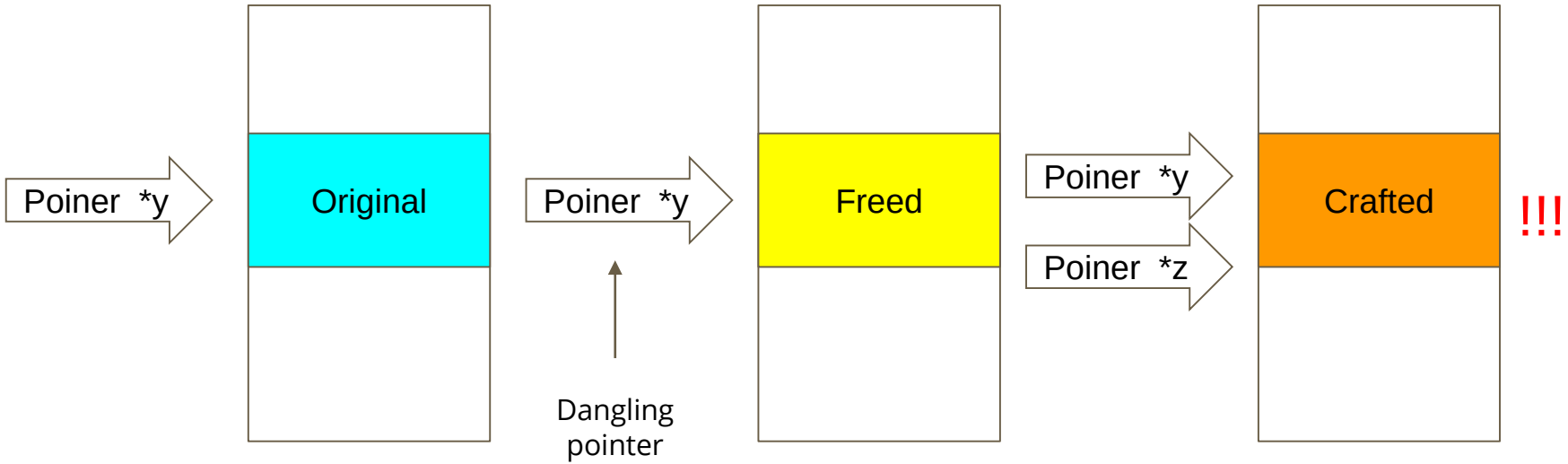
Use-After-Free Attack (UAF):

- Dangling pointer
- Reallocation to attacker-controlled data



Pointer Attack Scenarios

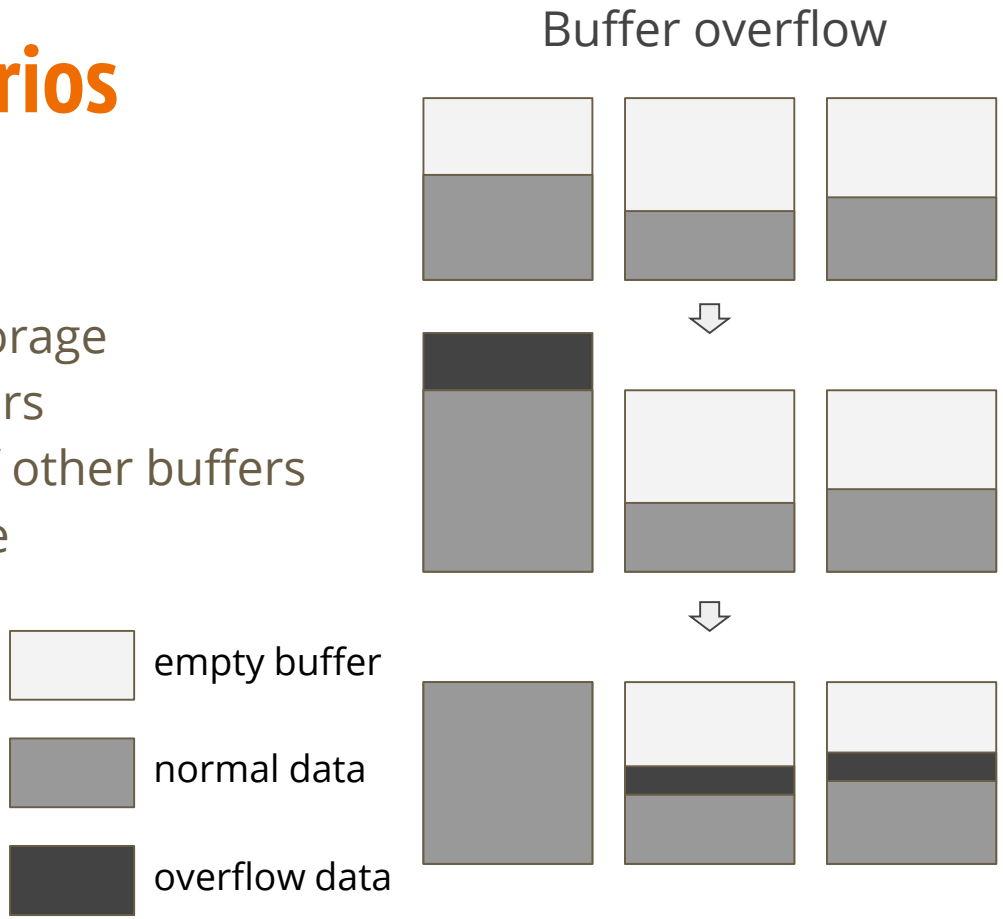
Use-After-Free Attack (UAF):



Pointer Attack Scenarios

Buffer Overflow Attack:

- Buffer -- temporary data storage
- Data leak out to other buffers
- Corrupt & overwrite data of other buffers
- Inplant harmful data & code



Type-after-Type (TAT) Memory Reuse

Type Specification for Memory

- Prevents attackers take of advantage of dangling pointers
- Lower resource cost comparing the existing methods
- Heap site of specification
- Stack site of specification

Type-after-Type (TAT) Memory Reuse

Type Specification for Memory

On stack:

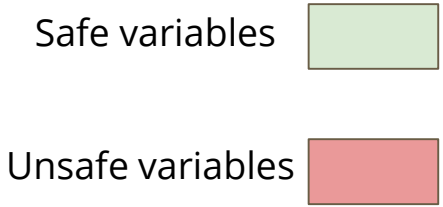
- Safe variables:

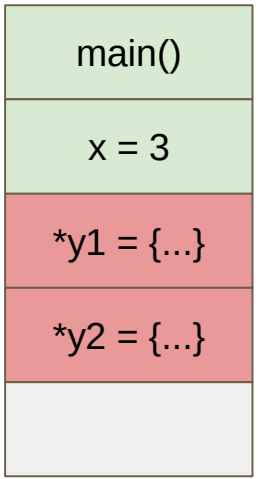
  function names,

  global / local variables

- Unsafe variables:

  pointers





Type-after-Type (TAT) Memory Reuse

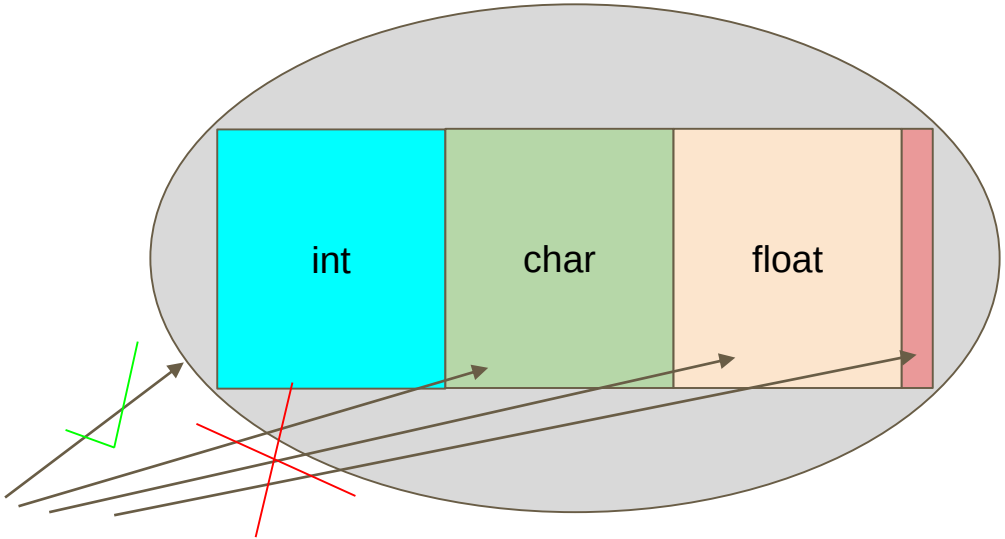
Type Specification for Memory

On heap:

*x = 20

free(x)

*x = ??



Available memory on heap

Machine-Learning-Guided Detection

Static Use-After-Free Vulnerability Detector

Focus on large scale program and reducing false detection

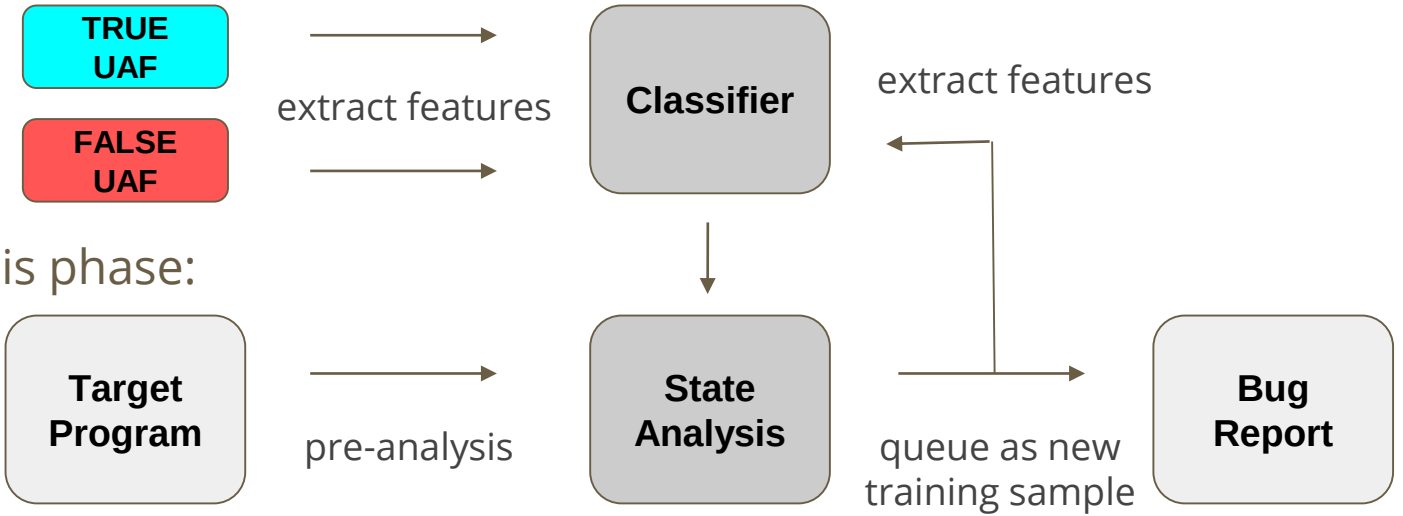
Features of the samples:

- Type information (e.g., global, array and struct)
- Control overflow (e.g., loop and recursion)
- Common practice (e.g., pointer casting and reference counting)
- Points-to information (e.g., the number of objects that may be used at a use site and the number of UAF pairs sharing the same free site)

Machine-Learning-Guided Detection

Static Use-After-Free Vulnerability Detector

- Training phase:



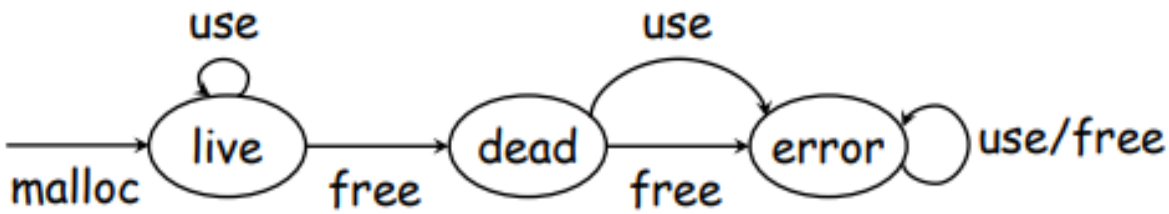
- Analysis phase:

Machine-Learning-Guided Detection

Static Use-After-Free Vulnerability Detector

- Pre-analysis
- State analysis

State graph



UAF error in state graph

Machine-Learning-Guided Detection

```
          //ch.c
           774   static void ch_delbufs()
           775   {
           776         register struct bufnode *bn;
           777
step2      778         while (ch_bufhead != END_OF_CHAIN)
           779         {
step3      780               bn = ch_bufhead;
step4 💣   781               (bn)->next->prev = (bn)->prev;
                             (bn)->prev->next = (bn)->next;
step1      782               free(((struct buf *) bn));
           783         }
           784         ch_nbufs = 0;
           785         init_hashtbl();
           786   }
```

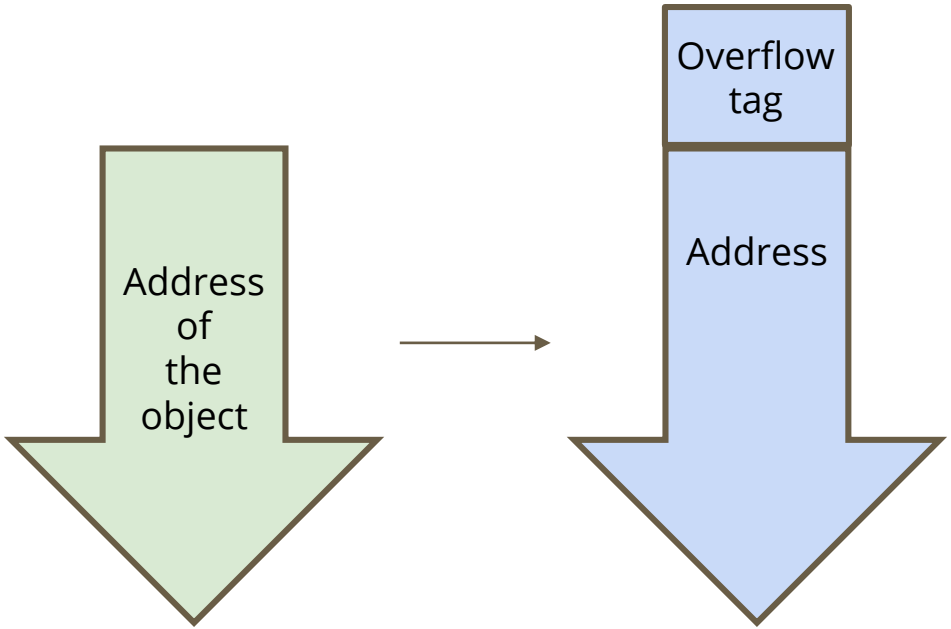
bn is dereferenced 4 times without updating its information

Example of detecting UAF error in early version of ***less***

Delta Pointers

Low Resource Cost Pointer Tagging

- Each Delta pointer has its “overflow” tag
- Cause run-time error to stop the program avoiding the further damage



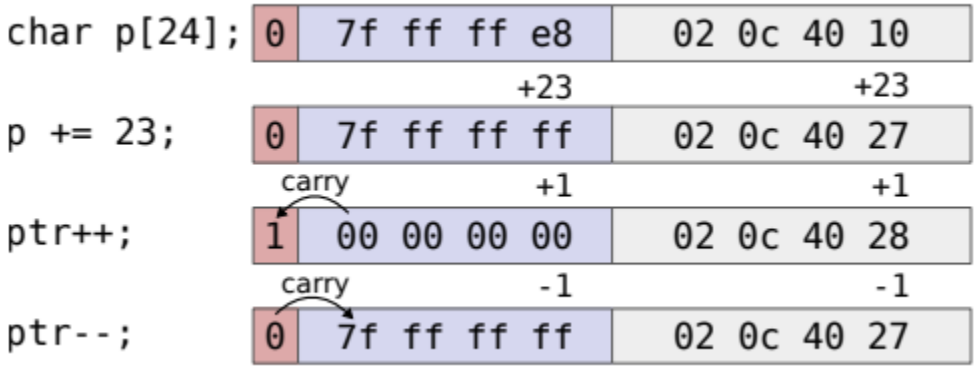
Delta Pointers

Low Resource Cost Pointer Tagging

Delta pointer structure

Delta Pointers

Low Resource Cost Pointer Tagging



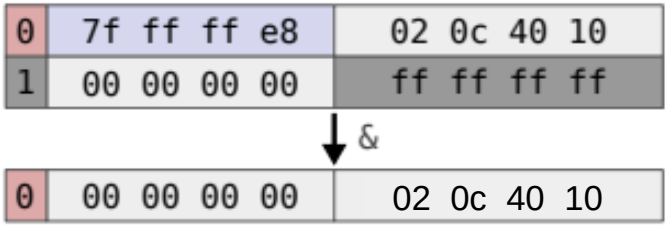
Overflow detection

Delta Pointers

Low Resource Cost Pointer Tagging

Pointer:
Mask:

Returning address:



Retrieving address

Conclusion

- C/C++ are widely used
- Dynamic allocation has both good and bad parts
- Balance between resource cost vs. effectiveness on defense
- Overview:

  Type-after-Type type safe memory reuse (low cost)

  Machine-Learning-Guided UAF detector (high accuracy & precision)

  Delta pointers (fast)

References & Acknowledgments

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Taddeus Kroes, Koen Koning, Erik van der Kouwe, Herbert Bos. 2018. Delta Pointers: Buffer Overflow Checks Without the Checks.

Van der Kouwe, Erik and Kroes, Taddeus and Ouwehand, Chris and Bos, Herbert and Giuffrida, Cristiano. 2018. Type-After-Type: Practical and Complete Type-Safe Memory Reuse.

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Questions?